

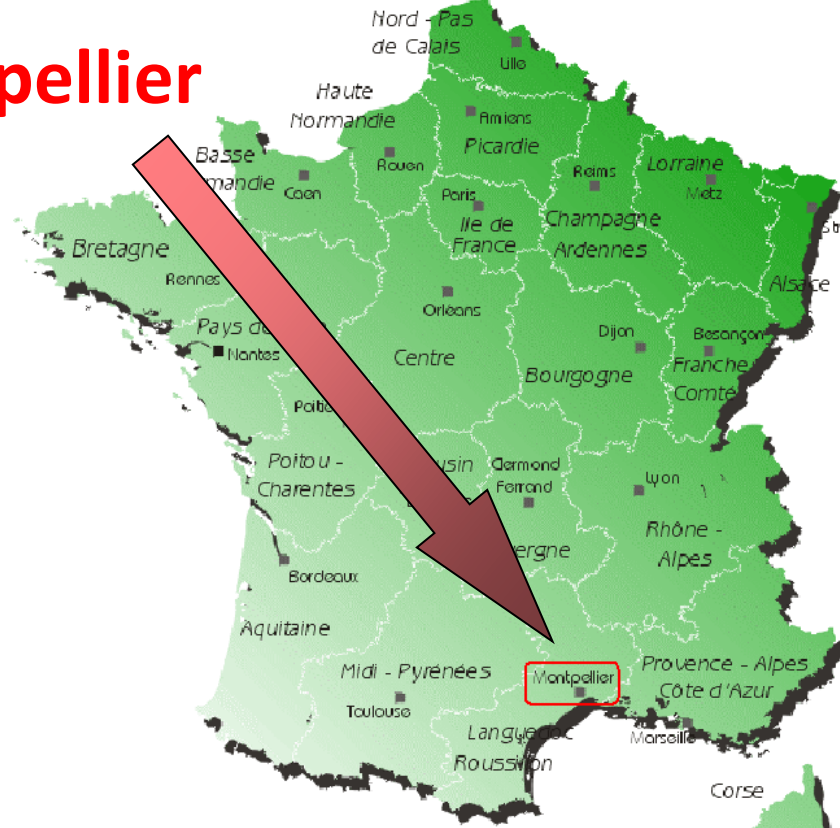
Small Angle Neutron Scattering

Fabrice Cousin and Julian Oberdisse

Fabrice.cousin@cea.fr



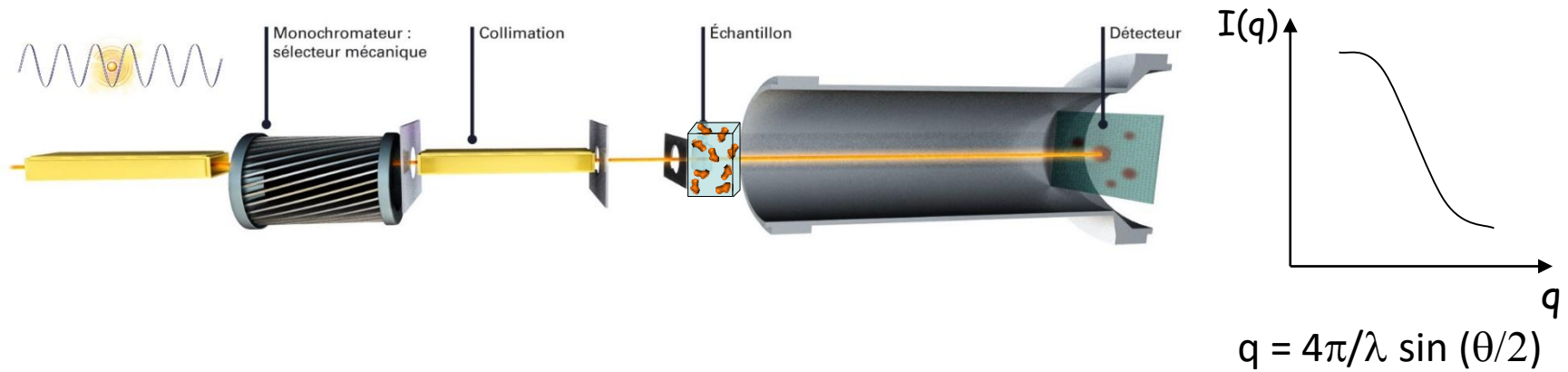
Montpellier



Charter of School of Medecine of Montpellier 1220, University 1289

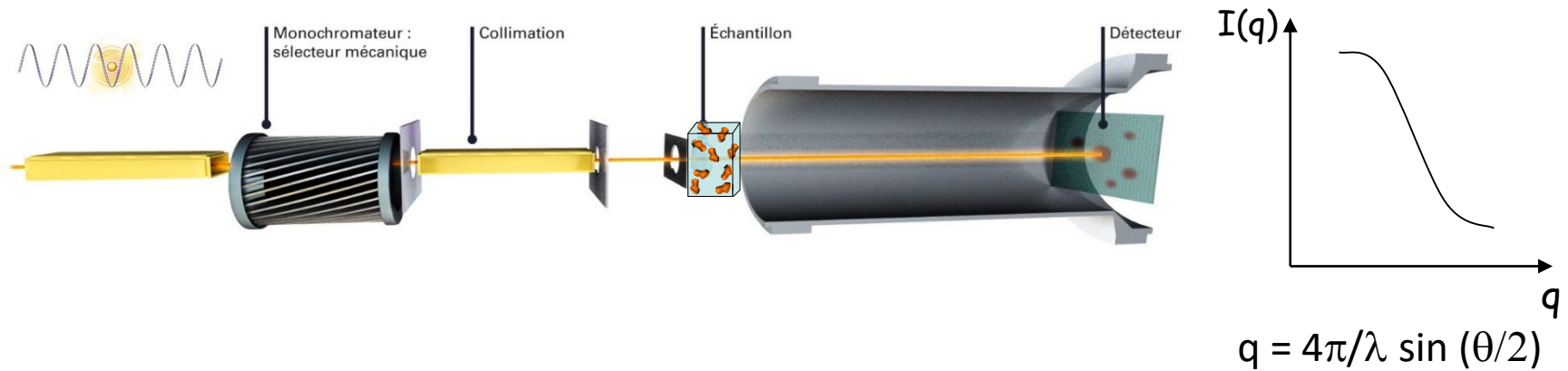


What can be measured with SANS?



Characteristic sizes: From $\sim 5 \text{ \AA}$ to $\sim 2000 \text{ \AA}$

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Form and size of objects

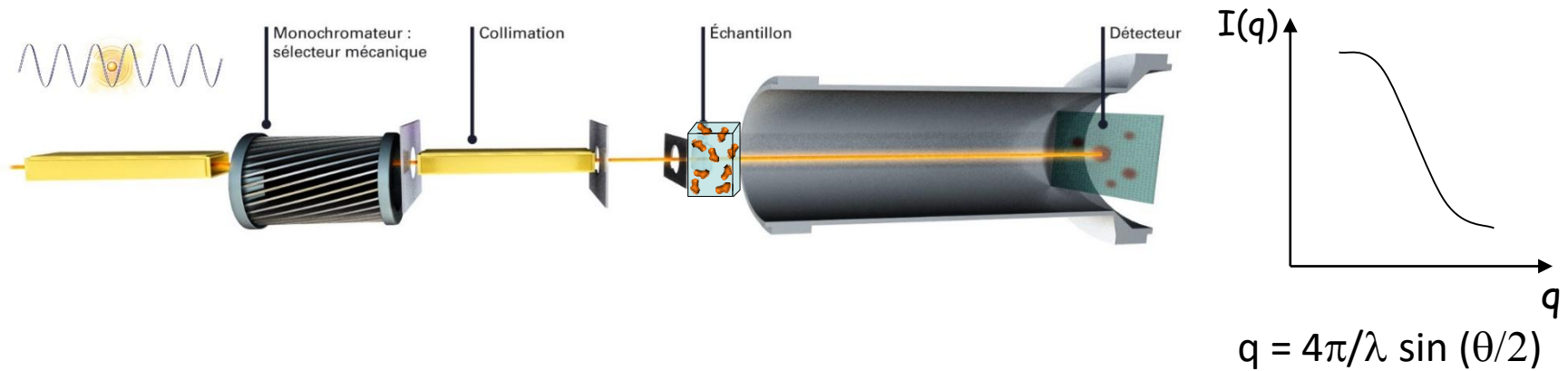


Structure between objets



Specific surface (porosity)

What can be measured with SANS?



Characteristic sizes: From $\sim 5 \text{ \AA}$ to $\sim 2000 \text{ \AA}$



Form and size of objects



Structure between objets



Specific surface (porosity)

Samples : a few cm^{-3}



Very large number of objects ($\sim N_A$)



Statistical measurement

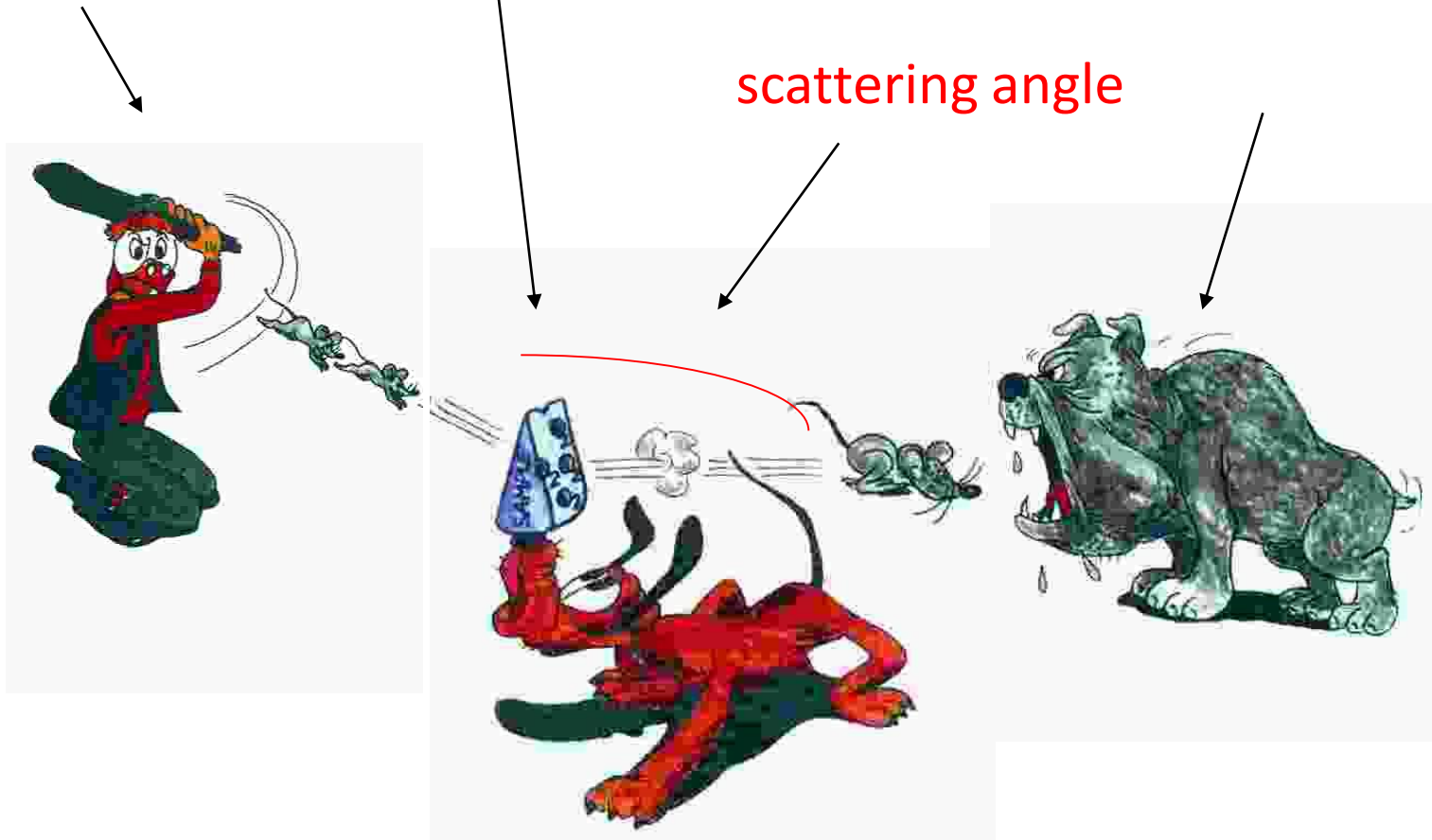
Small Angle (Neutron) Scattering: experimental

neutron production
and monochromator

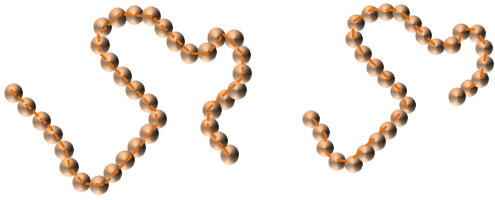
sample

detector

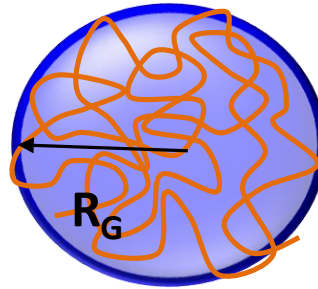
scattering angle



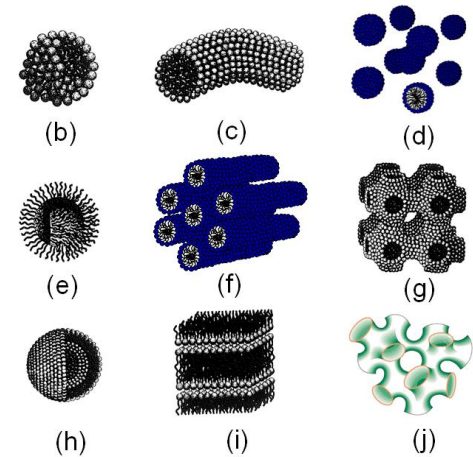
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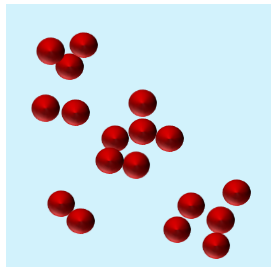
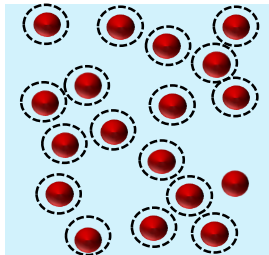
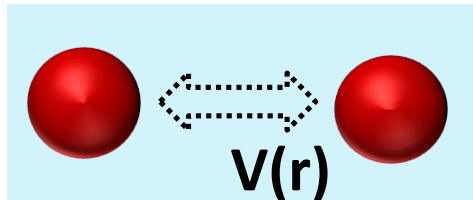
Mass...



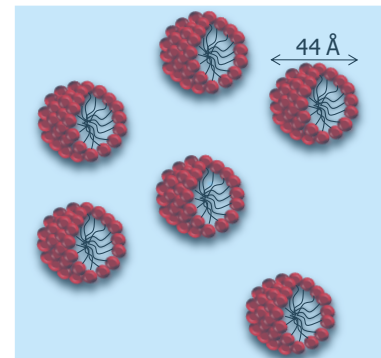
Gyration radius...



Morphology...



Interactions ? ...



Advantages and neutron specificities



- Weak **absorption**



- **Interaction with nuclei** and not electronic cloud



vary from one isotope to another

Contrast variation



- Sensitive to **magnetism**



- **Weak energy** of neutrons (few meV)



Not destructive



- Weak fluxes (max $10^6 \text{ n/cm}^2/\text{s}$)



Long counting times

- **Neutron scattering : Principles**
- **Scattering Length Density /Contrast variation**
- **Form Factor/Structure factor**
- **Systems of non-interacting objects : Form factor**
- **Interactions between objects : Structure factor**
- **SANS diffractometer**

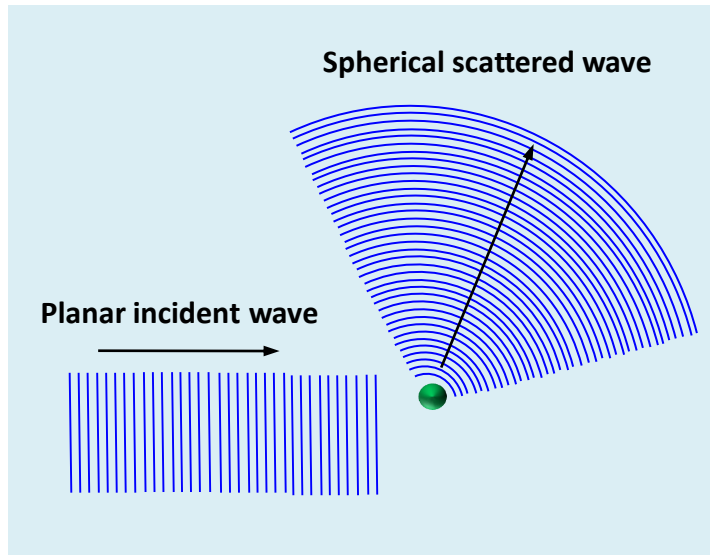
Neutron scattering : Principles

Incident beam $\cong$ plane incident wave



Individual nuclei (10^{-13} cm) will interact with neutrons following a spherical interaction potential.

The neutron wave scattered by a nucleus is spherical

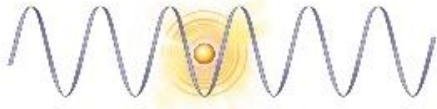


$$\Psi_s = \frac{-b}{r} e^{i(k \cdot r - \omega' t)}$$

The amplitude of the spherical scattered wave is **proportional to b , the scattering length**

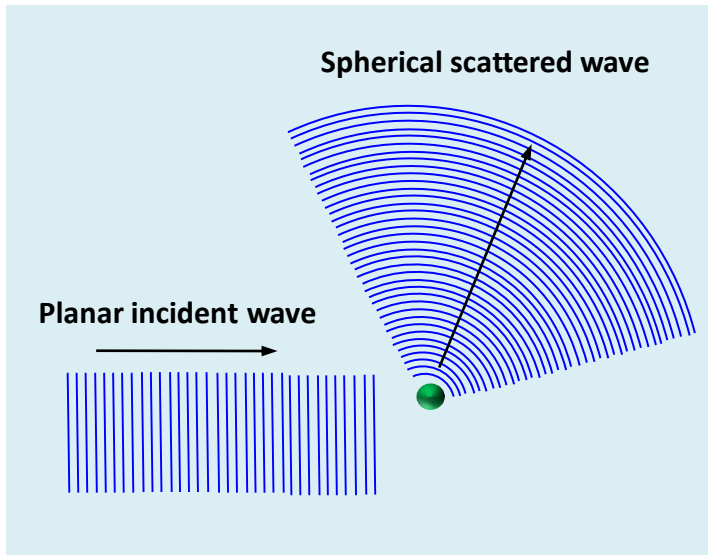
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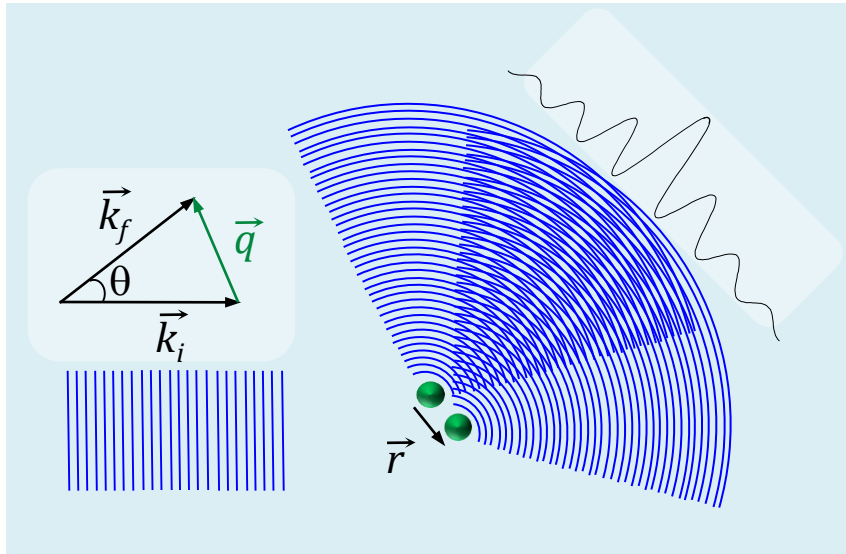
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Neutron scattering : Principles

For n nuclei $\rightarrow$ n spherical waves $\rightarrow$ **interferences**

The scattered wave : $\rightarrow$ **superposition of spherical waves scattered by each nuclei**, corrected by a phase factor due the **phase difference** of the incident wave to reach the position of another nucleus at $\vec{r}$



$$\text{Phase shift} \quad \Delta\phi = \vec{r} \cdot (\vec{k}_f - \vec{k}_i)$$

Scattering vector

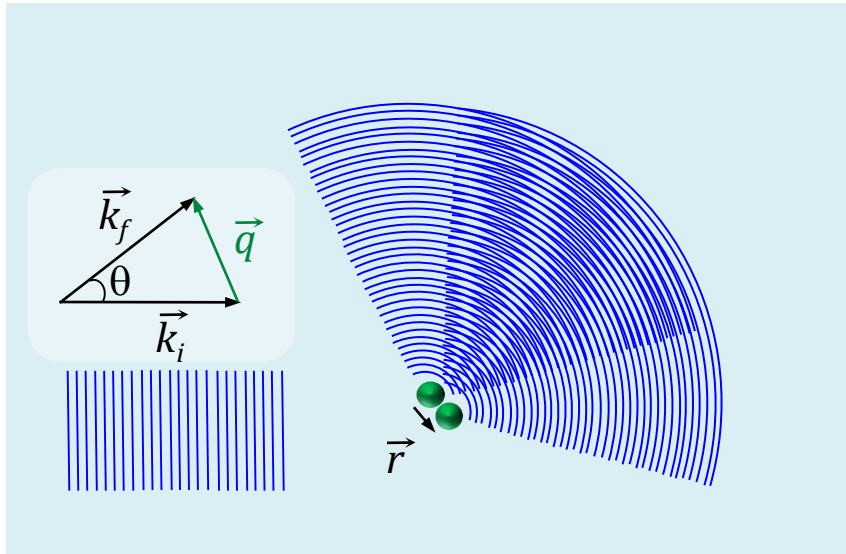
A vector triangle showing $\vec{k}_i$ (horizontal), $\vec{k}_f$ (at angle θ), and $\vec{q}$ (green arrow). The equation $\vec{q} = \vec{k}_f - \vec{k}_i$ is shown to the right.

$$\vec{q} = \vec{k}_f - \vec{k}_i$$

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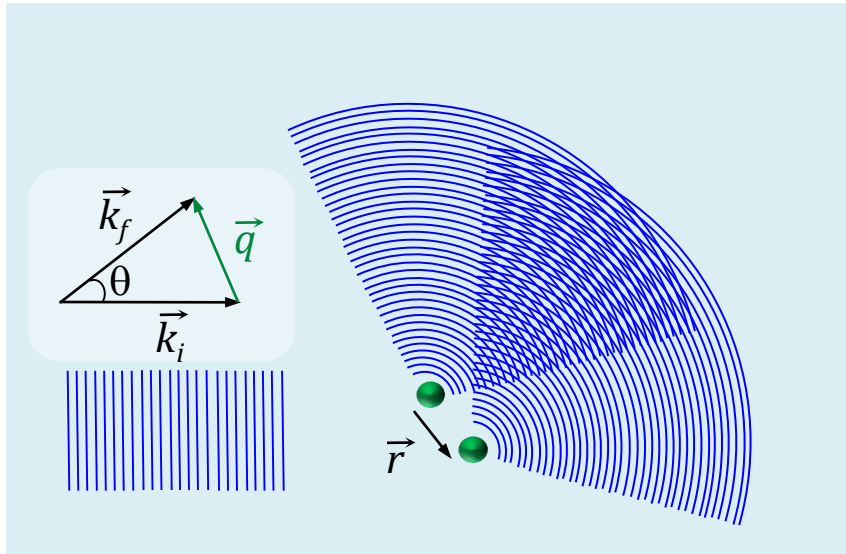
A vector triangle showing the incident wave vector $\vec{k}_i$ as a horizontal base, the scattered wave vector $\vec{k}_f$ at an angle θ , and the scattering vector $\vec{q}$ as the hypotenuse connecting the tips of $\vec{k}_i$ and $\vec{k}_f$.

$$\vec{q} = \vec{k}_f - \vec{k}_i$$

Neutron scattering : Principles

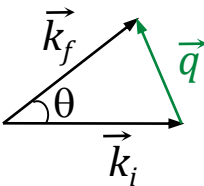
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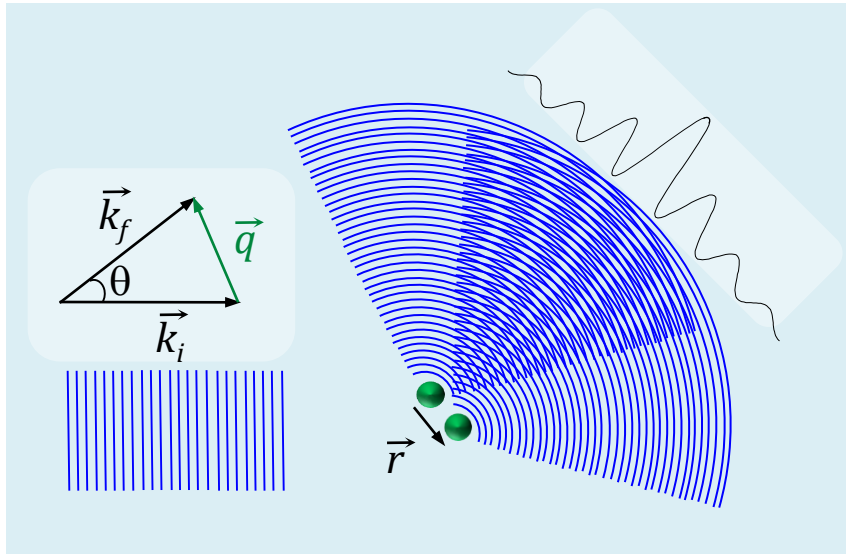
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Scattering vector

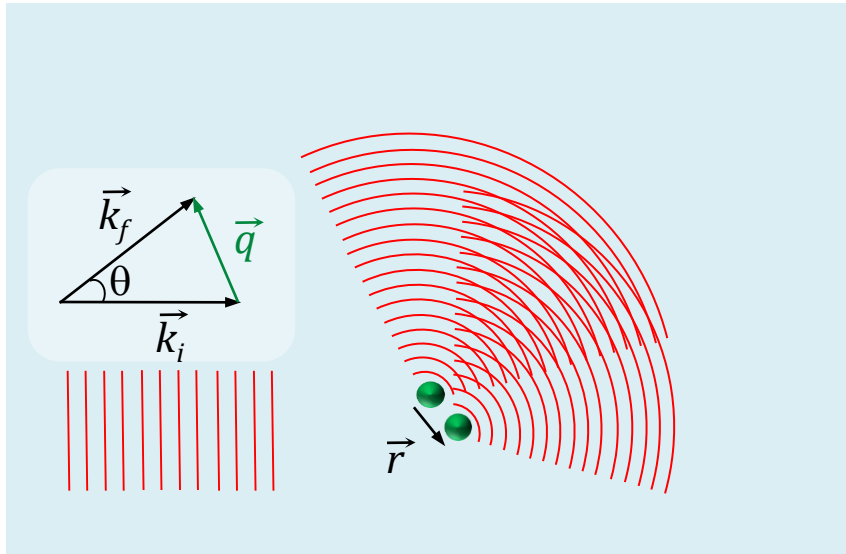
A vector diagram showing the scattering vector $\vec{q}$ (green arrow) as the difference between the scattered wave vector $\vec{k}_f$ and the incident wave vector $\vec{k}_i$. The angle between $\vec{k}_i$ and $\vec{k}_f$ is θ .

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Neutron scattering : Principles

The neutron detector is not sensitive to the phase of the wave, but :

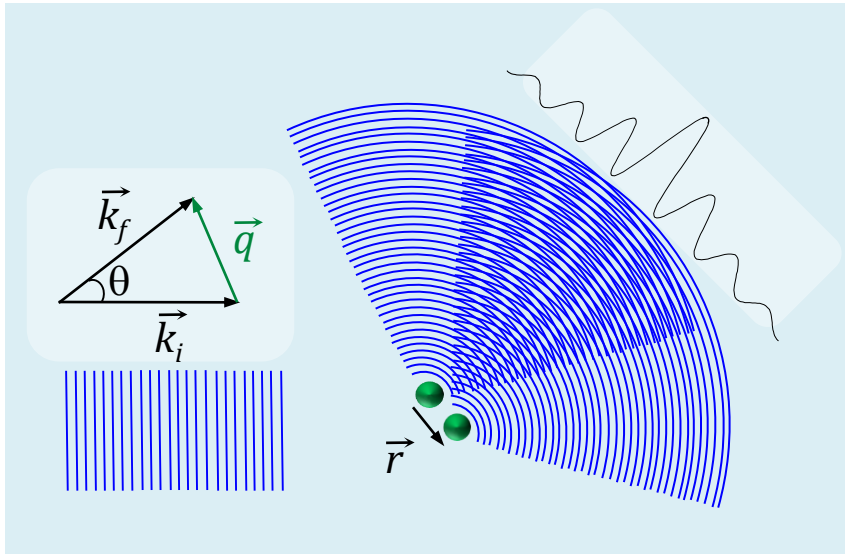
Square of the amplitude $|\Psi|^2 = \Psi \cdot \Psi^*$

We define the differential scattering cross-section **$d\sigma/d\Omega(\mathbf{q})$** by :

$$\frac{d\sigma}{d\Omega}(\mathbf{q}) = \sum_{i,j} b_i b_j \exp(-i\vec{q} \cdot (\vec{r}_i - \vec{r}_j))$$

where i, j are the nuclei of the object

$d\sigma/d\Omega(\mathbf{q})$ is analogous to a **surface** (cm^2).



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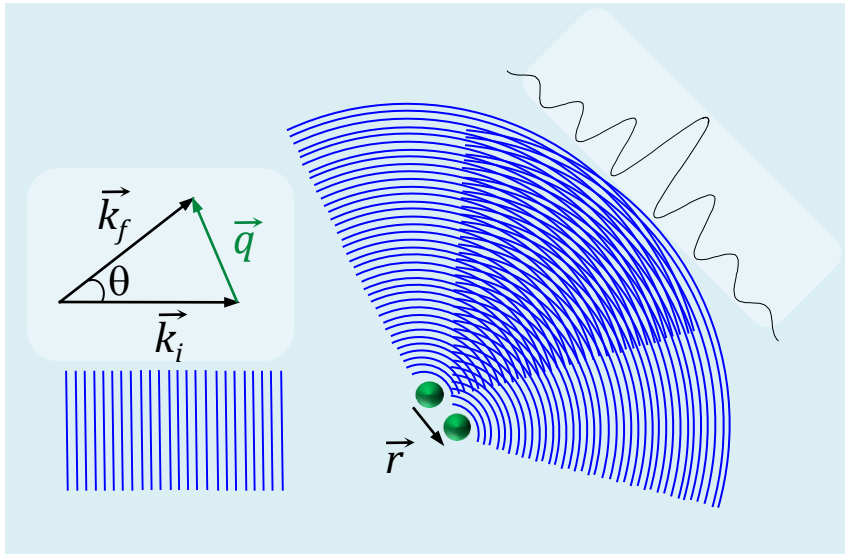
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Scattered intensity :

Probability to find a nucleus of scattering length b_i and another nucleus of scattering length b_j distant of a vector $\vec{r}_i - \vec{r}_j$



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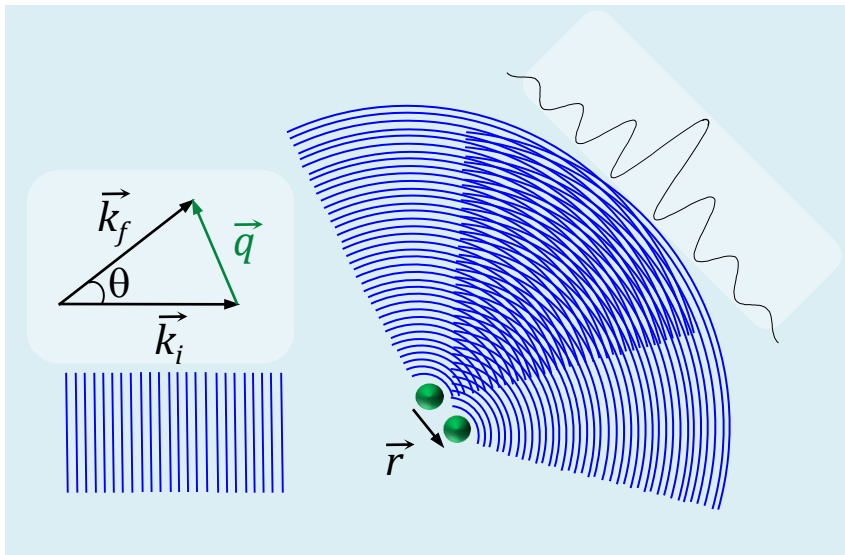
Probability to find a nucleus of scattering length b_i and another nucleus of scattering length b_j distant of a vector $\vec{r}_i - \vec{r}_j$

Elastic scattering

$$\|\vec{k}_f\| = \|\vec{k}_i\| \quad \text{No exchange of energy}$$

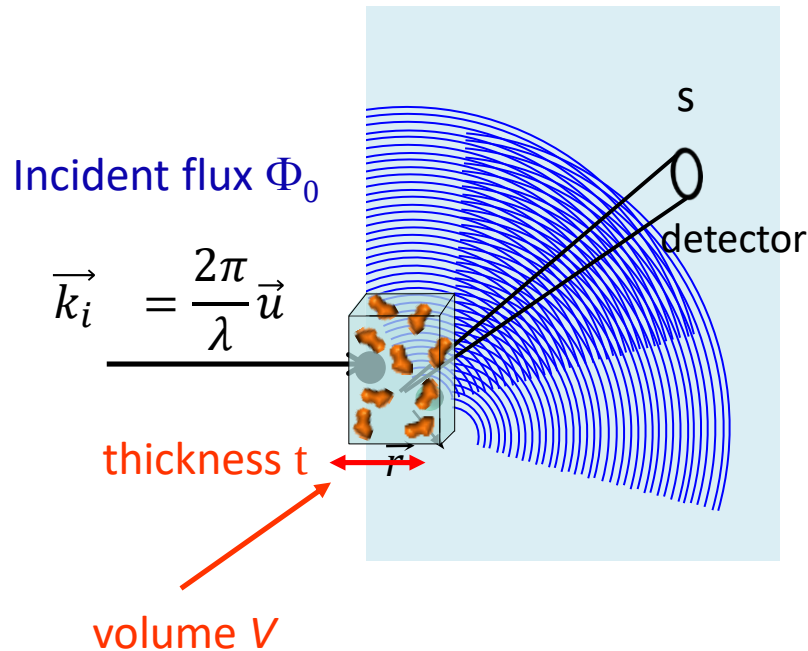
$$\|\vec{q}\| = q = \frac{4\pi}{\lambda} \sin\left(\frac{\theta}{2}\right)$$

q: reverse of a length
q⁻¹ is the observation scale



Neutron scattering : Principles

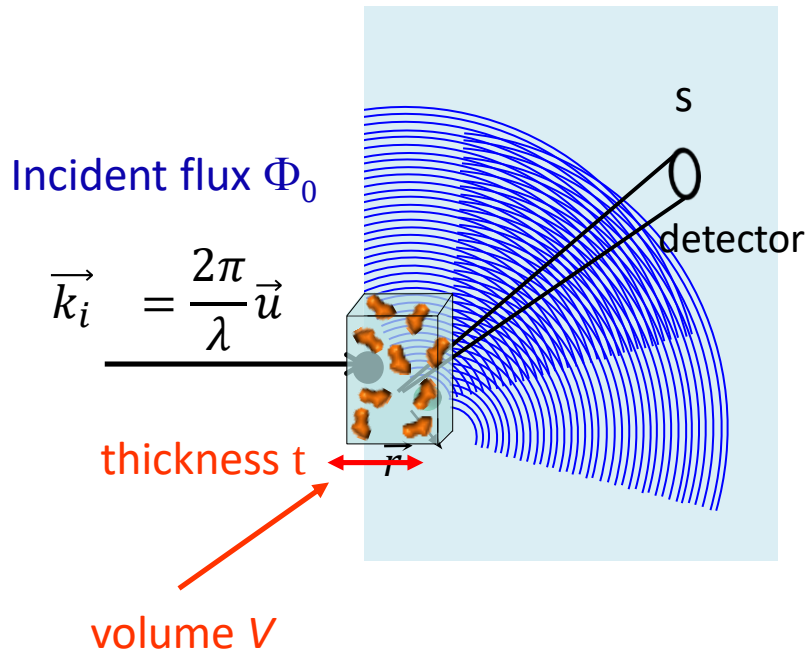
In practice, the **differential scattering cross-section $d\sigma/d\Omega(\mathbf{q})$** is the number of neutrons measured by on the solid angle $\Delta\Omega$ of a detector (area s at a distance D from the sample) normalized by incident flux unit.



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A fraction of the incident flux ΔN is scattering in an elastic way in the direction of the vector $\mathbf{q}$ where is located the detector

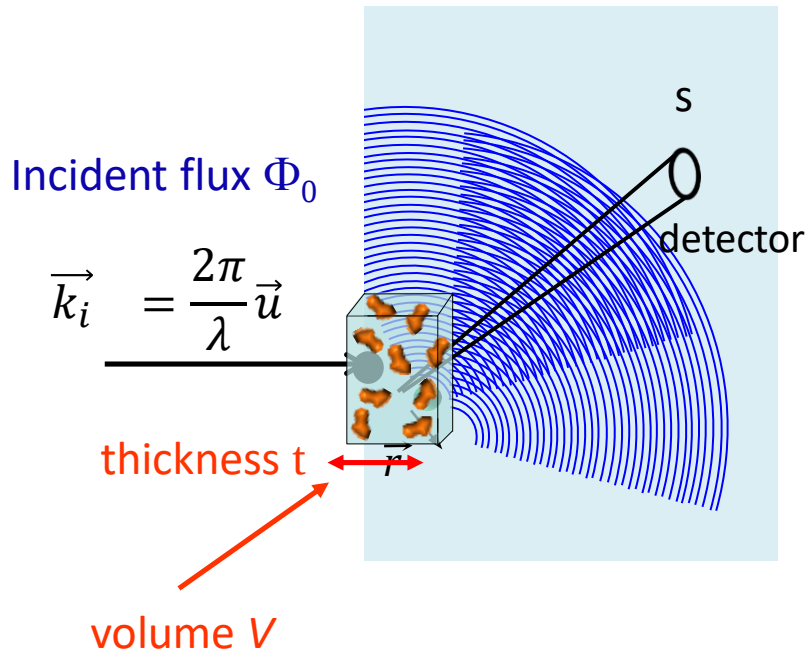


$$\Delta N = \Phi_0 t T_r \frac{d\sigma}{d\Omega}(\mathbf{q}) \Delta\Omega$$

T_r is the sample transmission

Neutron scattering : Principles

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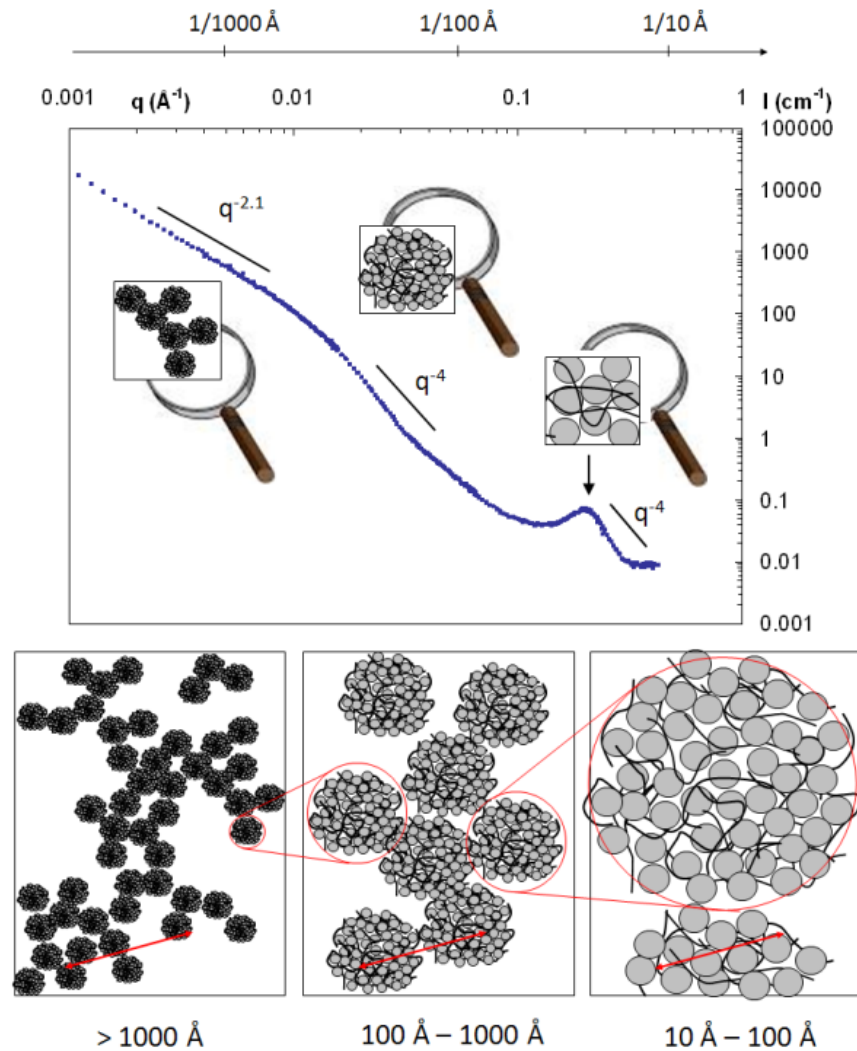
$$\Delta N = \Phi_0 t T_r \frac{d\sigma}{d\Omega}(\mathbf{q}) \Delta\Omega$$

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The scattering intensity is the « scattering probability » (cm^2) per unit volume of the sample (cm^3) -> unit cm^{-1}

$$I(\mathbf{q})_{\text{cm}^{-1}} = \frac{1}{V} \cdot \frac{d\sigma}{d\Omega}(\mathbf{q}) = \frac{\Delta N(\mathbf{q})}{\Phi_0 T_r (\Delta\Omega) \cdot t}$$

Neutron scattering : Principles

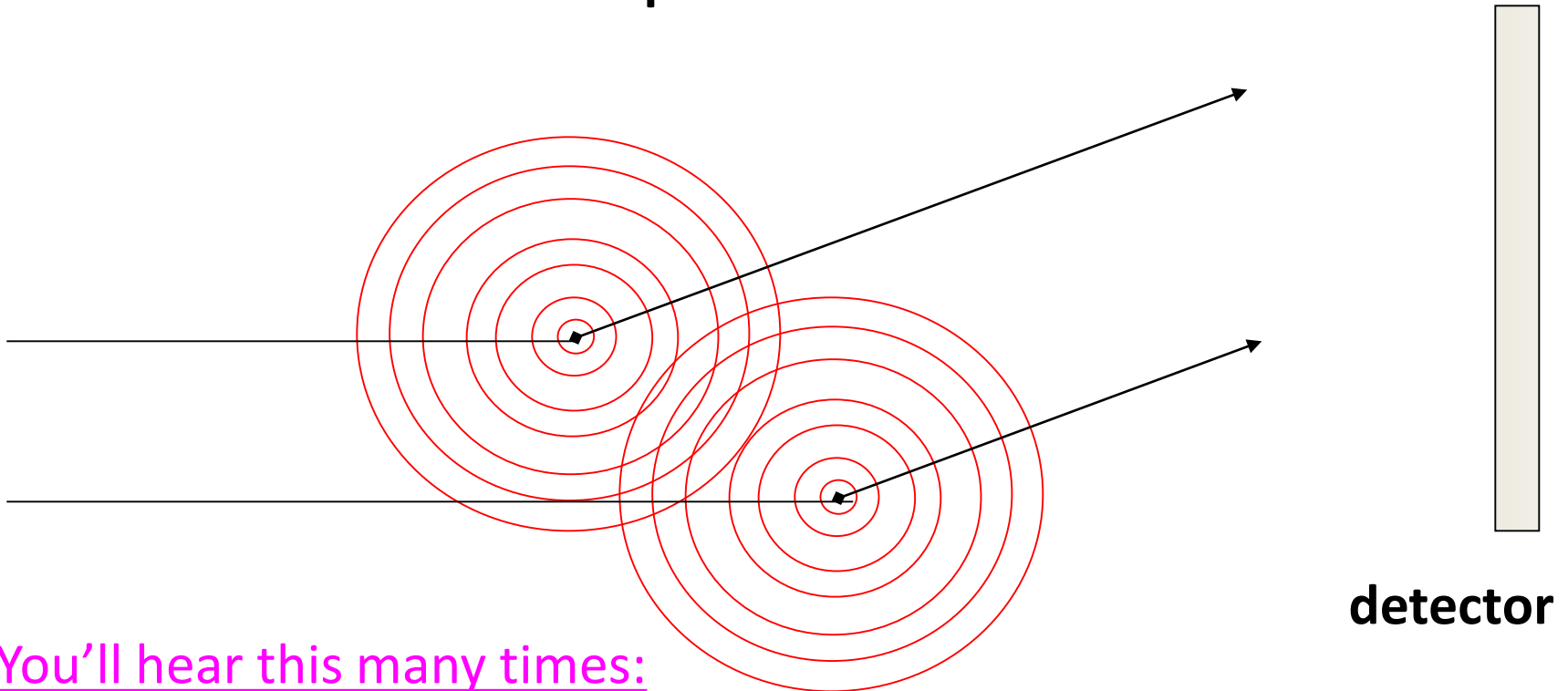


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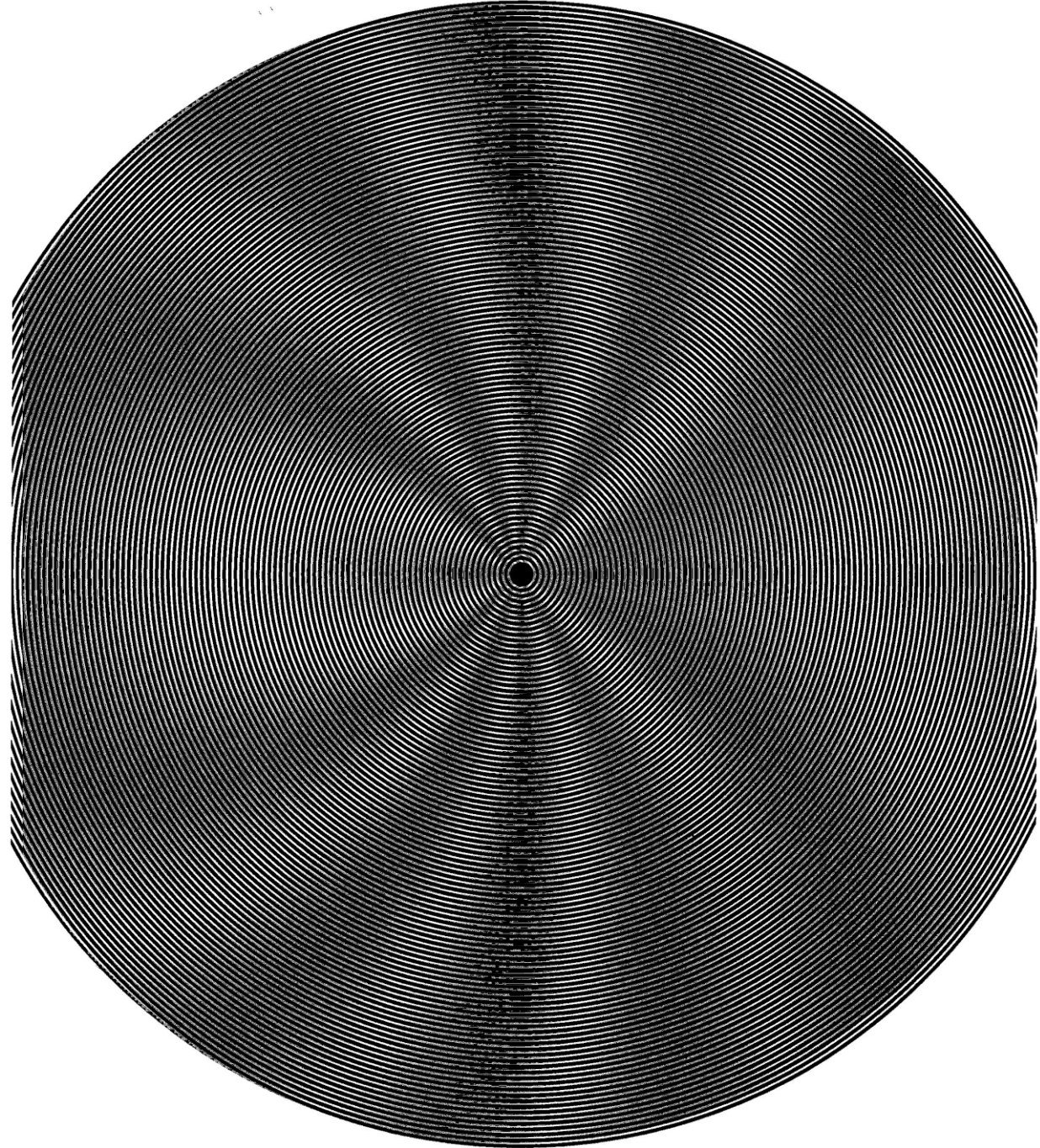
Basic mechanism

1. Interference between spherical waves



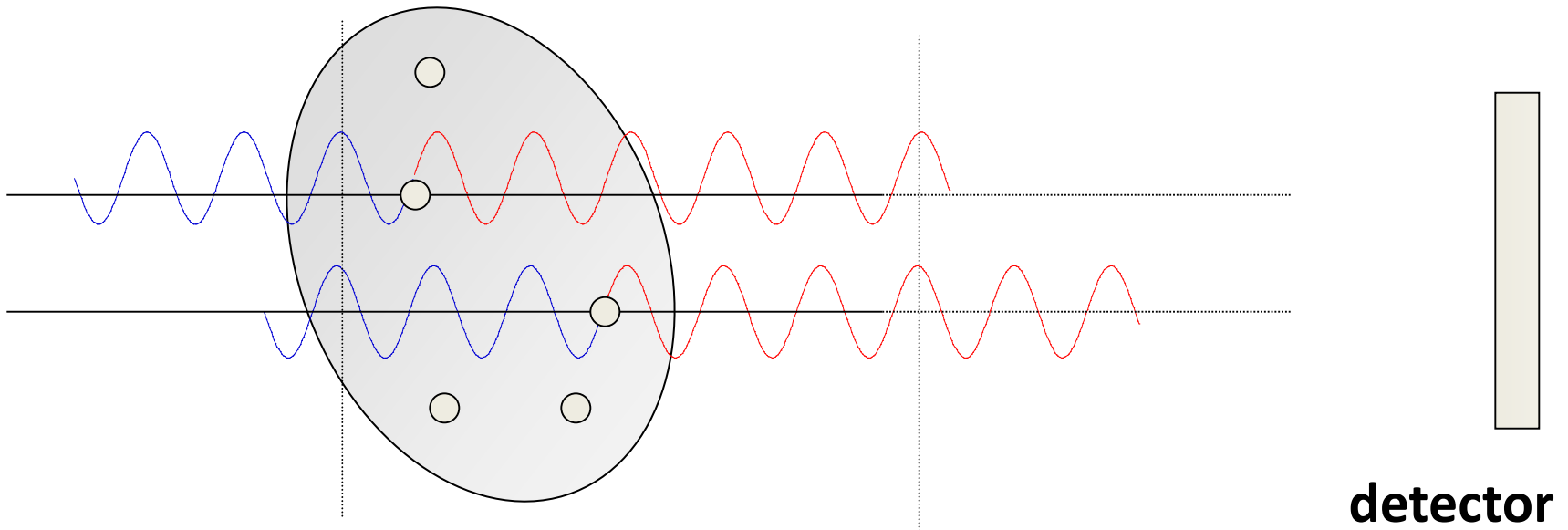
Small distances $\rightarrow$ large angles

Large distances $\rightarrow$ small angles



Basic mechanism

2. Forward ($q=0$) scattering is additive



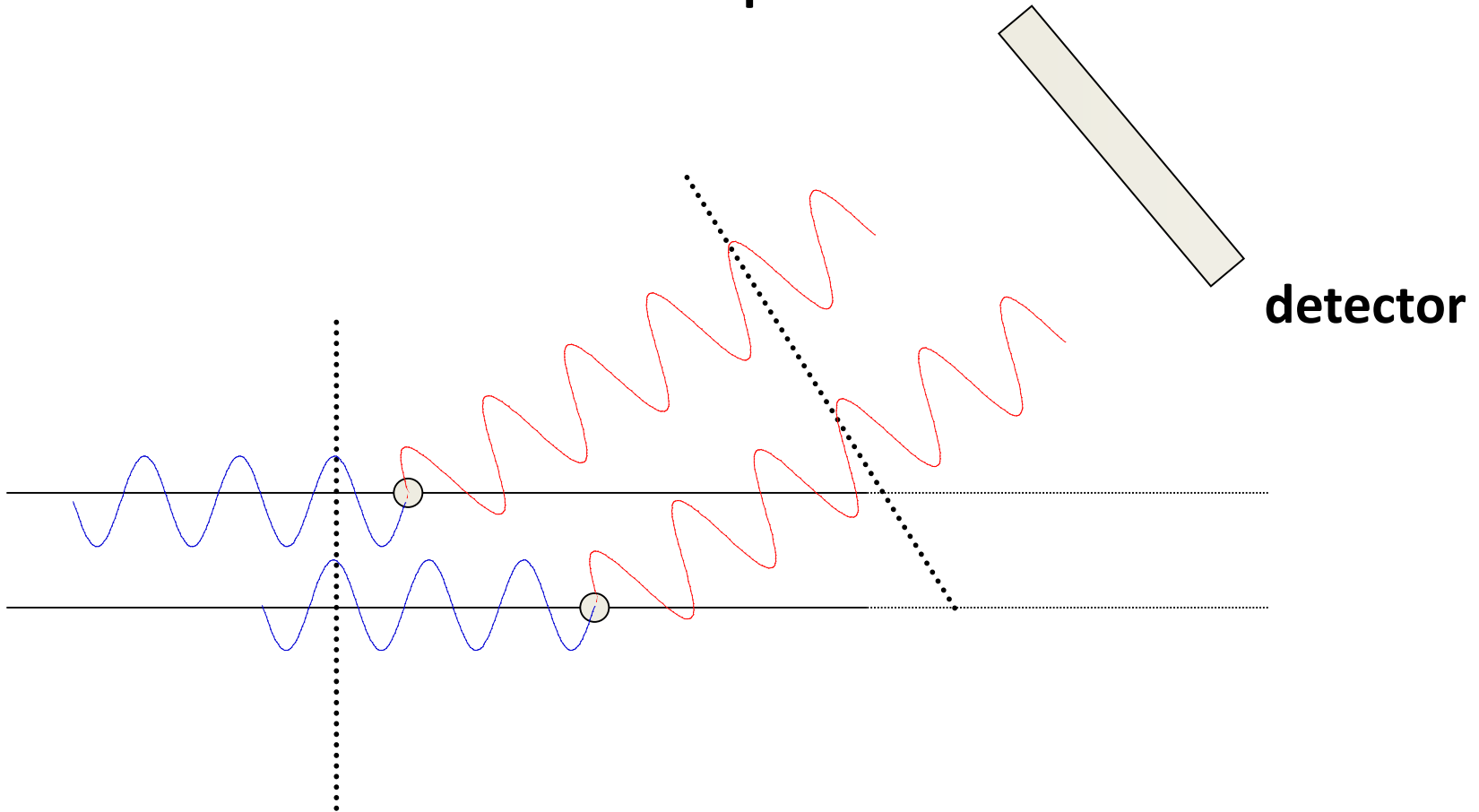
No phase shift → constructive interference on detector

Amplitude $\propto$ number of nuclei

$I(q \rightarrow 0) \propto$ concentration * mass (meaning volume, same as Luca)

Basic mechanism

3. What mass is measured at $q > 0$?



Basic mechanism

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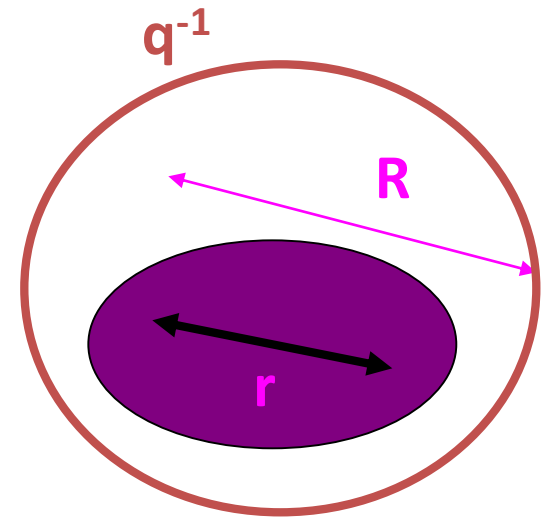
phase shift = $\mathbf{q} * \mathbf{r}$ with $q = 4\pi/\lambda \sin \Theta/2$

$$R < q^{-1}$$

$$\rightarrow r < q^{-1}$$

$$\rightarrow qr = \text{phase shift} \approx 0$$

$$\rightarrow I(\mathbf{q}) = \text{mass inside sphere } q^{-1}$$

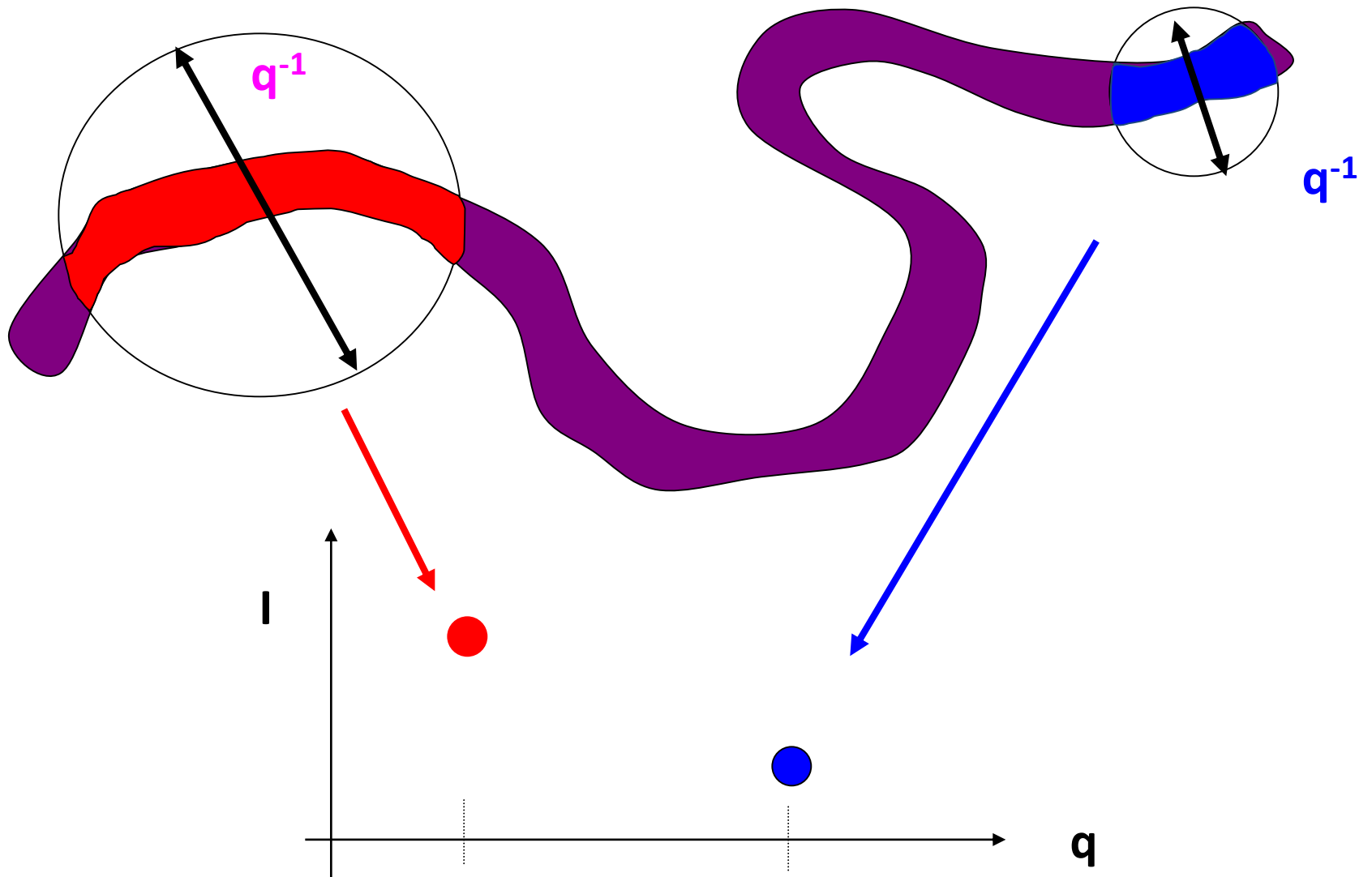


If you prefer mathematics: $e^{iqr} \approx 1$

$$I(q < R^{-1}) = \frac{1}{V} \left| \int \rho(r) e^{iqr} d^3r \right|^2 \propto \frac{m}{V} * m$$

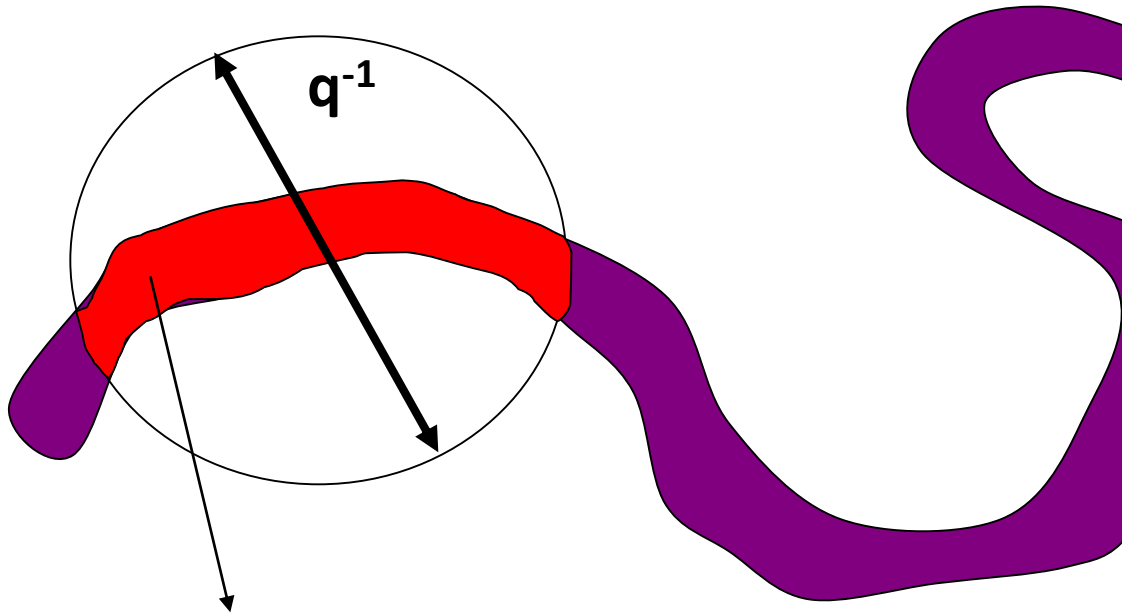
General scattering law

$$I(q) \propto \text{mass inside sphere of radius } q^{-1}$$



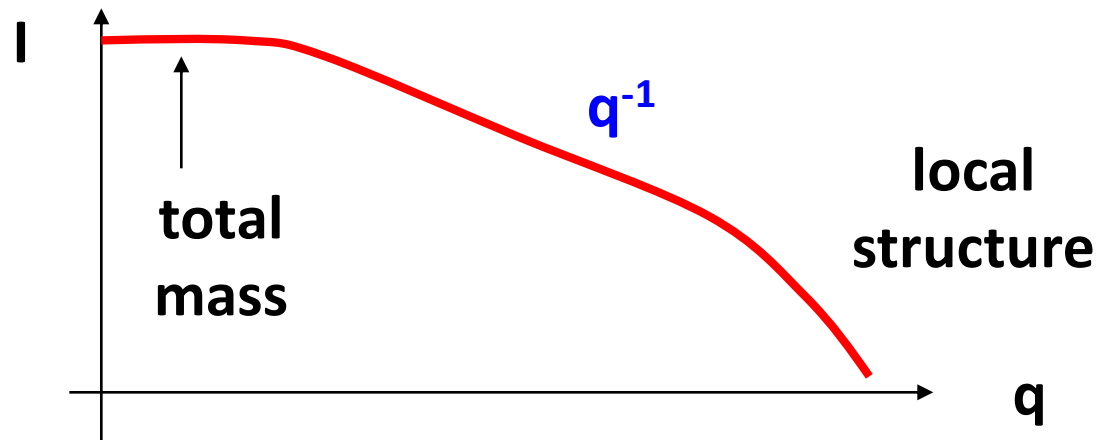
General scattering law: cylinders

Loic Auvray, 1956-2016

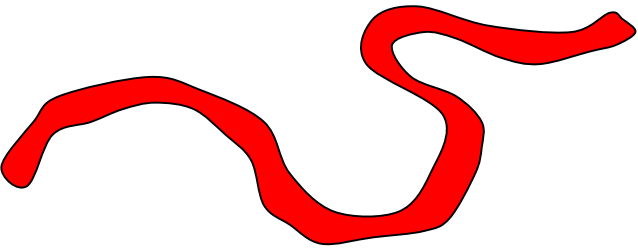


mass inside $\approx$ cylinder = Section x Length = $S q^{-1}$

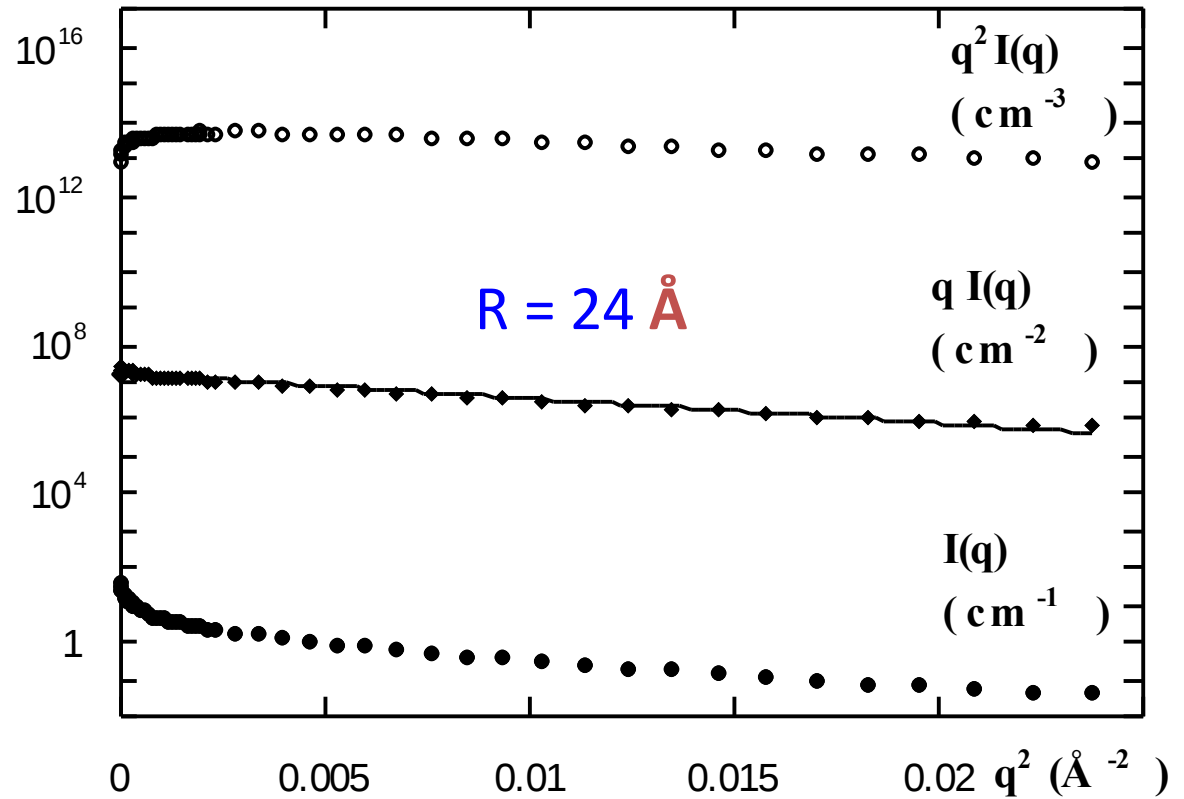
$$I(q) \propto \Phi S q^{-1}$$



Example of cylinders

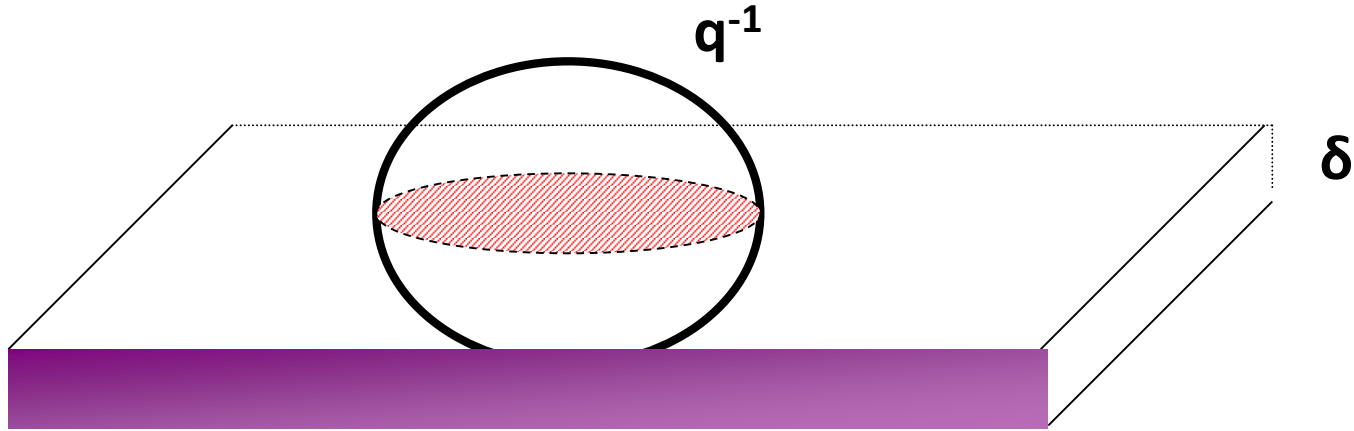


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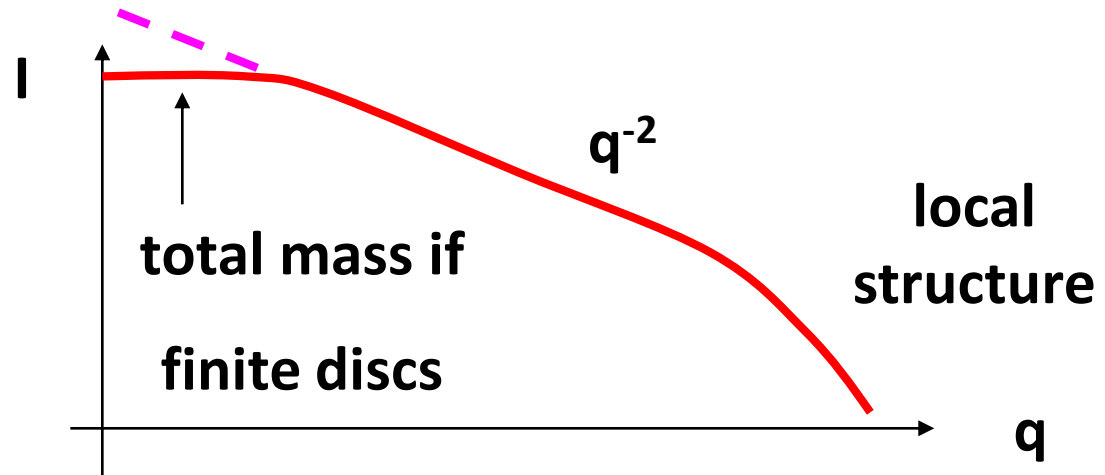
Cylinders, small q : $q I(q) = \pi \Phi \Delta \rho^2 S \exp(-q^2 R^2/4)$

General scattering law for flat bilayers



mass inside $\approx$ cylinder = thickness $\times$ surface = $\delta \pi q^{-2}$

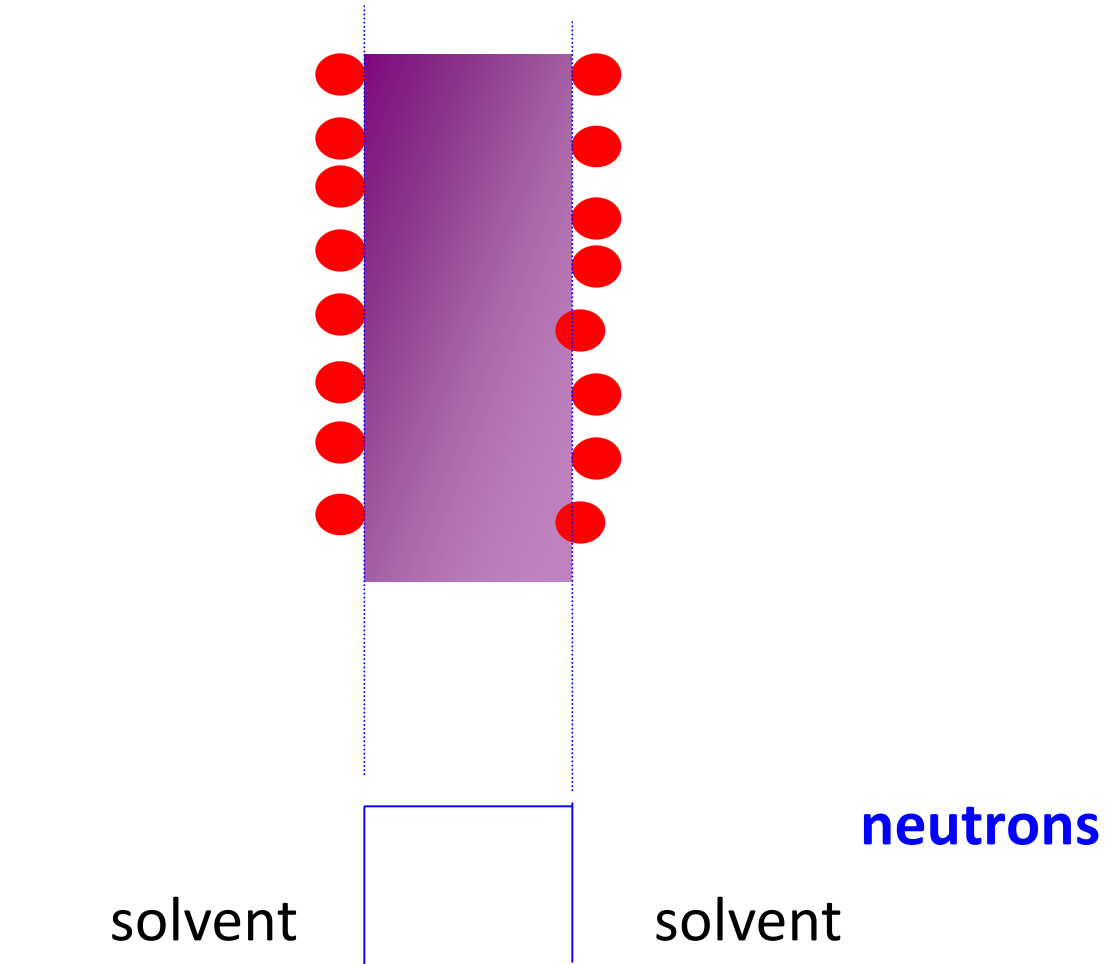
$$I(q) \propto \Phi \delta q^{-2}$$



- **Neutron scattering : Principles**
- **Scattering Length Density / Contrast variation**
- **Form Factor/Structure factor**
- **Systems of non-interacting objects : Form factor**
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Contrast:

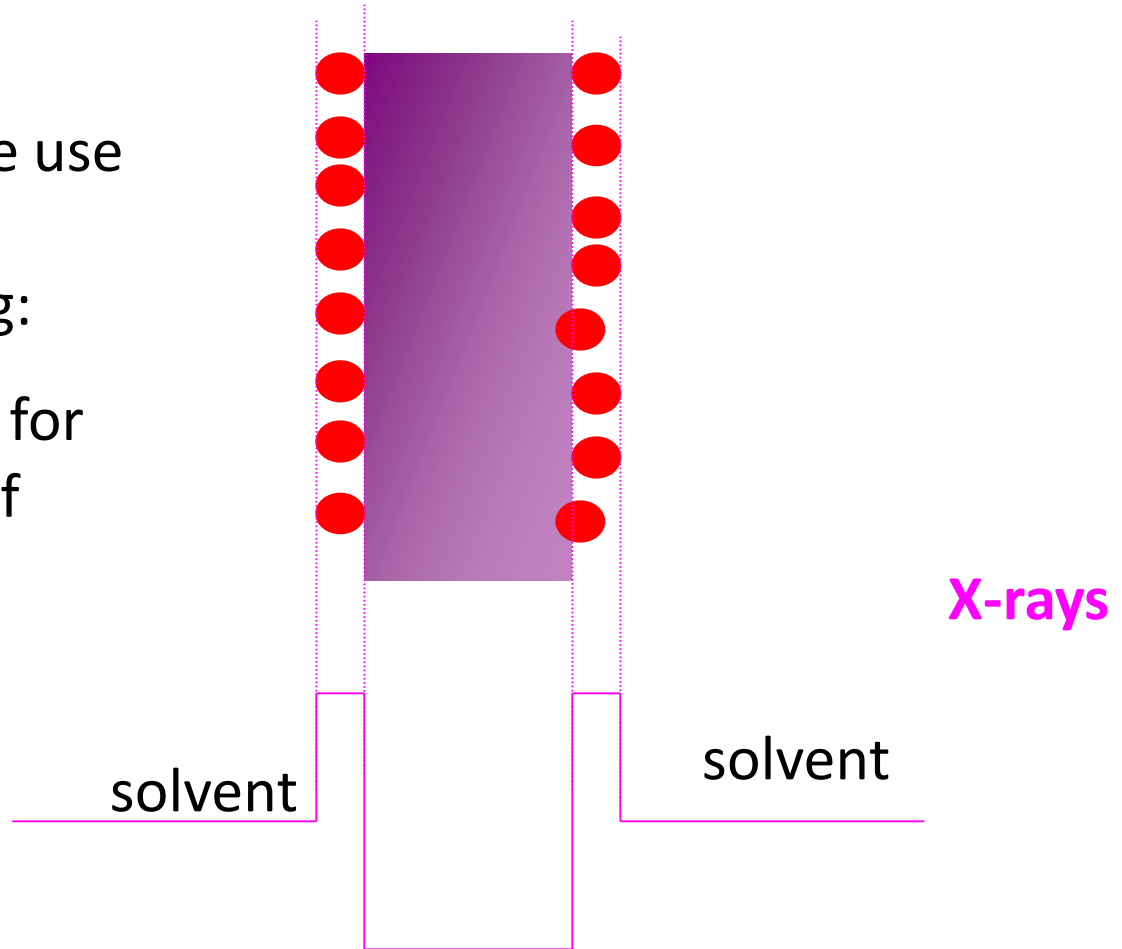
Contrast =
Difference in
Scattering length
Density $\rho = \Sigma b_i/V$



Contrast

Sometimes people use such profiles for neutron scattering:

Core shell models for characterization of hydrophilic shell.



X-ray profile is more complicated. In the following discussion this is neglected

Contrast

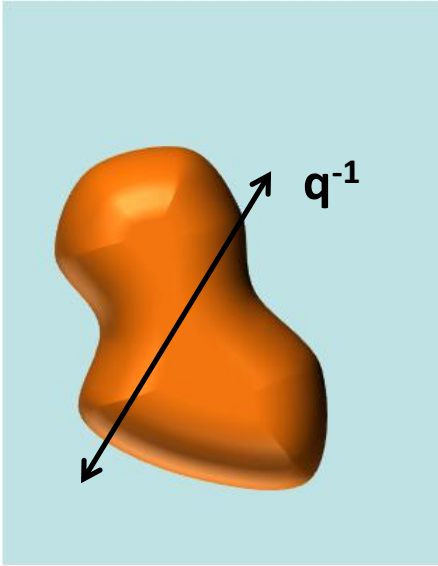
CONTRAST = difference in scattering length density

$$\Delta\rho = \rho_{\text{object}} - \rho_{\text{medium}}$$

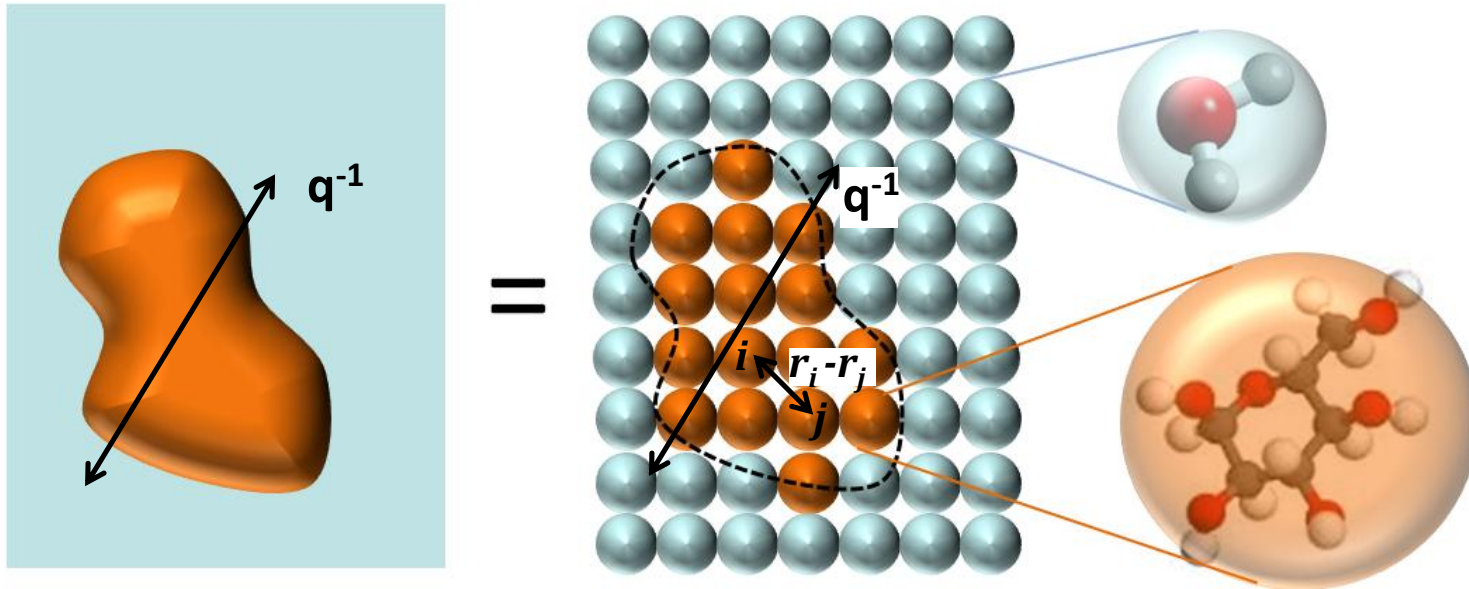


Visible = scatters differently from medium !

Scattering Length Density / Contrast variation



Scattering Length Density / Contrast variation



$1/q \gg$ size of Elementary Scatterer : $\rightarrow e^{iq \cdot r_{ij}} = 1$

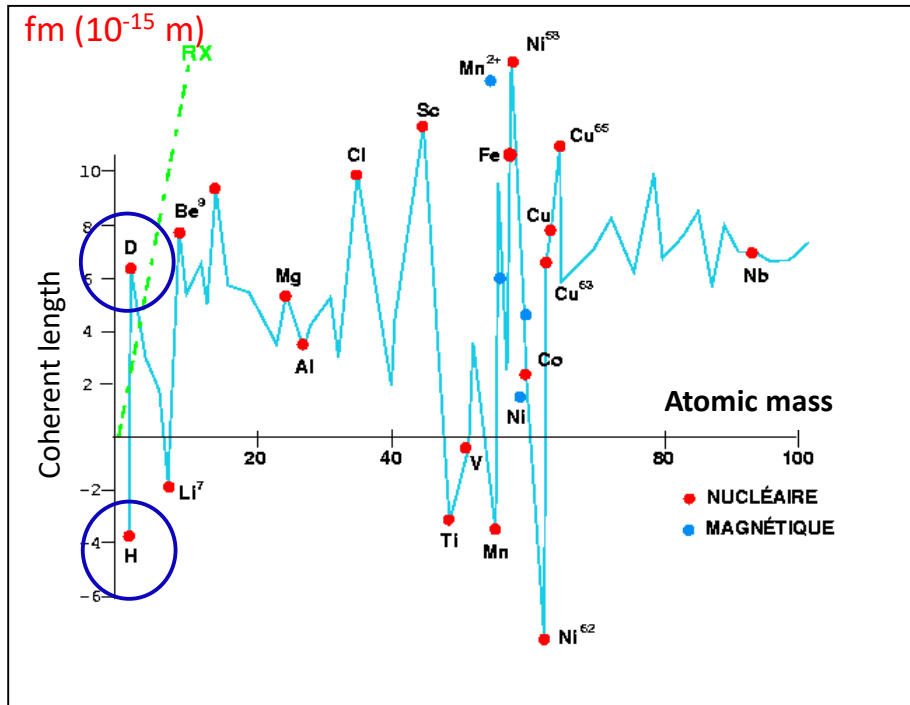
Relevant parameter for the contrast :

Scattering Length Density :



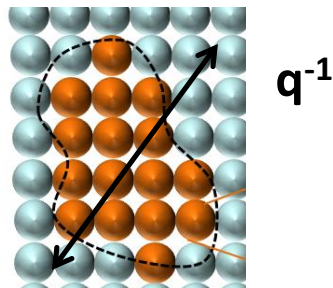
$$\rho = \frac{\sum_i b_i}{V_{mol.}} \quad \frac{1}{V_{mol.}} = \frac{d\mathcal{N}_A}{M}$$

Scattering Length Density / Contrast variation

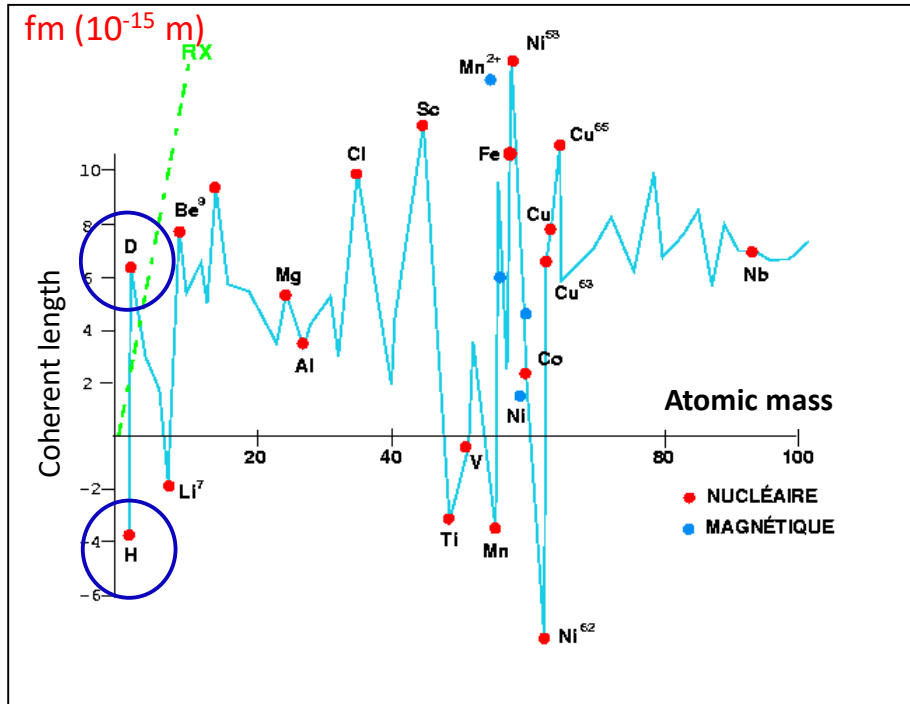


Atoms/ Molecules	b (10^{-12} cm)	ρ (10^{10} cm $^{-2}$)
H	-0.373	
D	0.667	
O	0.58	
H ₂ O	-0.168	-0.563
D ₂ O	1.91	6.38
PS-h	2.32	1.42
PS-d	10.65	6.5

Neutron-Matter interaction varies from one isotope to the other

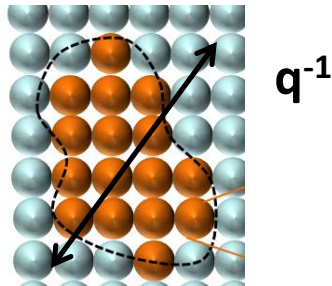


Scattering Length Density / Contrast variation

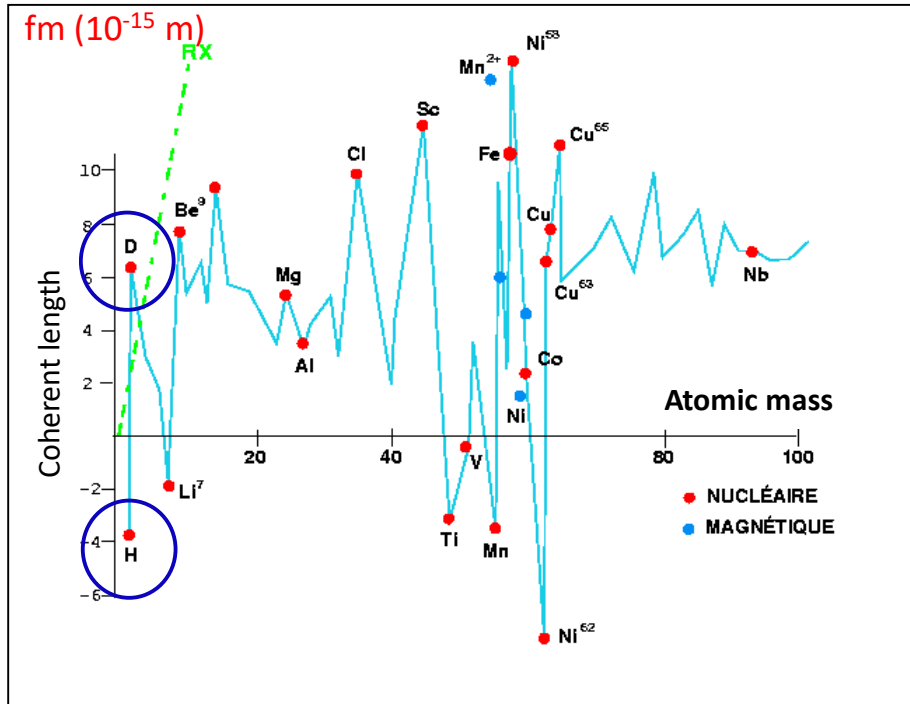


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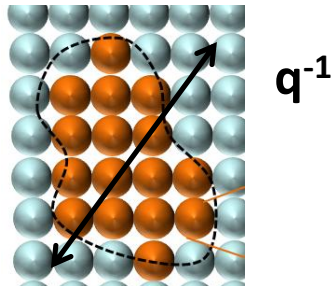


Scattering Length Density / Contrast variation



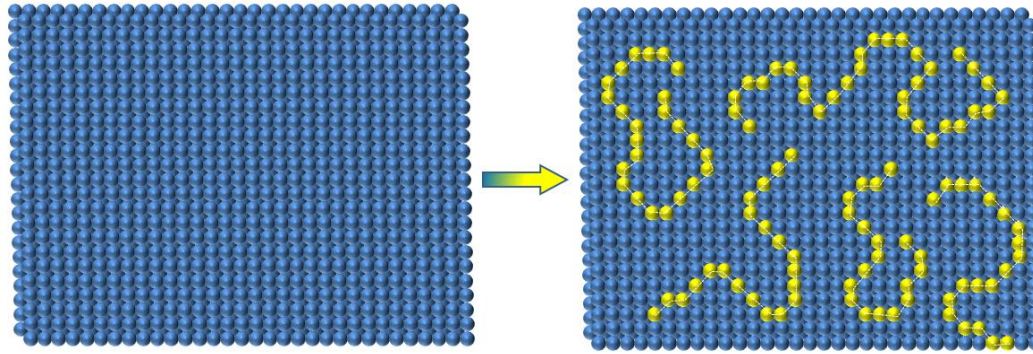
Atoms/ Molecules	b (10^{-12} cm)	ρ (10^{10} cm $^{-2}$)
H	-0.373	
D	0.667	
O	0.58	
H ₂ O	-0.168	-0.563
D ₂ O	1.91	6.38
PS-h	2.32	1.42
PS-d	10.65	6.5

Neutron-Matter interaction varies from one isotope to the other



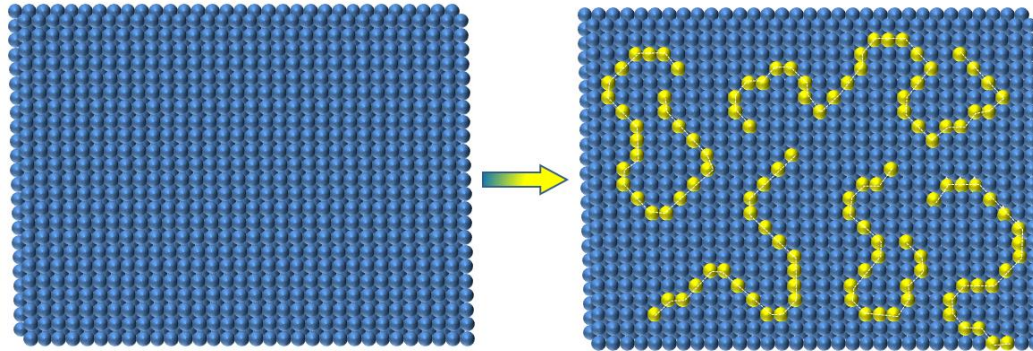
$$\rho = \frac{\sum_i b_i}{V_{mol.}} \quad \frac{1}{V_{mol.}} = \frac{d\mathcal{N}_A}{M}$$

Binary systems

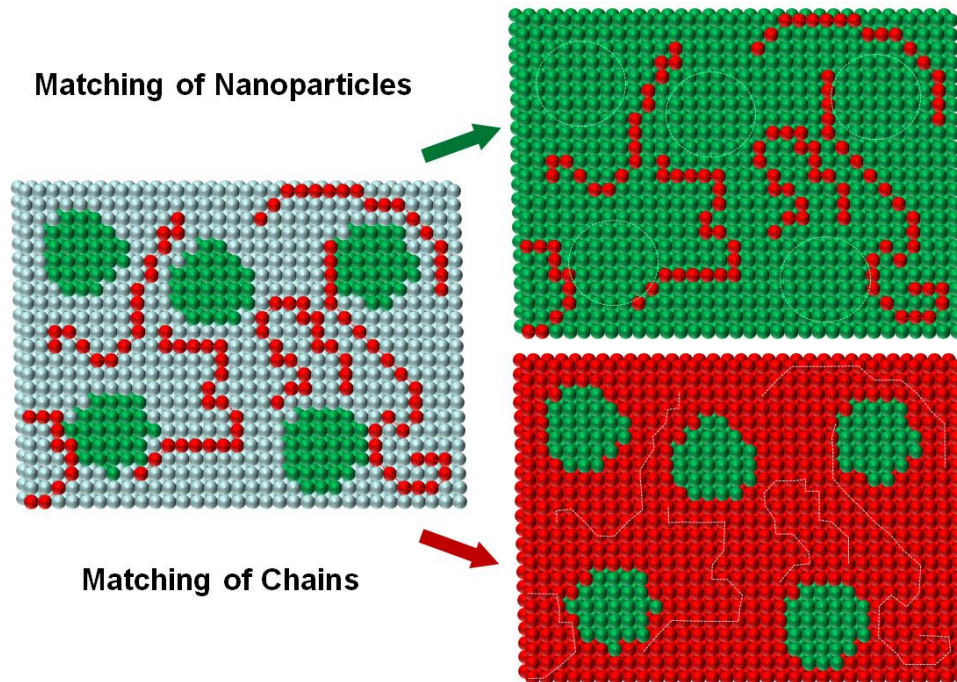


Scattering Length Density / Contrast variation

Binary systems

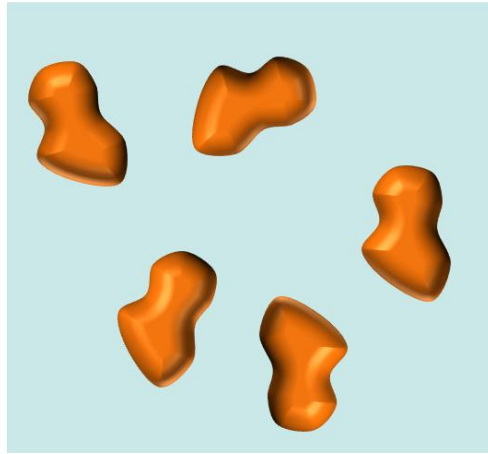


Ternary systems

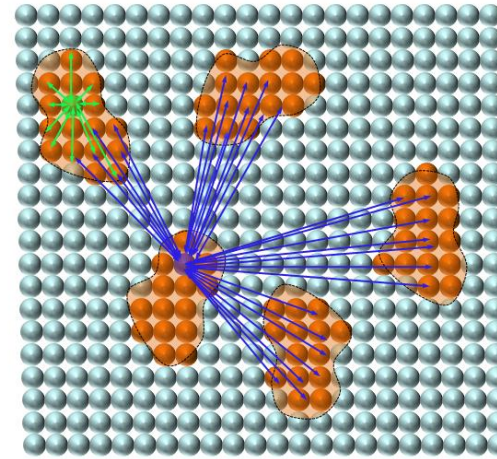


- **Neutron scattering : Principles**
- **Scattering Length Density /Contrast variation**
- **Form Factor/Structure factor**
- **Systems of non-interacting objects : Form factor**
- **Interactions between objects : Structure factor**
- **SANS diffractometer**

Form Factor/Structure factor



=



$$\frac{1}{V} \cdot \frac{d\sigma}{d\Omega}(q)$$

$$\Sigma(q)$$

$$(\rho_{obj} - \rho_{media})^2$$

$$v_{obj}^2$$

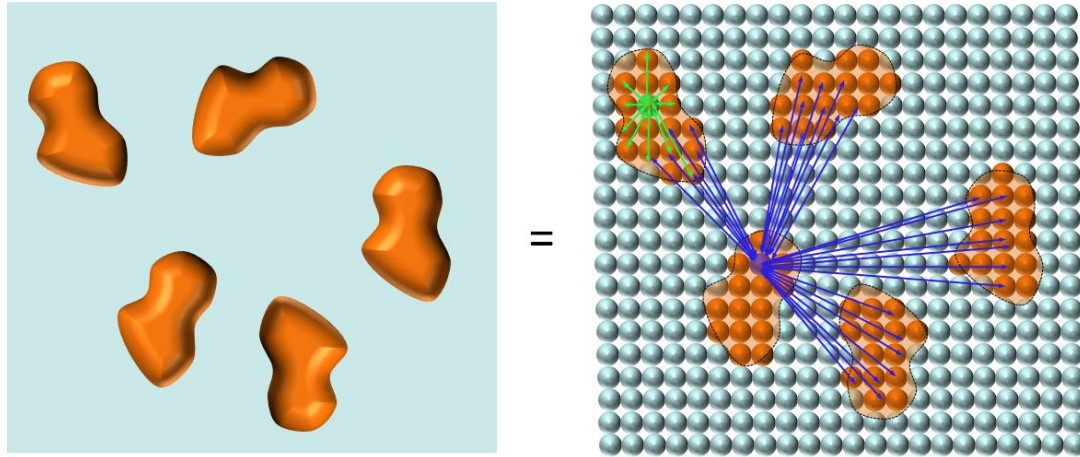
$$= \sum_{\alpha}^n \sum_{\beta}^n \sum_i^N \sum_j^N e^{i\vec{q} \cdot (\vec{r}_i^{\alpha} - \vec{r}_j^{\beta})}$$

n objects

N elementary scatterer per object

contrast

Form Factor/Structure factor



contrast $\frac{\Sigma(q)}{(\rho_{obj} - \rho_{media})^2 v_{obj}^2} = n \sum_{i,j}^N e^{i\vec{q} \cdot (\vec{r}_i^\alpha - \vec{r}_j^\alpha)} + n^2 \sum_{i,j,\alpha \neq \beta}^N e^{i\vec{q} \cdot (\vec{r}_i^\alpha - \vec{r}_j^\beta)}$

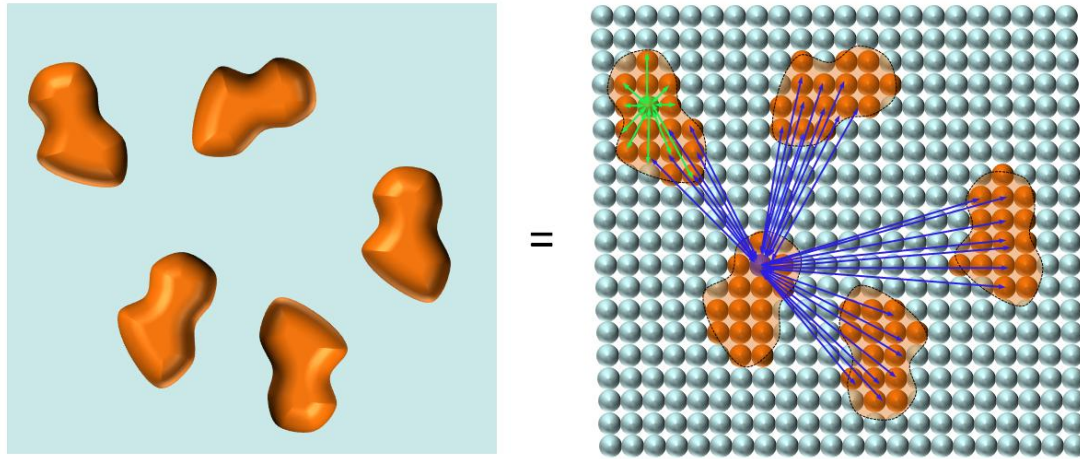
$$P(q) = \frac{1}{N^2} \sum_{i^\alpha}^N \sum_{j^\alpha}^N e^{i\vec{q} \cdot (\vec{r}_i^\alpha - \vec{r}_j^\alpha)}$$

Intra correlations : **Form factor P(q)** of objects (Mass, Size, shape, gyration radius...)

$$Q(q) = \frac{1}{N^2} \sum_{i^\alpha}^N \sum_{j^\beta}^N e^{i\vec{q} \cdot (\vec{r}_i^\alpha - \vec{r}_j^\beta)}$$

Inter correlations : **Structure factor Q(q)** (ou **S(q)**) of objects (Interactions, 2nd Virial coefficient..)

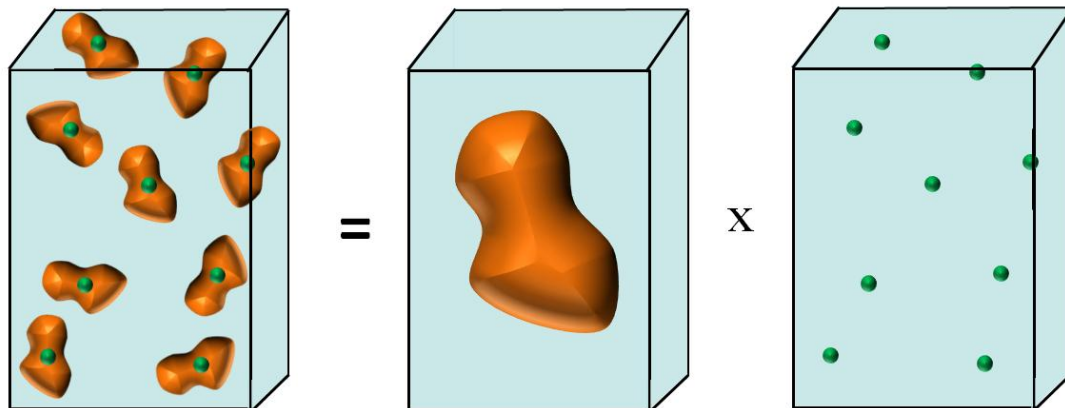
Form Factor/Structure factor



Intra correlations : **Form factor $P(q)$** of objects (Mass, Size, shape, gyration radius...)

Inter correlations : **Structure factor $S(q)$** of objects (Interactions, 2nd Virial coefficient..)

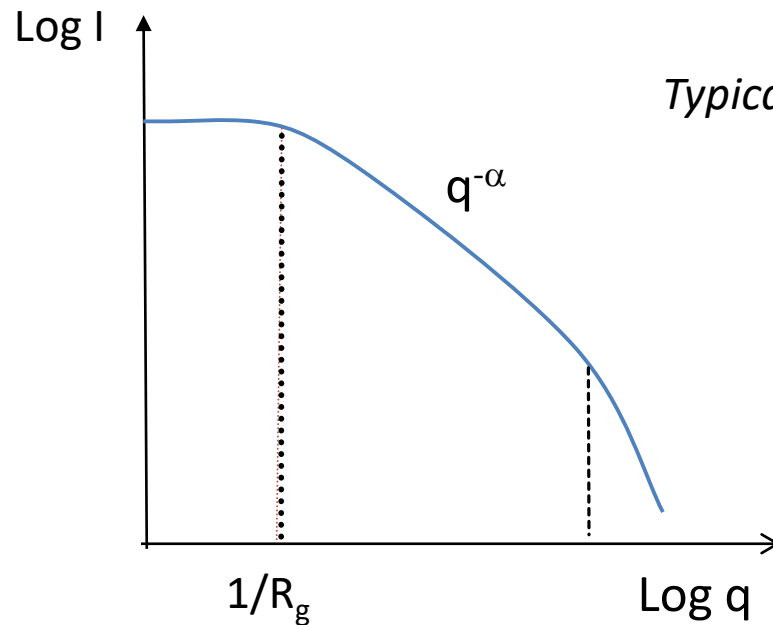
For rigid centrosymmetrical objects :



$$I(q) = \Phi \Delta \rho^2 V_{\text{obj}} P(q) S(q)$$

- **Neutron scattering : Principles**
- **Scattering Length Density /Contrast variation**
- **Form Factor/Structure factor**
- **Systems of non-interacting objects : Form factor**
- **Interactions between objects : Structure factor**
- **SANS diffractometer**

Systems of non-interacting objects : Form factor



Typical SANS spectra of non-interacting spectra.....

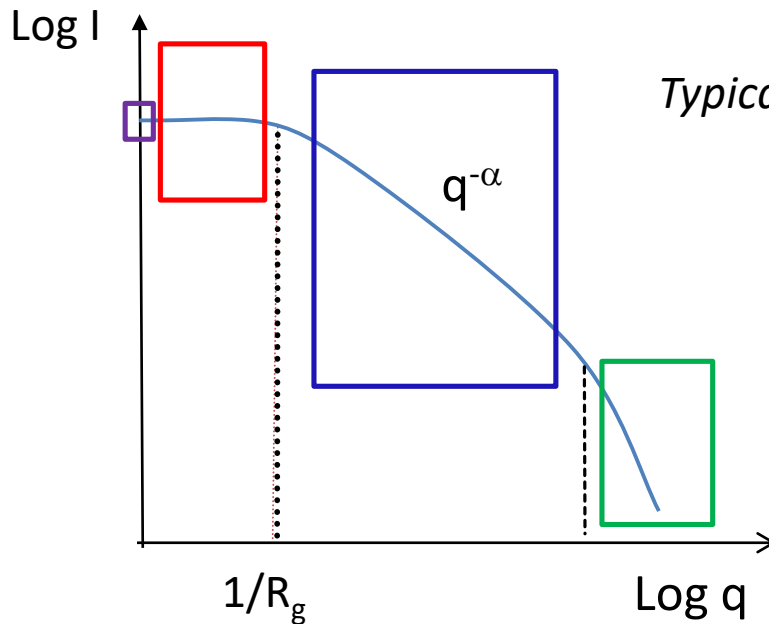
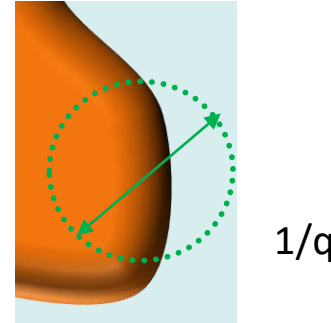
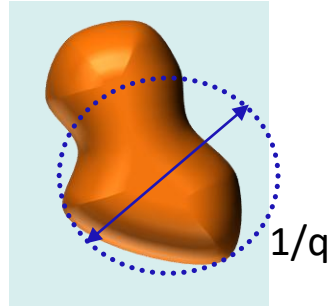
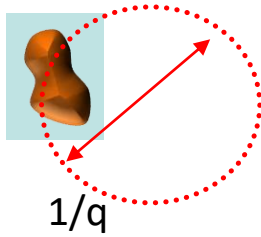
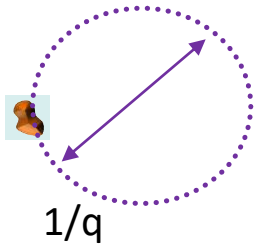
Systems of non-interacting objects : Form factor

$q \rightarrow 0$

Guinier

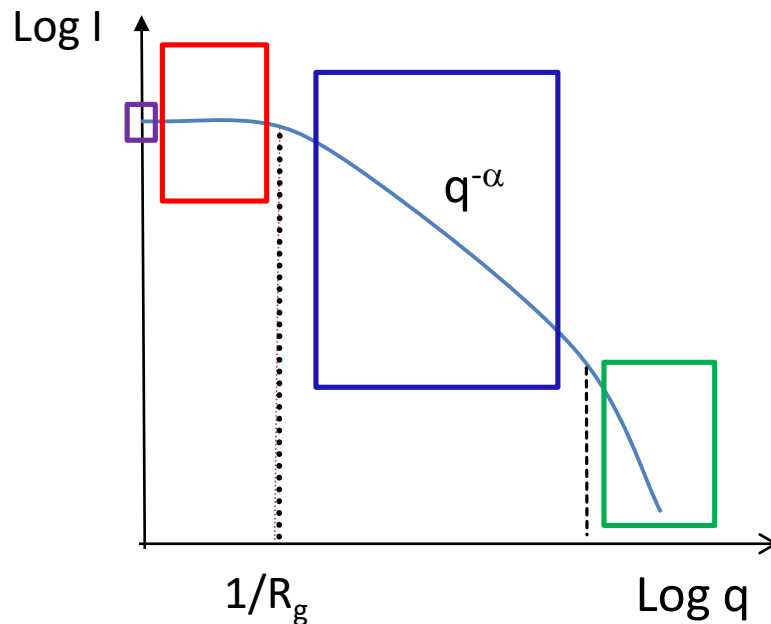
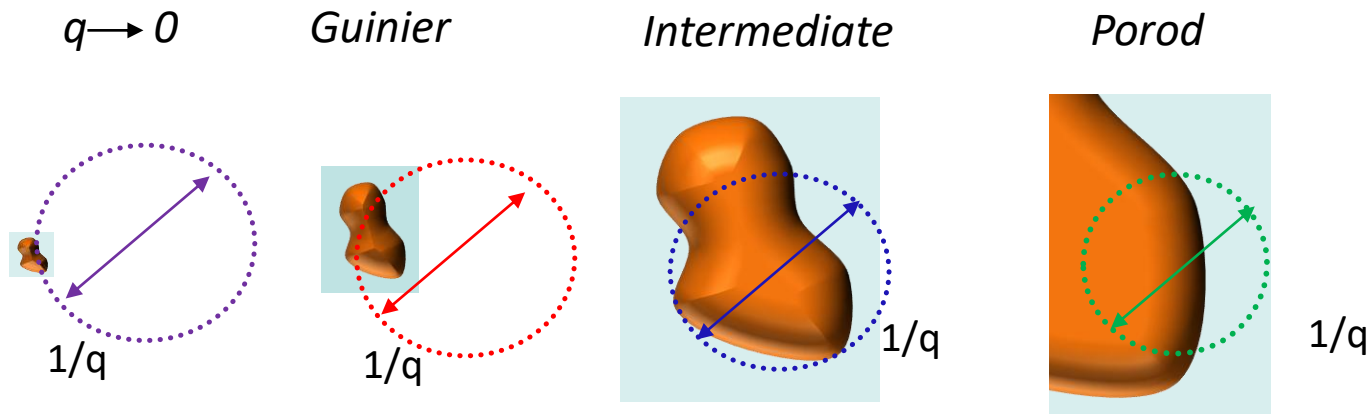
Intermediate

Porod



Typical SANS spectra of non-interacting spectra.....

Systems of non-interacting objects : Form factor



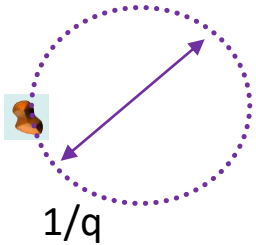
$$\Sigma(q) = (\rho_{obj} - \rho_{media})^2 n V_{obj}^2 P(q)$$

with

$$P(q) = \frac{1}{N^2} \sum_i \sum_j^N \langle e^{i\vec{q} \cdot \vec{r}_{ij}} \rangle = \frac{1}{N^2} \sum_i \sum_j^N \frac{\sin(qr_{ij})}{qr_{ij}}$$

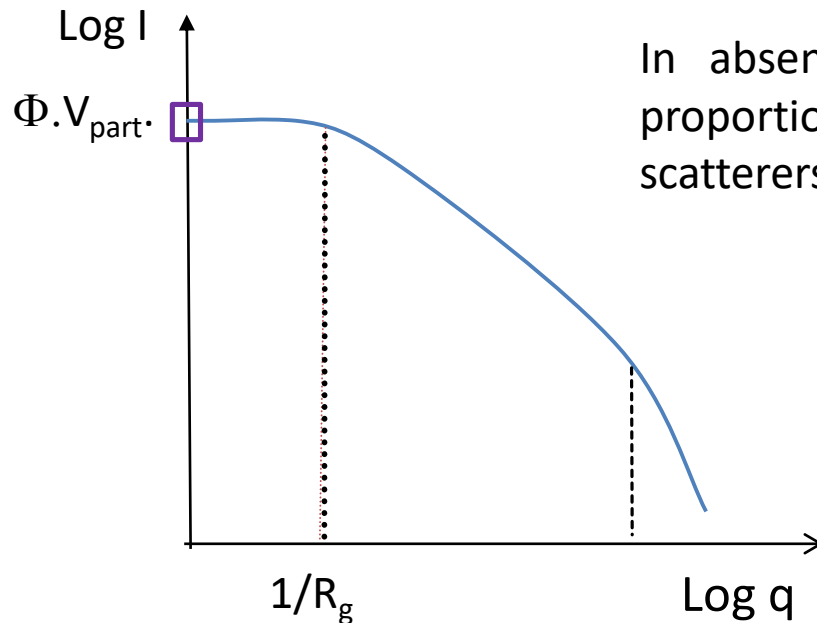
Systems of non-interacting objects : Form factor

Form factor limit : $P(q)_{q \rightarrow 0}$



$$q \rightarrow 0, P(q) \rightarrow 1:$$

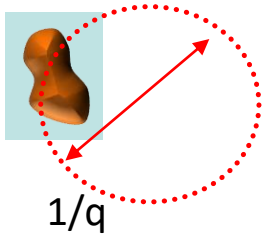
$$I(q \rightarrow 0) = \Phi \Delta\rho^2 V_{\text{part.}} = \Phi \Delta\rho^2 M_w / d \cdot N_A$$



In absence of interactions, intensity at $q=0$ is proportional to the total number of elementary scatterers **(mass or volume)** of particles.

Systems of non-interacting objects : Form factor

Guinier Regime



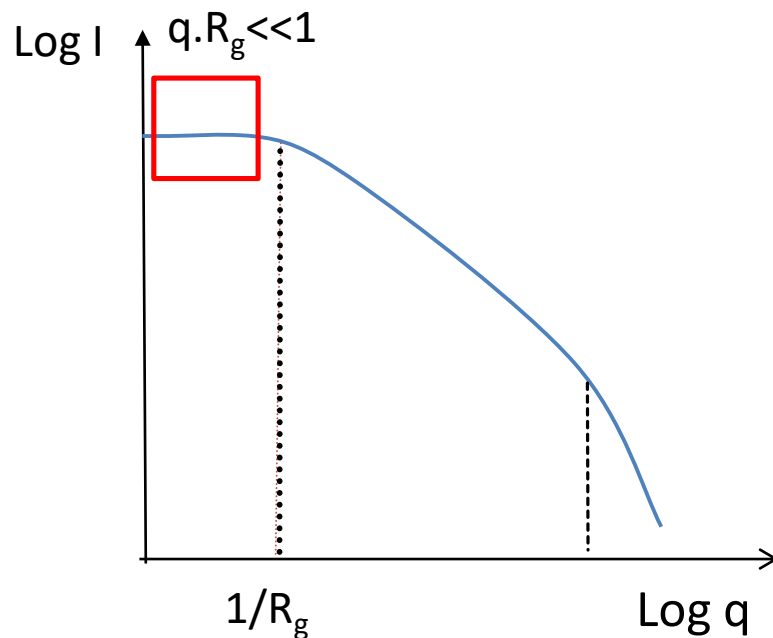
$$P(q) = \frac{1}{N^2} \sum_i^N \sum_j^N \langle e^{i\vec{q} \cdot \vec{r}_{ij}} \rangle = \frac{1}{N^2} \sum_i^N \sum_j^N \frac{\sin(qr_{ij})}{qr_{ij}}$$

can be developped in the limit $q \rightarrow 0$ ($\sin x = x - x^3/3! + \dots$)
(i.e. when $q \ll 1/\text{largest dimension of the particle}$)

We obtain $\forall$ form the **Guinier approximation**:

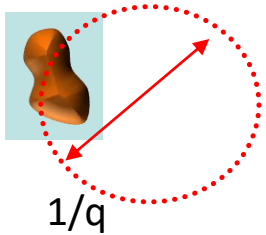
$$P_{\text{Guinier}}(q) = 1 - \frac{q^2}{3} \left[\frac{1}{2N^2} \sum_i^N \sum_j^N r_{ij}^2 \right] = 1 - \frac{q^2 R_g^2}{3}$$

where R_g is the **radius of gyration of the object**



Systems of non-interacting objects : Form factor

Guinier Regime



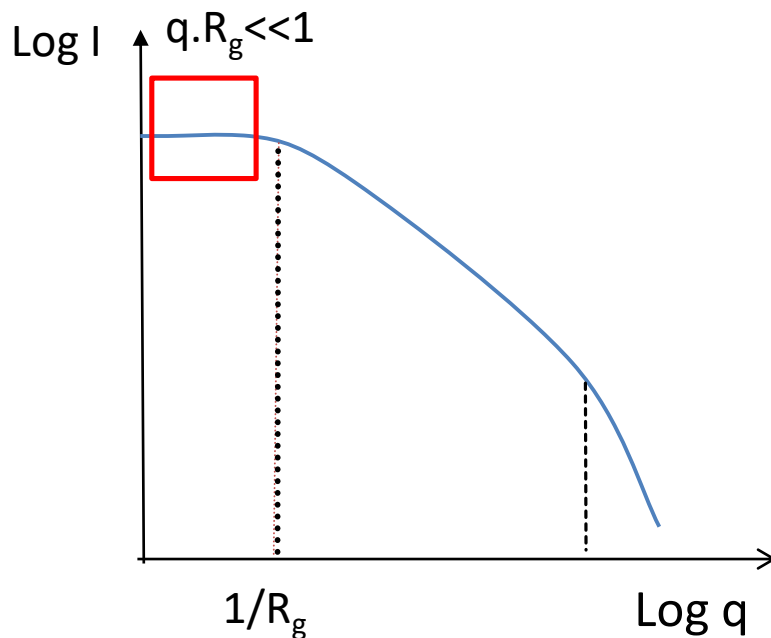
$$P(q) = \frac{1}{N^2} \sum_i^N \sum_j^N \langle e^{i\vec{q} \cdot \vec{r}_{ij}} \rangle = \frac{1}{N^2} \sum_i^N \sum_j^N \frac{\sin(qr_{ij})}{qr_{ij}}$$

can be developped in the limit $q \rightarrow 0$ ($\sin x = x - x^3/3! + ox^5$)
(i.e. when $q \ll 1/\text{largest dimension of the particle}$)

We obtain $\forall$ form the **Guinier approximation**:

$$P_{Guinier}(q) = 1 - \frac{q^2}{3} \left[\frac{1}{2N^2} \sum_i^N \sum_j^N r_{ij}^2 \right] = 1 - \frac{q^2 R_g^2}{3}$$

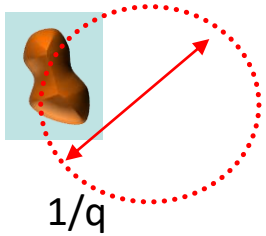
where R_g is the **radius of gyration of the object**



$$R_g^2 = \frac{1}{N} \sum_i^N r_i^2 = \langle r_i^2 \rangle$$

R_g : size associated to the **moment of inertia of the object** ($J = mR_g^2$)

Systems of non-interacting objects : Form factor

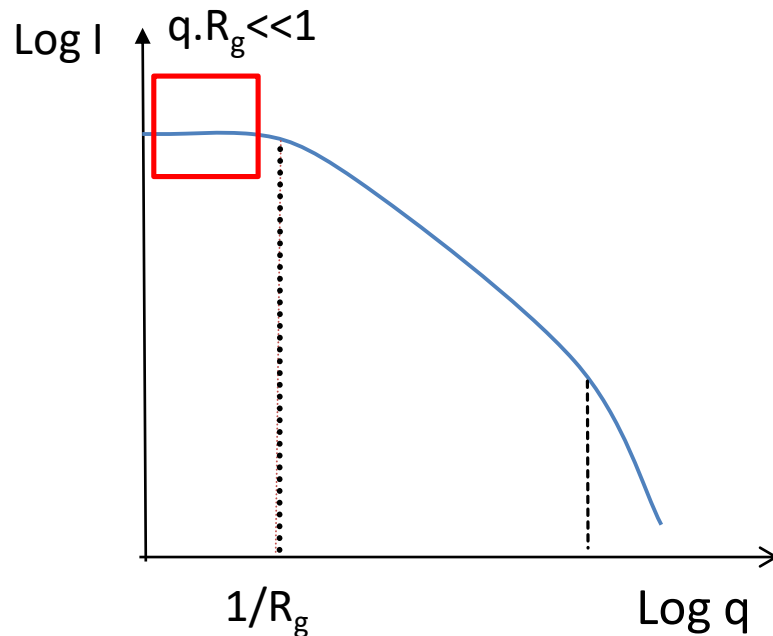


∀ form the **Guinier approximation**:

$$P(q) \propto \exp\left(\frac{-q^2 R_g^2}{3}\right)$$

Guinier representation :

$\ln(I(q))$ versus q^2 : slope $-R_g^2/3$

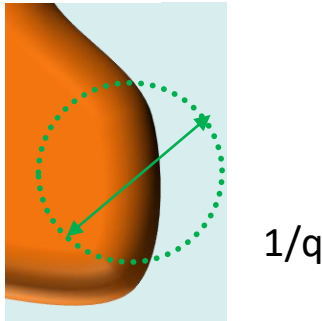


$$R_g^2 = \frac{1}{N} \sum_i^N r_i^2 = \langle r_i^2 \rangle$$

R_g : size associated to the **moment of inertia of the object** ($J = mR_g^2$)

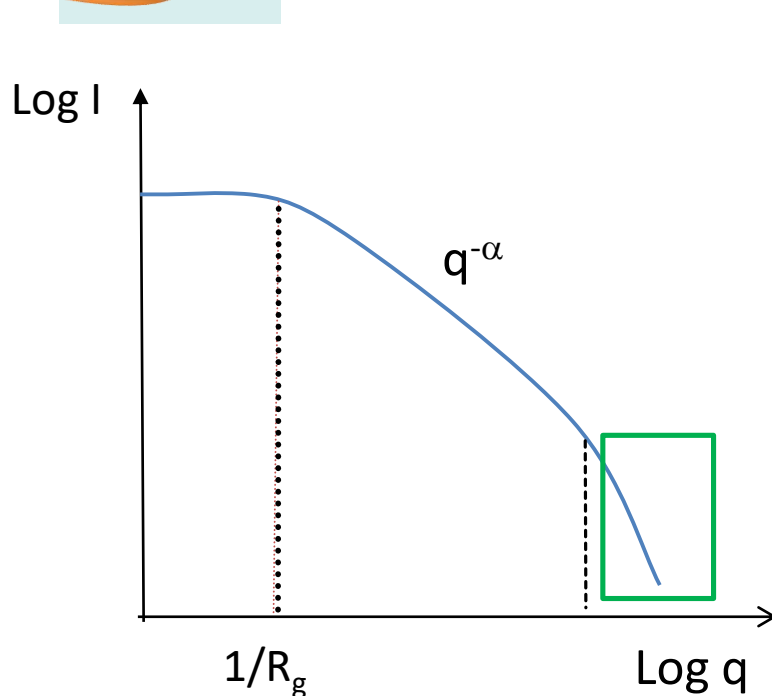
Systems of non-interacting objects : Form factor

Porod regime



At high q values

the scale probed $\ll$ characteristic size of scattering objects:
we are looking at the **interfaces**.



When the interface between two homogeneous media is flat (abrupt), we obtain the scattering by surfaces

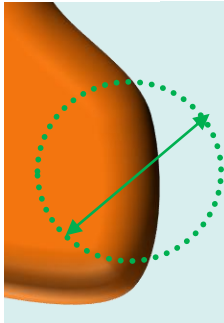
It gives the Porod's law (1951):

$$\lim_{q \rightarrow \infty} I(q) = \frac{2 \cdot \pi \cdot (\Delta\rho)^2 S}{q^4 V}$$

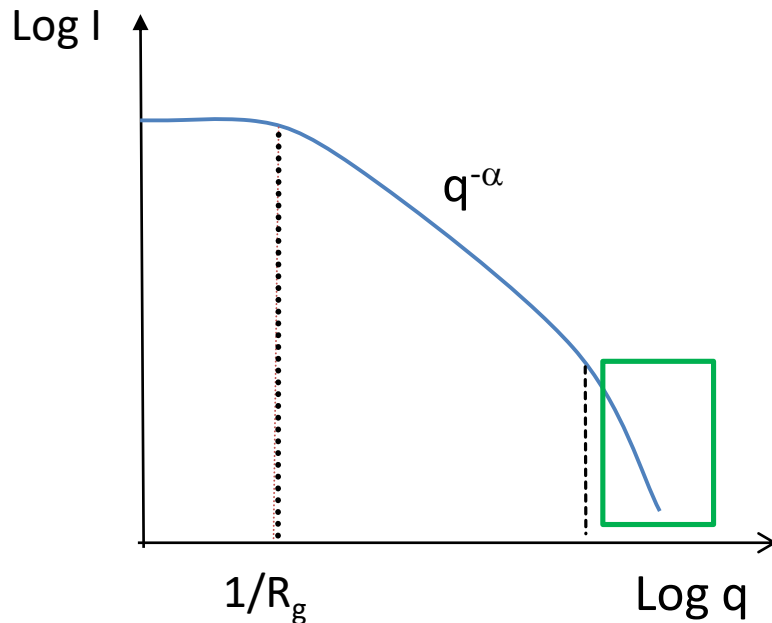
Q^{-4} is characteristic of abrupt interfaces.

Systems of non-interacting objects : Form factor

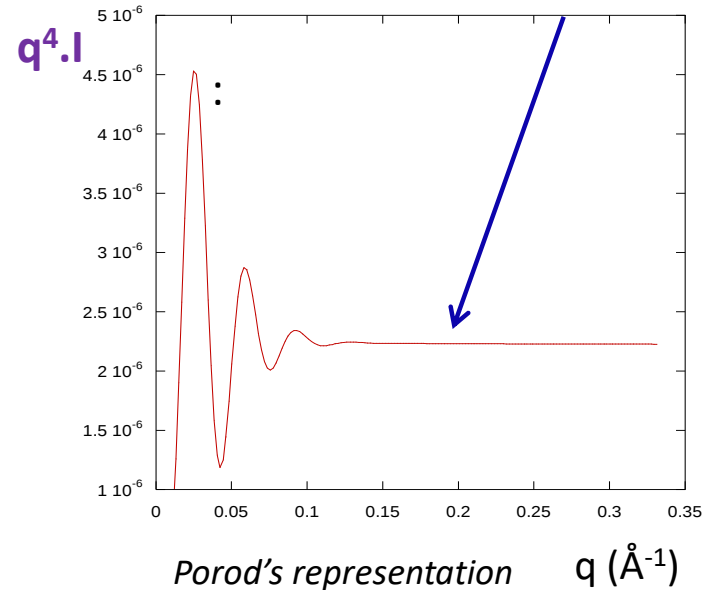
Porod regime



$1/q$

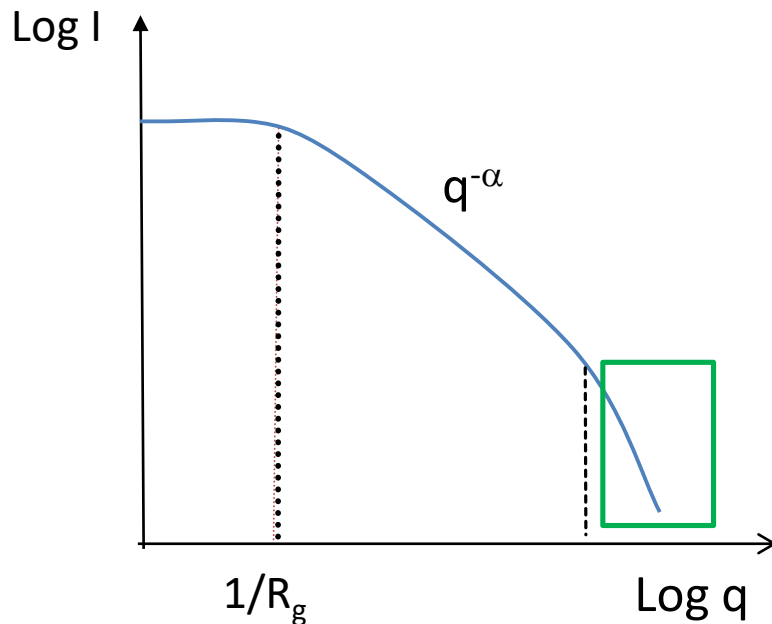
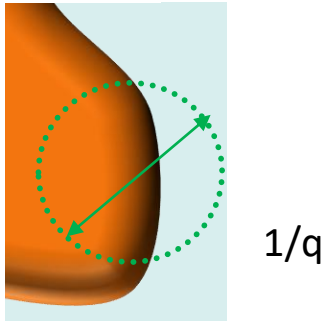


The plateau level (the Porod's constant A) is directly **proportional to the specific area S/V of the sample.**

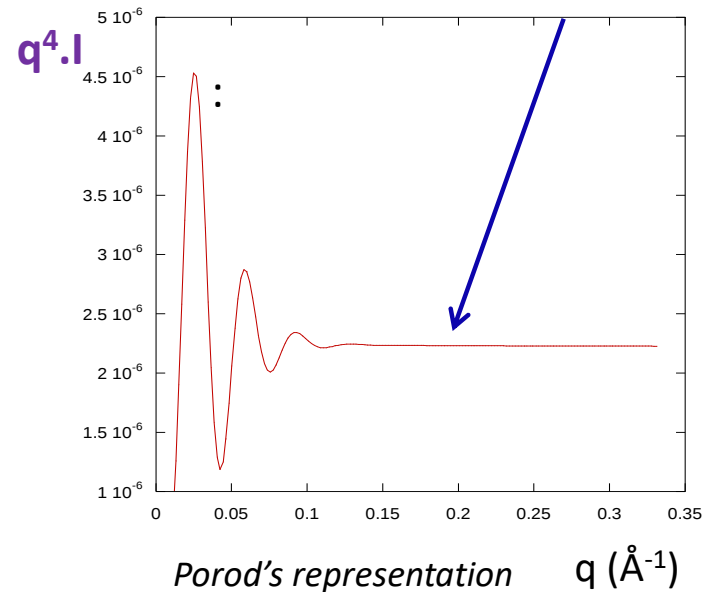


Systems of non-interacting objects : Form factor

Porod regime



The plateau level (the Porod's constant A) is directly **proportionnal to the specific area S/V of the sample.**



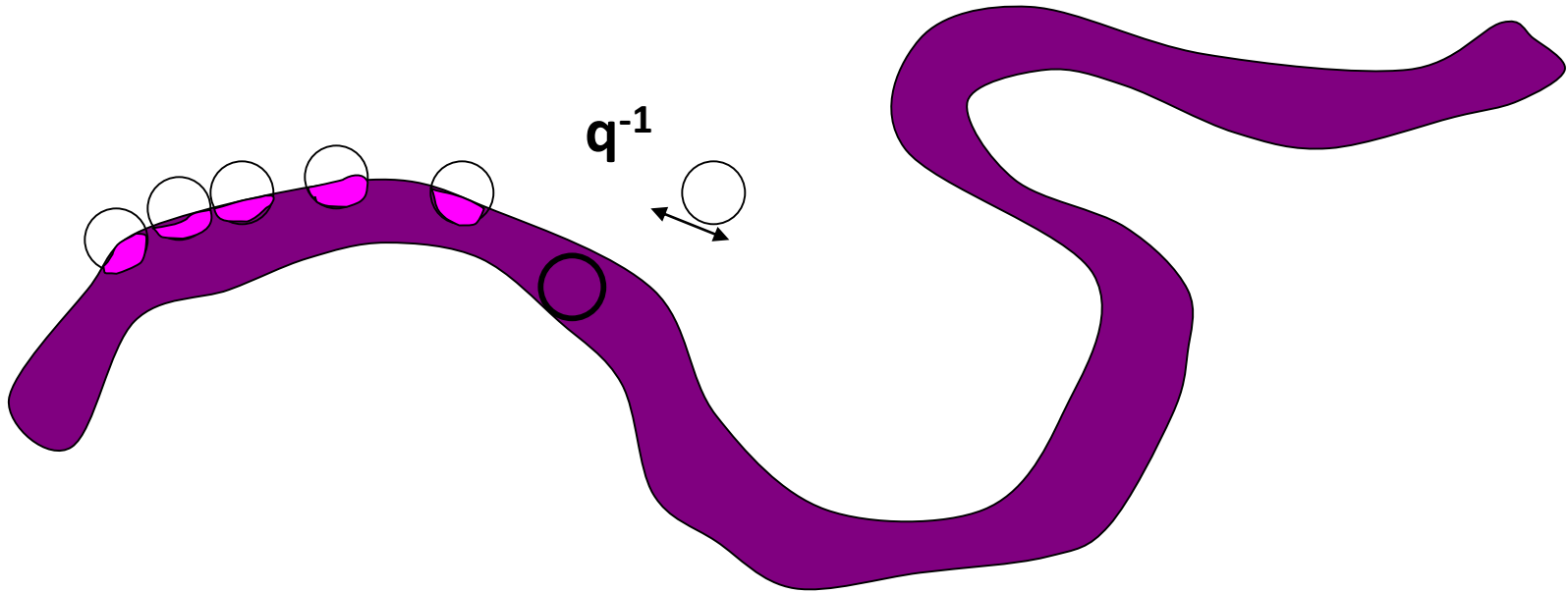
- Determination of specific area

(without any consideration of the geometry of the system).

- Deviation from the Porod's law:

roughness effects (modification of the surface)
effect of interfaces curvature, measurement of adsorbed layers ...

Surfaces: Porod's law



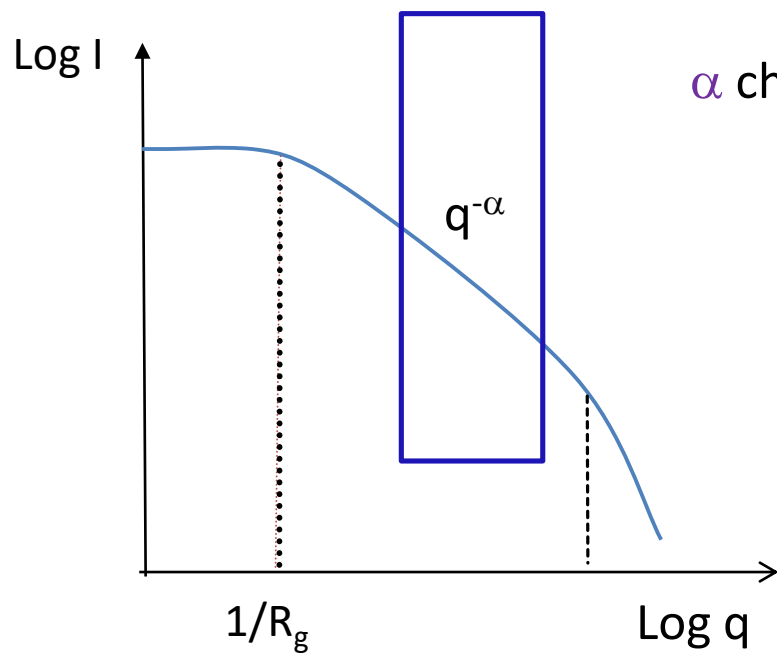
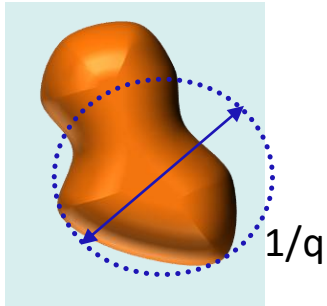
1. Full or empty spheres do not contribute at $q > 0$.
2. Number of half empty spheres = surface / $\pi R^2 \propto A q^2$
3. Each sphere on surface contributes: mass $\propto R^3 \propto q^{-3}$

=> Porod law for smooth surfaces: $I \propto \text{number} \times \text{mass}^2$

$$I \propto A/q^4 \quad \Rightarrow \text{Specific surface } S/V$$

Systems of non-interacting objects : Form factor

Intermediate regime

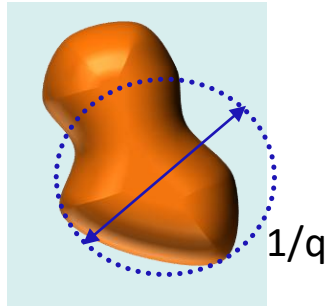


$$I(q) \sim q^{-\alpha}$$

α characteristic of the shape
of the object

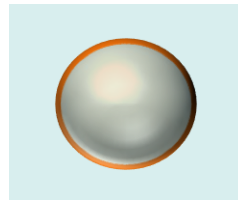
Systems of non-interacting objects : Form factor

Intermediate regime

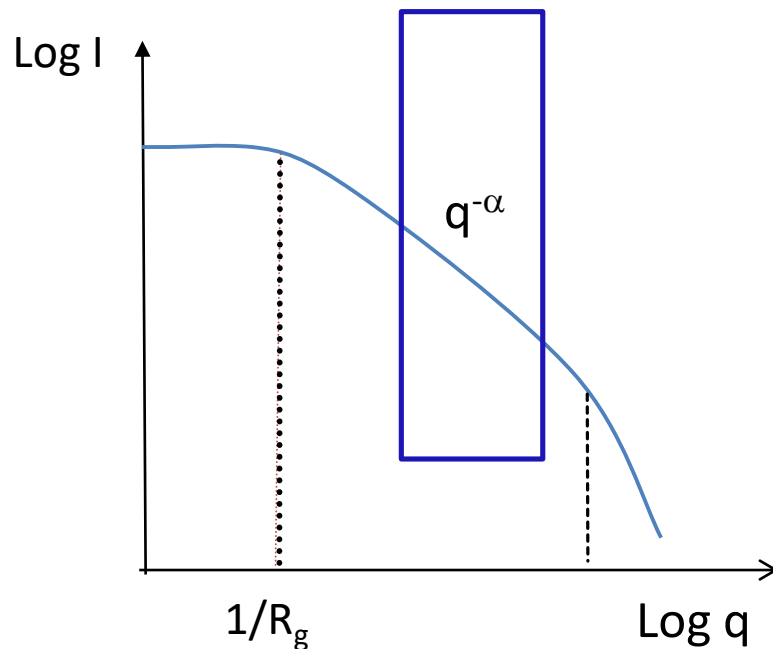


$$P(q) = \frac{1}{N^2} \sum_i^N \sum_j^N \langle e^{i\vec{q} \cdot \vec{r}_{ij}} \rangle = \frac{1}{N^2} \sum_i^N \sum_j^N \frac{\sin(qr_{ij})}{qr_{ij}}$$

Form factor of well-defined geometrical objects

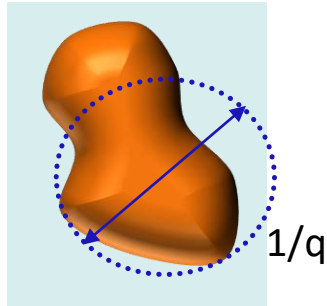


$$P_{empty\ sphere}(q) = \left[\frac{\sin(qR)}{qR} \right]^2$$



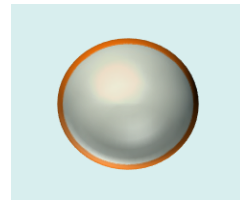
Systems of non-interacting objects : Form factor

Intermediate regime

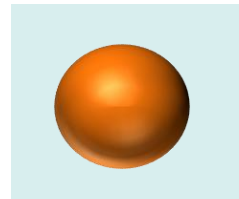


$$P(q) = \frac{1}{N^2} \sum_i^N \sum_j^N \langle e^{i\vec{q} \cdot \vec{r}_{ij}} \rangle = \frac{1}{N^2} \sum_i^N \sum_j^N \frac{\sin(qr_{ij})}{qr_{ij}}$$

Form factor of well-defined geometrical objects



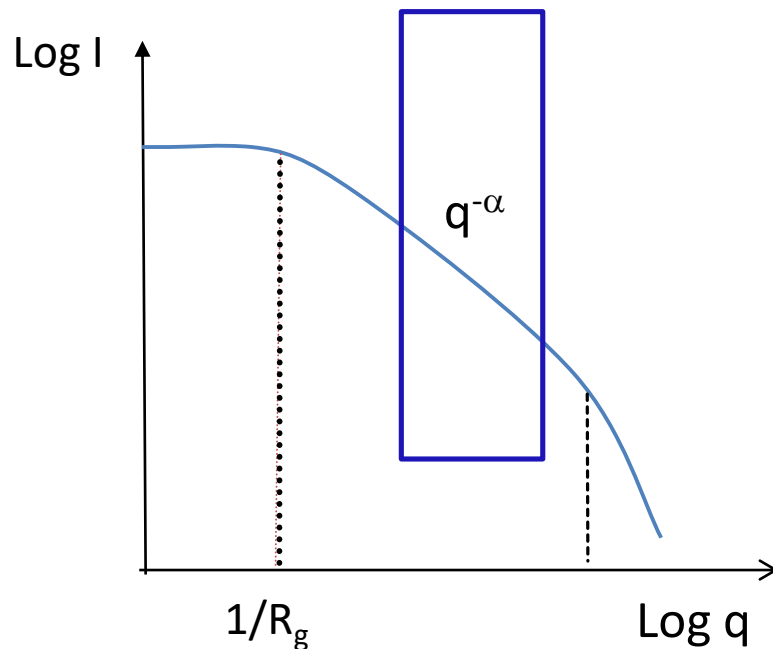
$$P_{empty\ sphere}(q) = \left[\frac{\sin(qR)}{qR} \right]^2$$



$$P_{sphere}(q) = \left[\int_0^R 4\pi r^2 \frac{\sin(qr)}{qr} dr \right]^2$$

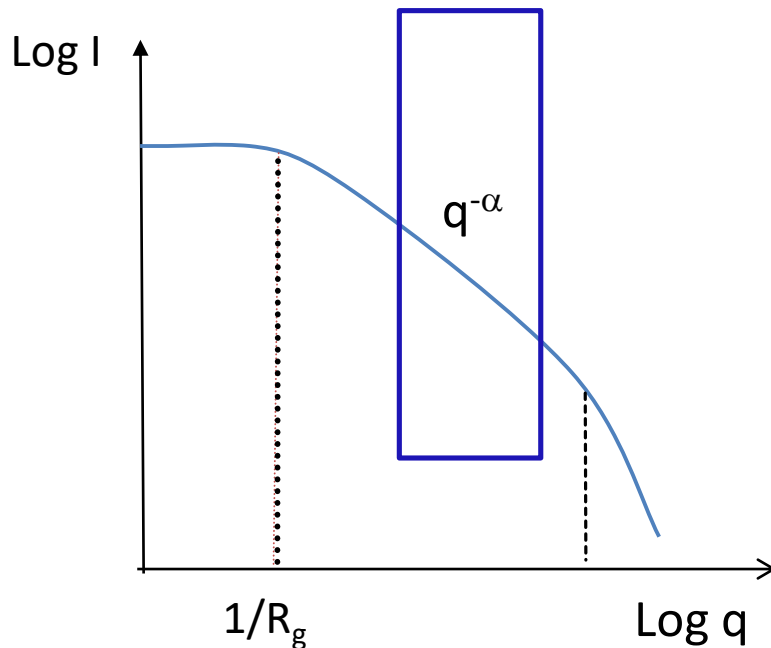
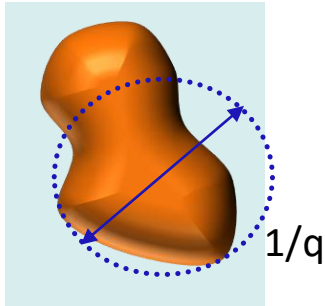
By integration :

$$P_{sphere}(q) = \left[\frac{\sin(qR) - qR \cos(qR)}{qR^3} \right]^2$$

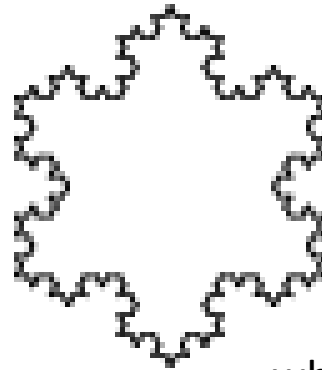


Systems of non-interacting objects : Form factor

Intermediate regime



Case of fractal objects



Self similar structure : $\forall$ scale ($< R_{\text{object}}$), the structure looks the same.

$$N(r) \sim M \sim r^{D_f}$$

where D_f is the fractal dimension of the object (N the number of elementary scatterer)

The pair distribution function is a probability :

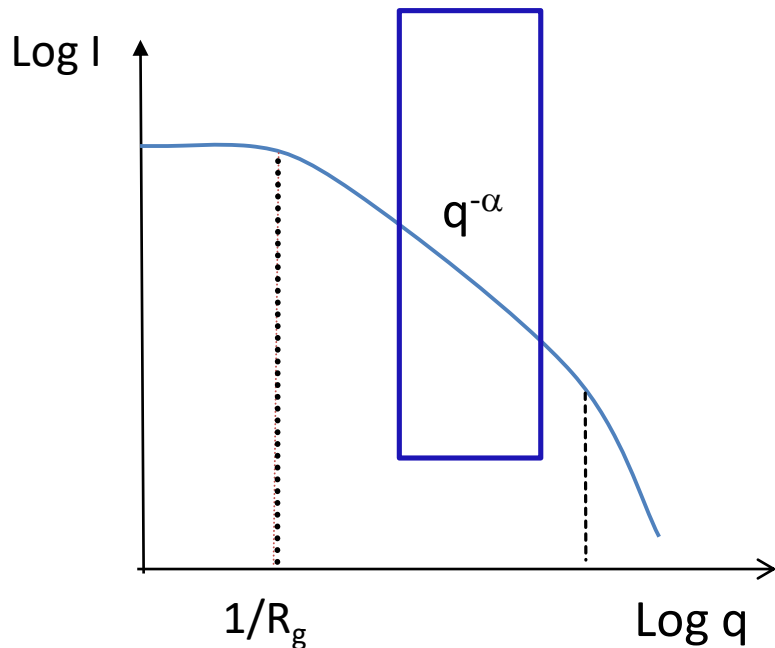
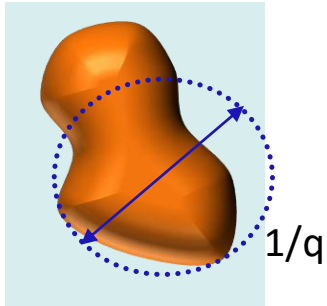
$$g(r) = \frac{N(r)}{r^d} \quad \text{where } d \text{ is the dimension space (3 in bulk)}$$

$I(q) = \mathcal{F.T.}$ of $g(r)$ in the space of dimension d :

$$P(q) \sim q^{-D_f}$$

Systems of non-interacting objects : Form factor

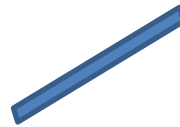
Intermediate regime



Case of fractal objects



Discs ($D_f = 2$), $I(q) \sim q^{-2}$



Rods ($D_f = 1$), $I(q) \sim q^{-1}$



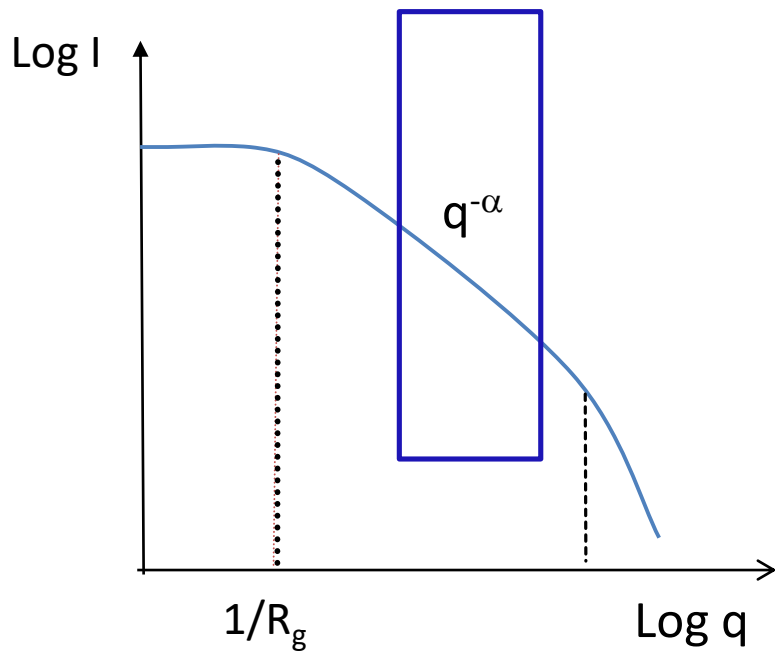
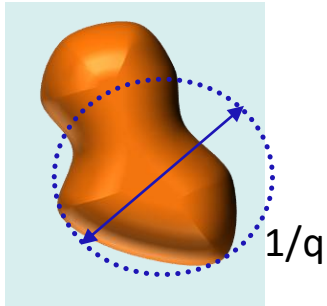
Polymers

Good solvent ($D_f = 5/3$), $I(q) \sim q^{-5/3}$

Theta solvent ($D_f = 2$), $I(q) \sim q^{-2}$

Systems of non-interacting objects : Form factor

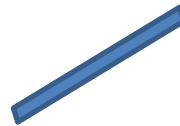
Intermediate regime



Case of fractal objects



Discs ($D_f = 2$), $I(q) \sim q^{-2}$



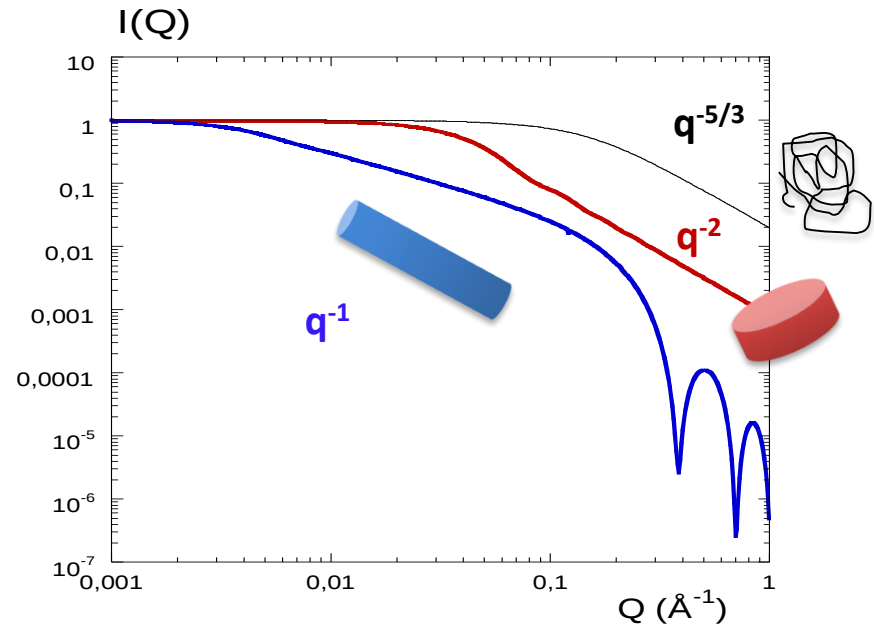
Rods ($D_f = 1$), $I(q) \sim q^{-1}$



Polymers

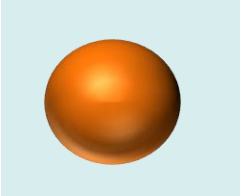
Good solvent ($D_f = 5/3$), $I(q) \sim q^{-5/3}$

Theta solvent ($D_f = 2$), $I(q) \sim q^{-2}$

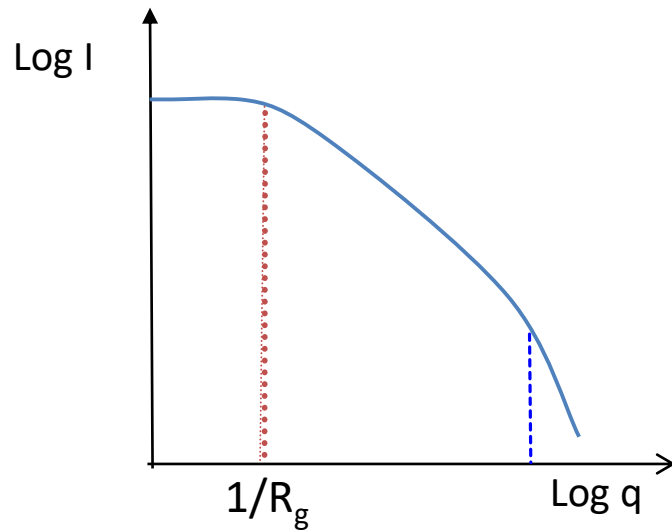


Systems of non-interacting objects : Form factor

Example of measurement : Sphere

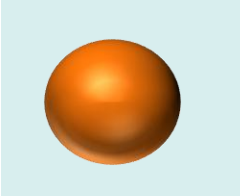


$$P_{sphere}(q, R) = \left[3 \frac{(\sin(qR) - qR \cdot \cos(qR))}{(qR)^3} \right]^2$$

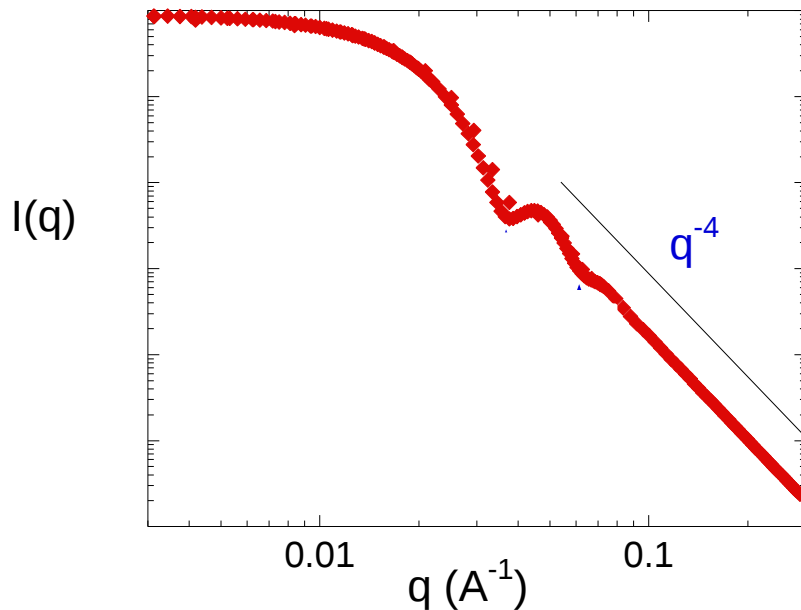


Systems of non-interacting objects : Form factor

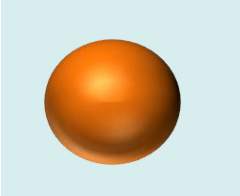
Example of measurement : Sphere



$$P_{sphere}(q, R) = \left[3 \frac{(\sin(qR) - qR \cdot \cos(qR))}{(qR)^3} \right]^2$$

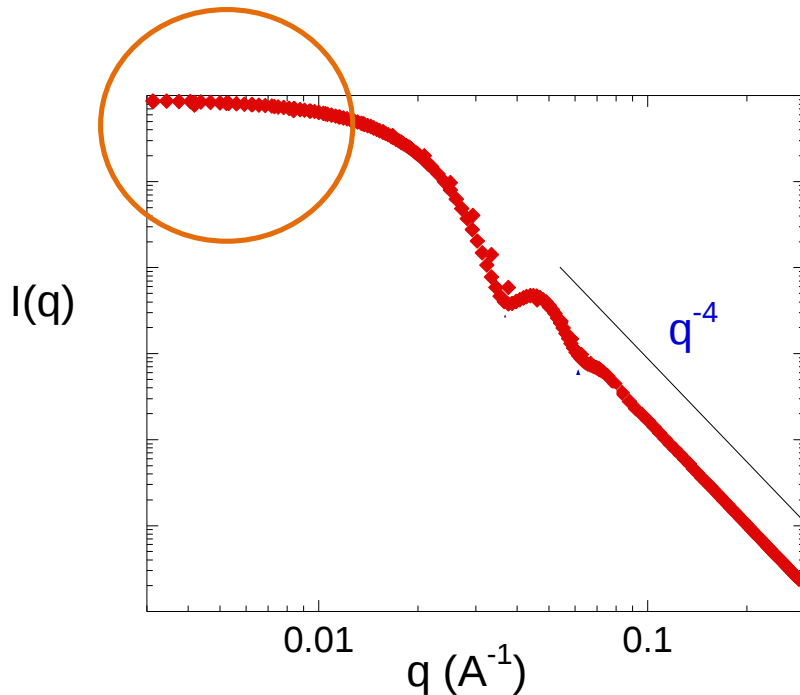


Systems of non-interacting objects : Form factor



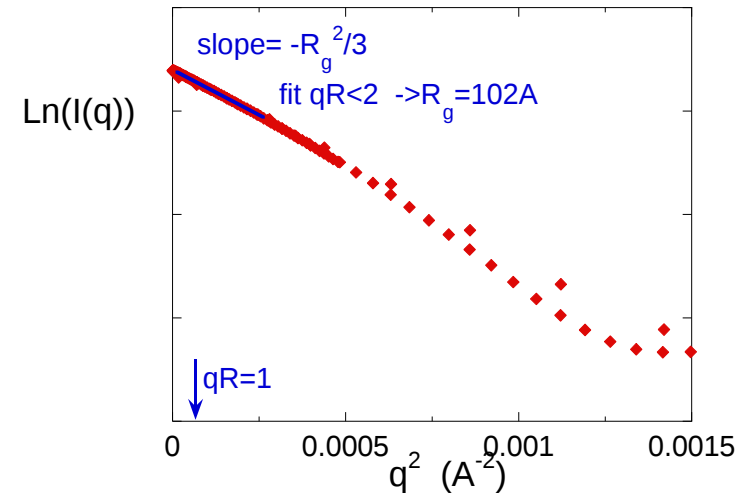
Example of measurement : Sphere

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Guinier Regime

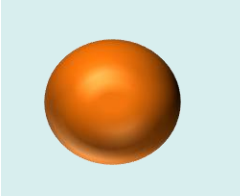
$$I(q) \sim \exp\left(-\frac{q^2 R_g^2}{3}\right) \quad \text{for } q \cdot R_g \ll 1$$



$$R_g^2 = \frac{3}{5} R^2 \quad \text{for sphere}$$

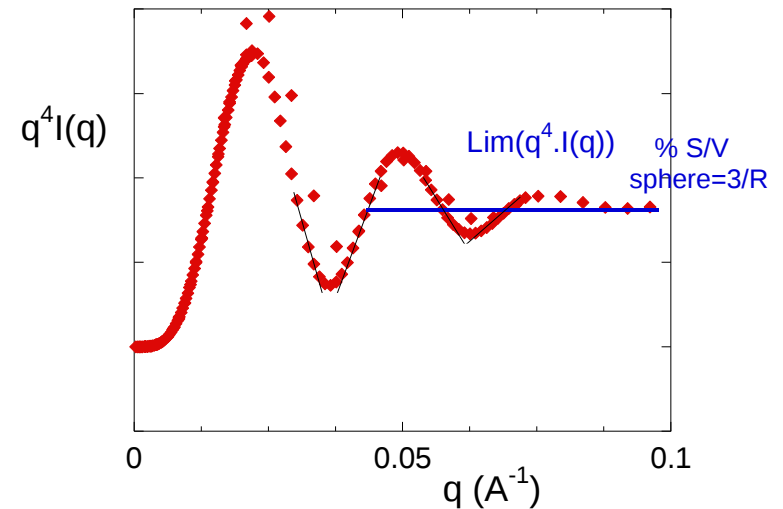
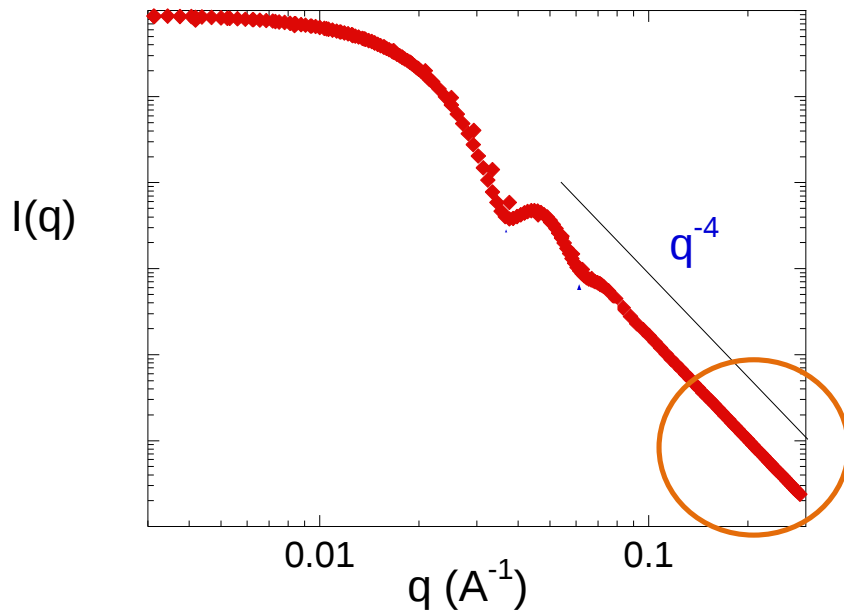
Systems of non-interacting objects : Form factor

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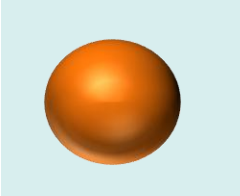
Porod Regime



$$\lim_{q \rightarrow \infty} q^4 I(q) = 2 \cdot \pi \cdot (\Delta\rho)^2 \frac{S}{V}$$

$3/R$ for sphere

Systems of non-interacting objects : Form factor



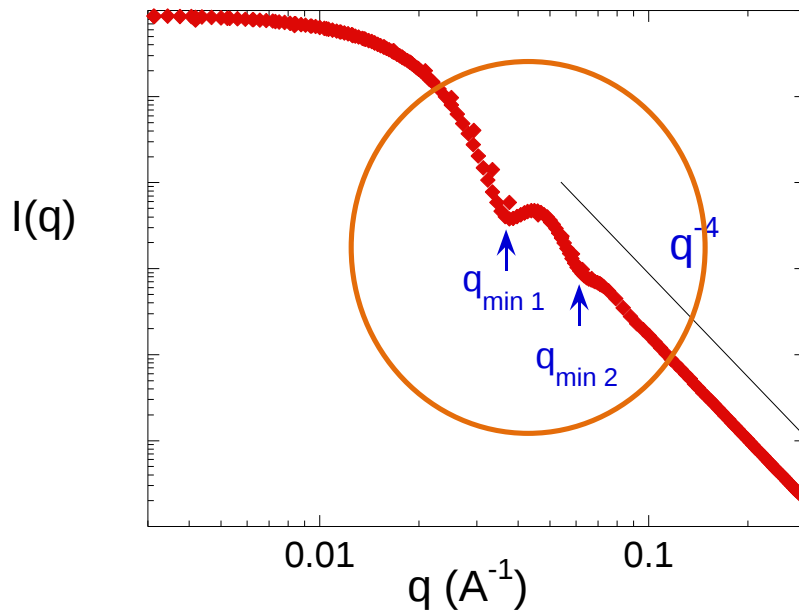
Example of measurement : Sphere

$$P_{sphere}(q, R) = \left[3 \frac{(\sin(qR) - qR \cdot \cos(qR))}{(qR)^3} \right]^2$$

Intermediate regime

Oscillations whose q-positions is directly linked to the radius

$$qR = 4.47; qR = 7.70, qR..$$

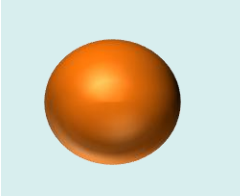


Damped by...

- Instrumental resolution
- polydispersity

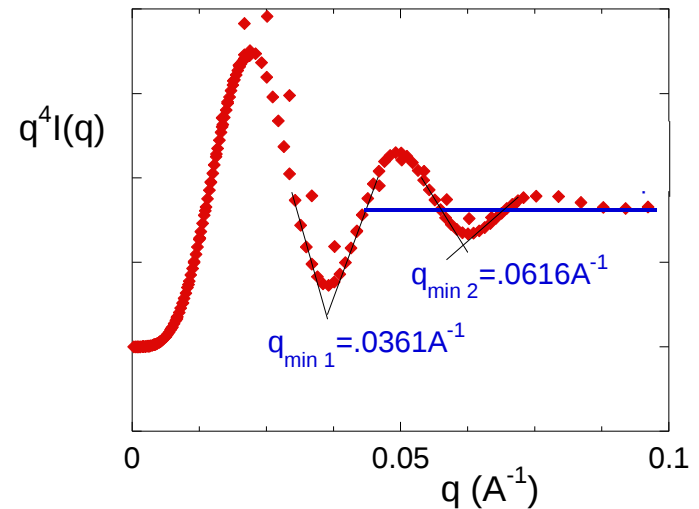
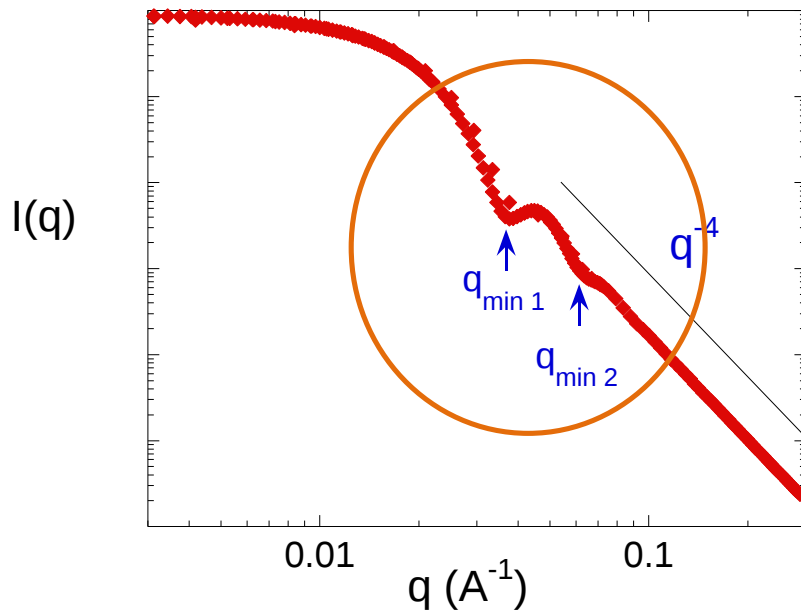
Systems of non-interacting objects : Form factor

Example of measurement : Sphere



$$P_{sphere}(q, R) = \left[3 \frac{(\sin(qR) - qR \cdot \cos(qR))}{(qR)^3} \right]^2$$

Intermediate regime

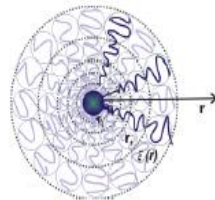
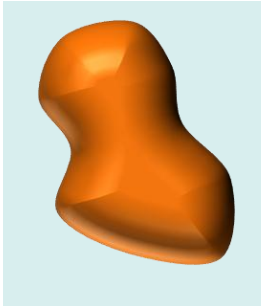


$$qR = 4.47; qR = 7.70, qR..$$

Systems of non-interacting objects : Form factor

Calculation of various form factors....

From SASFIT (<https://kur.web.psi.ch/sans1/SANSSoft/sasfit.html>)
Sasview (practice)

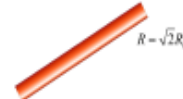


Guinier law for a spheroid



$$I(q) = A \exp\left(-\frac{R_s^2 q^2}{3}\right)$$

Guinier law for a rod

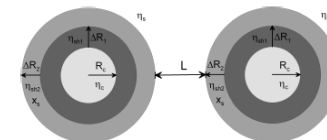
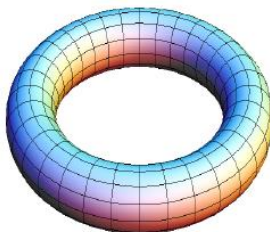
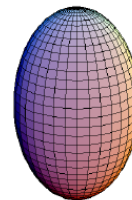
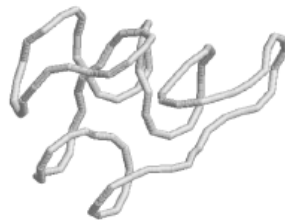
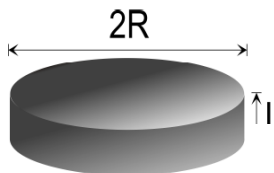
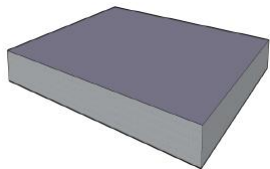


$$I(q) = \frac{\pi}{q} A \exp\left(-\frac{R_s^2 q^2}{2}\right)$$

Guinier law for a sheet

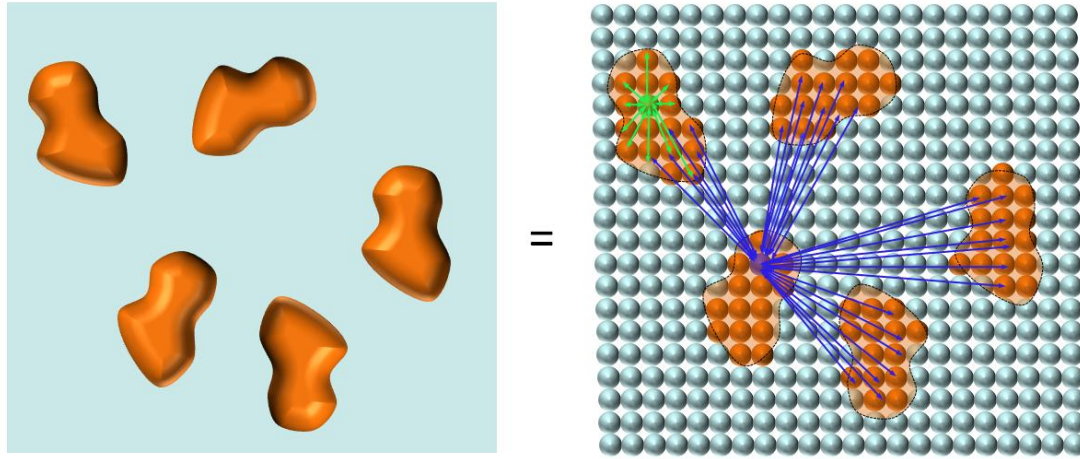


$$I(q) = \frac{2\pi}{q^2} A \exp\left(-R_s^2 q^2\right)$$

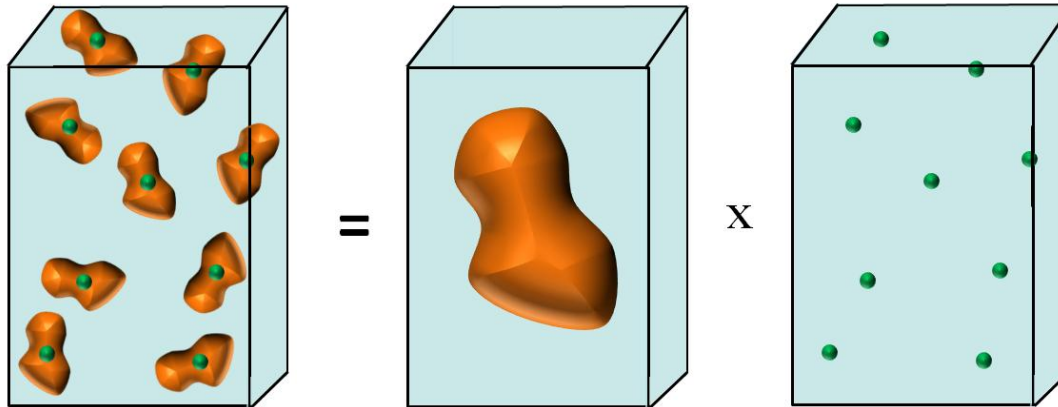


- **Neutron scattering : Principles**
- **Scattering Length Density /Contrast variation**
- **Form Factor/Structure factor**
- **Systems of non-interacting objects : Form factor**
- **Interactions between objects : Structure factor**
- **SANS diffractometer**

Form Factor/Structure factor



For rigid centrosymmetrical objects :



$$I(q) = \frac{n}{V} \Delta\rho^2 V_{part}^2 P(q) \cdot S(q)$$

$$\Phi = \frac{n \cdot V_{part}}{V}$$

$$I(q) = \Phi \Delta\rho^2 V_{part}^2 P(q) \cdot S(q)$$

Form and structure

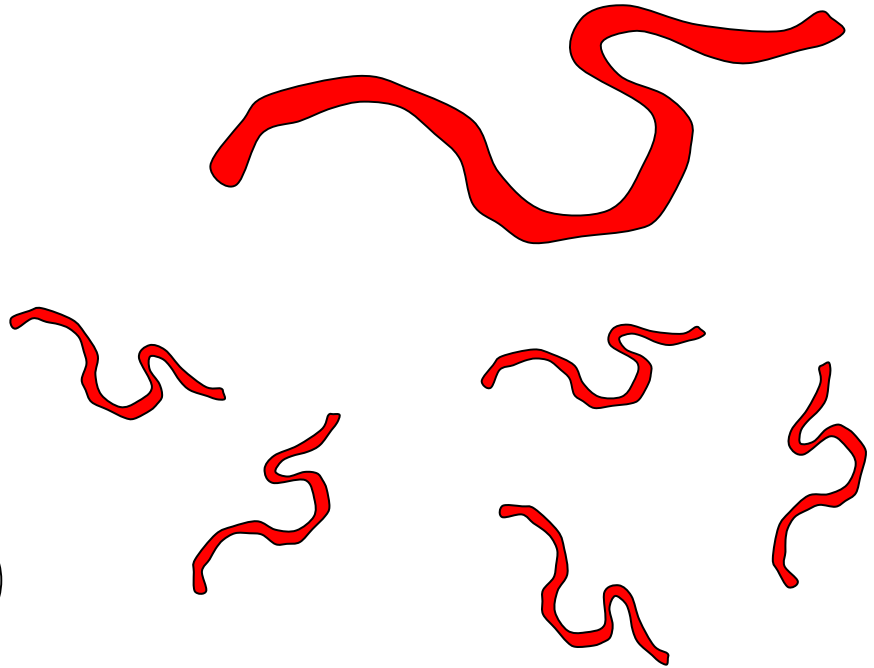
Shape $\rightarrow$ Form factor $P(q)$

Scattering from individual objects

Structure factor $S(q)$

Scattering from interacting
objects

What can one do ?

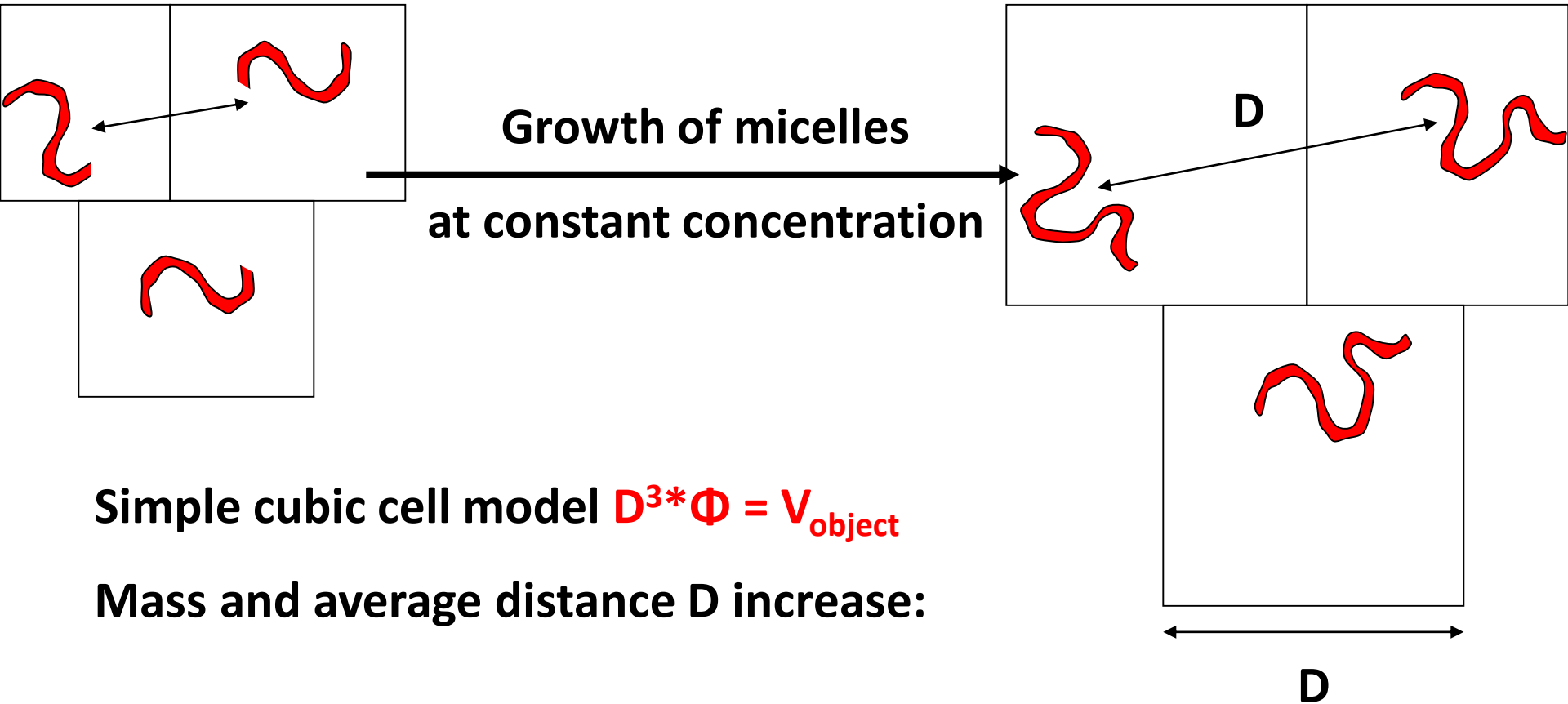


$\rightarrow$ Observe **scaling** (dilution...)

$\rightarrow$ Use simple models: $I = S * P$

$\rightarrow$ Use more complicated models
or simulations (cf. Luc Belloni)

Growth of charged objects: scaling laws



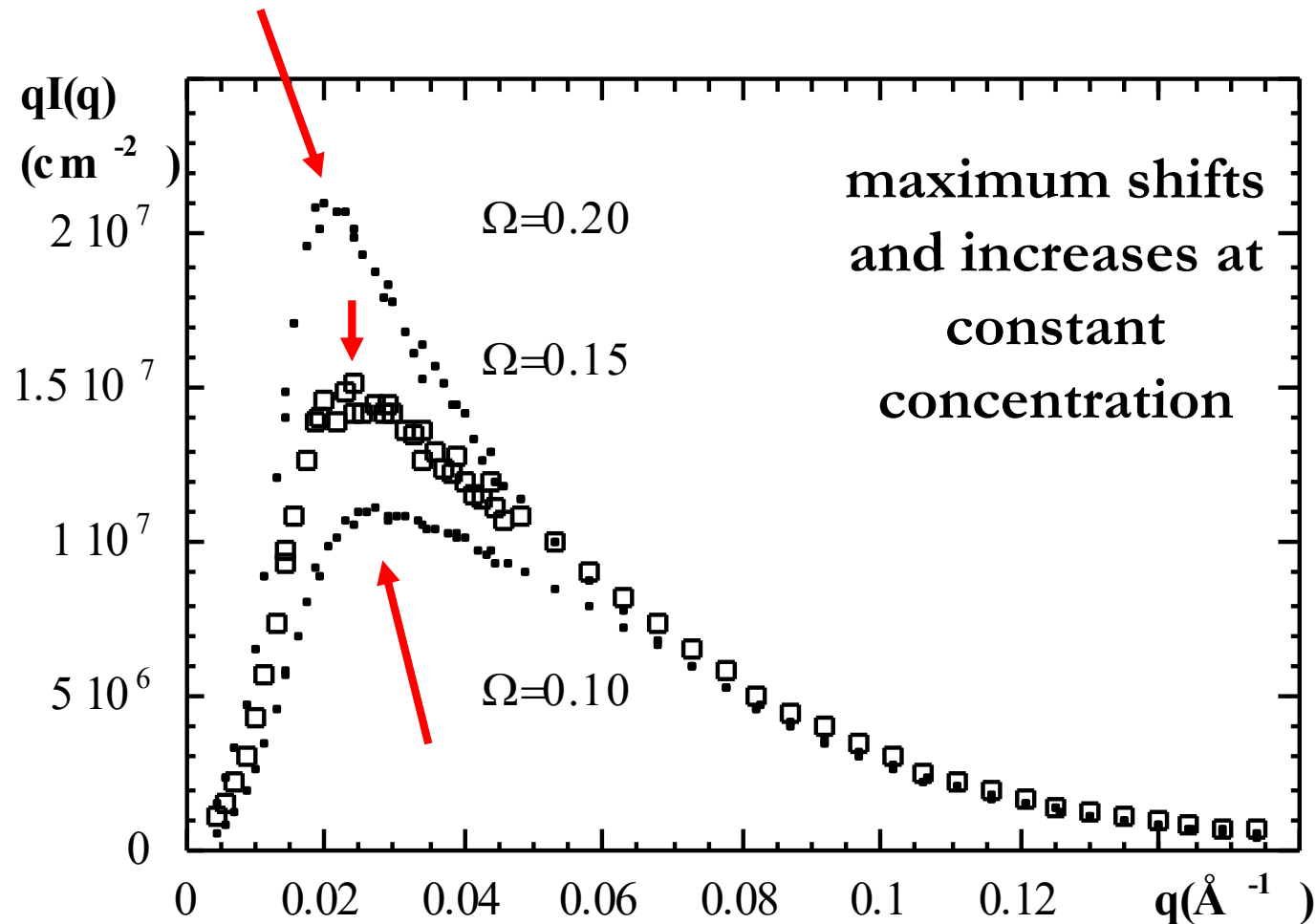
Simple cubic cell model $D^3 * \Phi = V_{\text{object}}$

Mass and average distance D increase:

=> maximum intensity $\uparrow$

=> $2\pi/D \downarrow$: approximate position of correlation peak

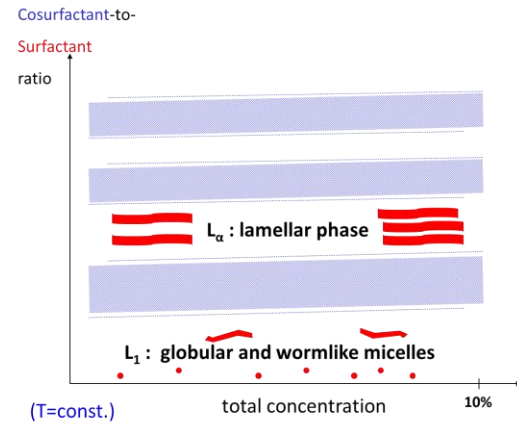
Growth of charged objects: scaling laws



Check growth:

Cubic model

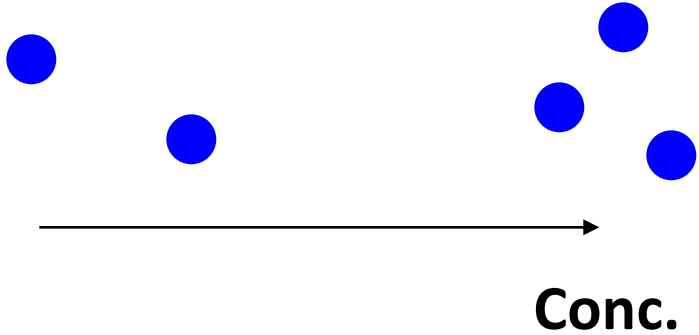
$$D^3 \cdot \Phi = V_{\text{object}}$$



Ω is the mixing ratio between cosurfactant and surfactant

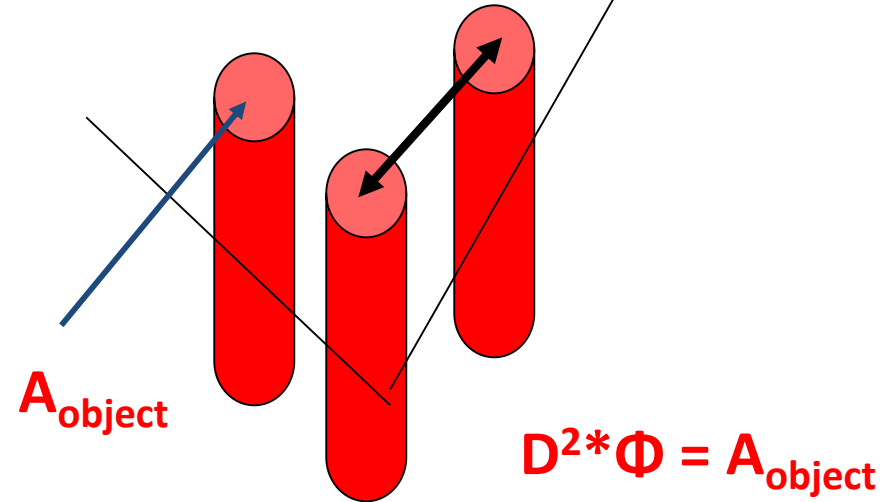
Interactions in practice: dilution laws

Globular objects



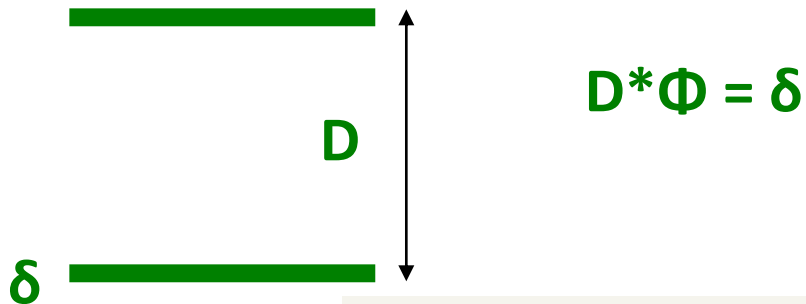
Cubic model: $D^3 * \Phi = V_{\text{object}}$

Ordered Cylinders

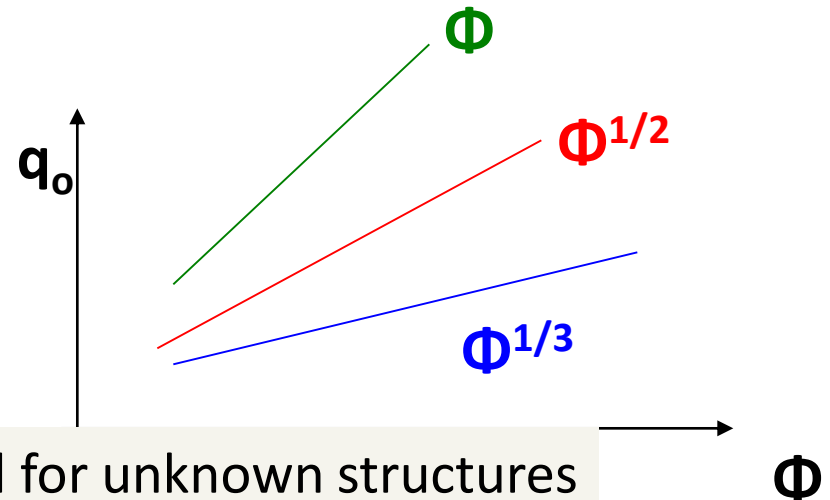


$D^2 * \Phi = A_{\text{object}}$

Flat bilayers

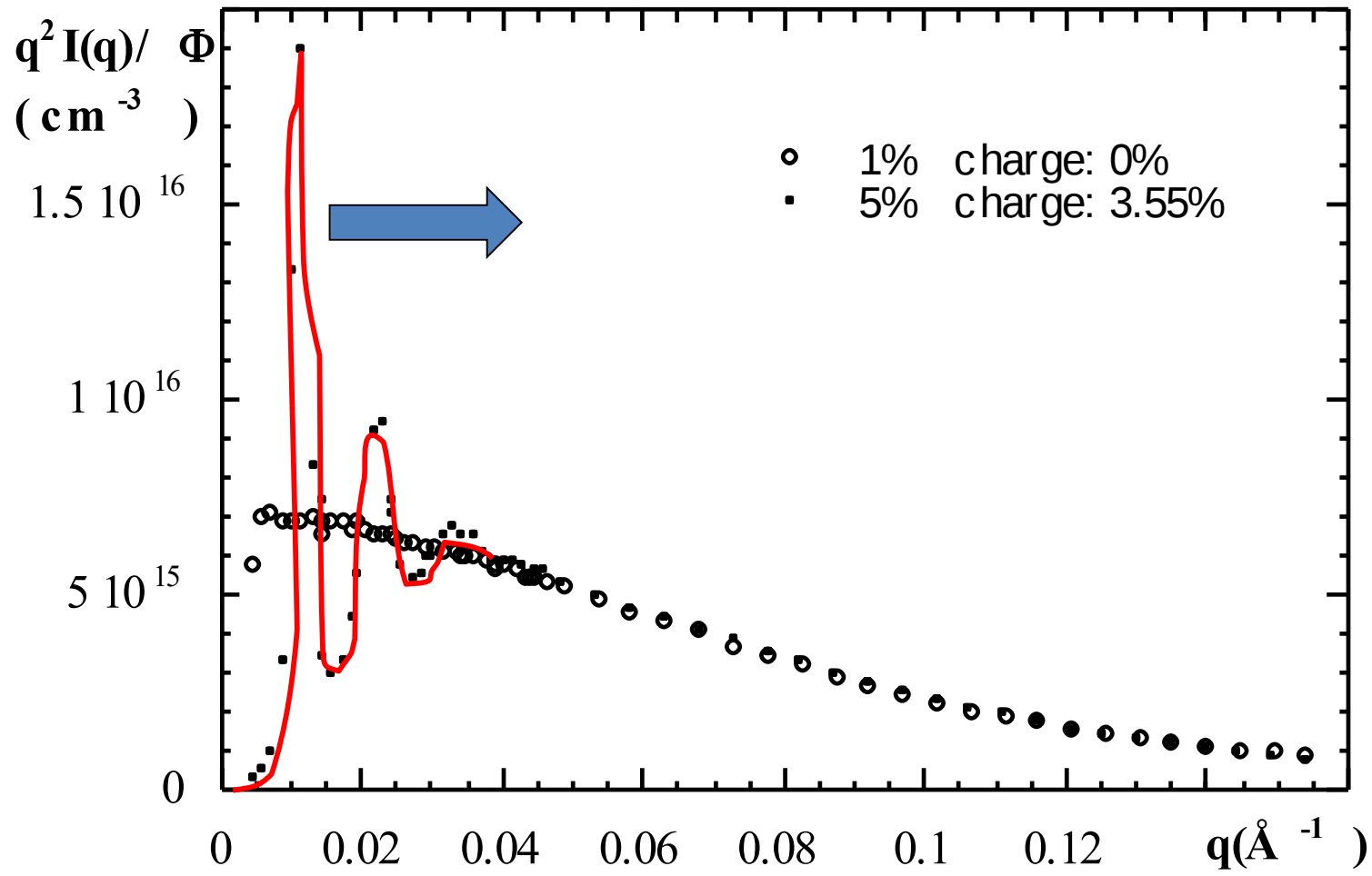


$D * \Phi = \delta$



Dilution laws: very useful for unknown structures
(cf. microemulsions)

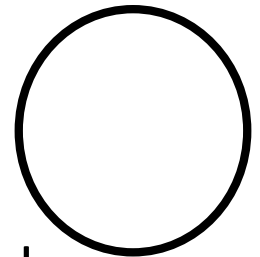
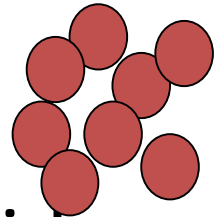
Lamellar phase: correlation + dilution law



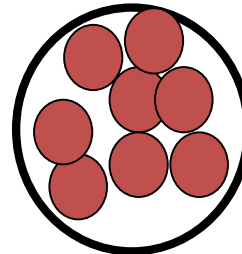
Lamellar phase: correlation + dilution law

TAKE HOME MESSAGE:

- **Structure** may give an estimate of **dry mass/volume**:
- **Form factor** (e.g. Guinier) may give an idea of the **spatial extent** ('wet size'):



The **ratio** can give you the hydration, or the internal volume fraction, or compacity:



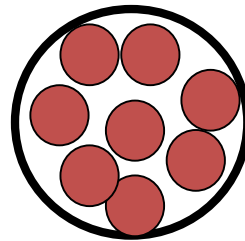
0 0.05 0.1 0.15 0.2 0.25 0.3 Φ

Summary Part 2 : Scattering

Shape = Form Factor = mass distribution

You will find different aspects of this approach in other lectures:

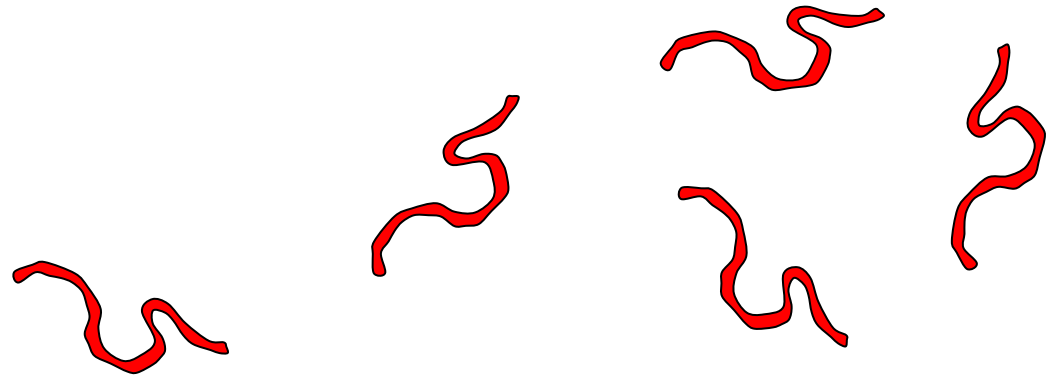
- **Aggregates**
- **Polymers**
- etc...



q^{-1}

Interactions = Structure Factor

1. Check scaling (dilution)
2. First *understand* data
3. Then do modelling:

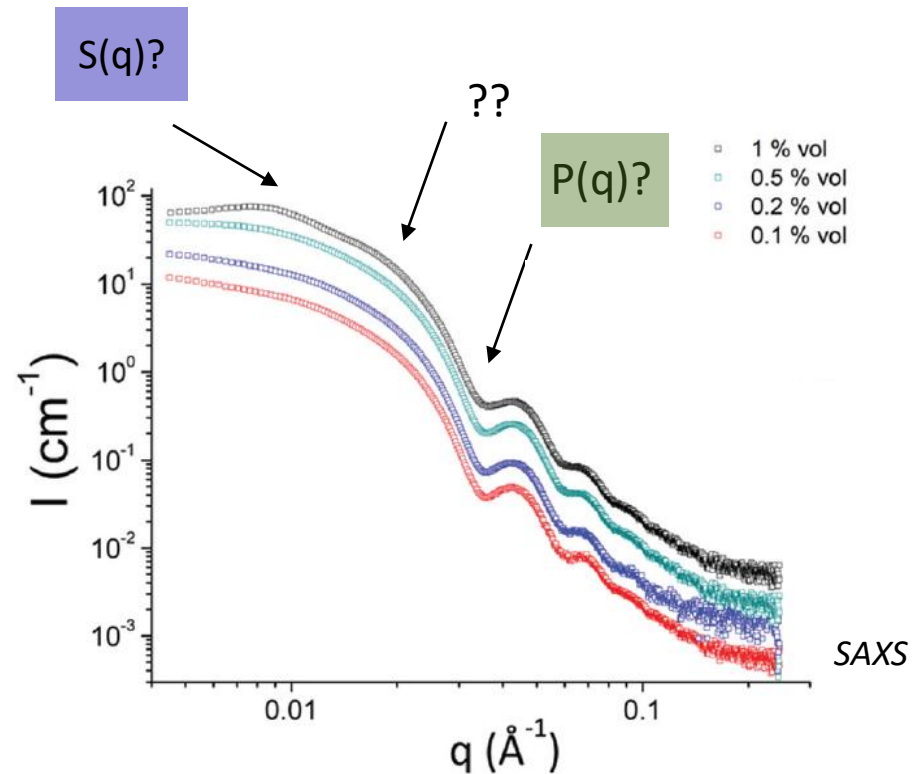
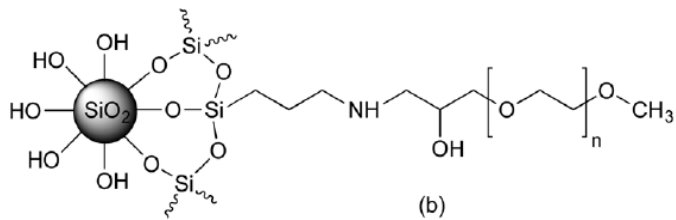


$I = P(q) S(q)$ etc... **warning: for monodisperse spherical objects only!**

How to obtain the structure factor ?

$$I(q) = \Phi \Delta\rho^2 V_{part}^2 P(q).S(q)$$

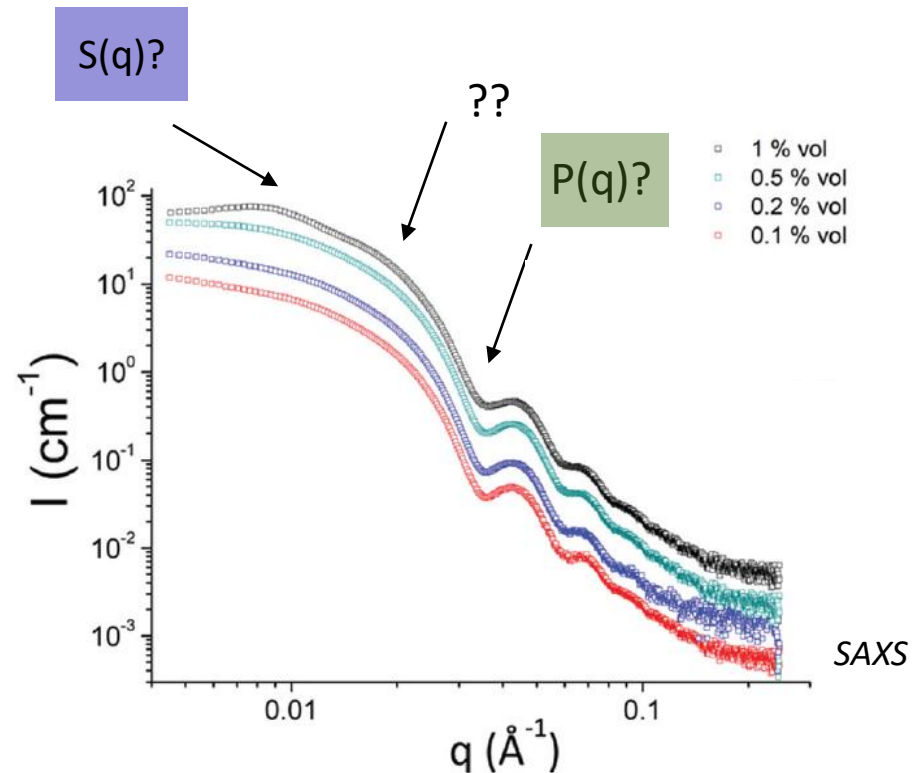
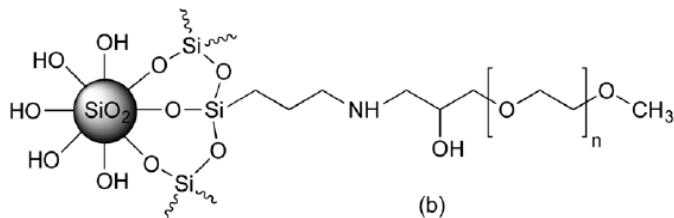
Silica nanospheres grafted by PEG



How to obtain the structure factor ?

$$I(q) = \Phi \Delta\rho^2 V_{part}^2 P(q) \cdot S(q)$$

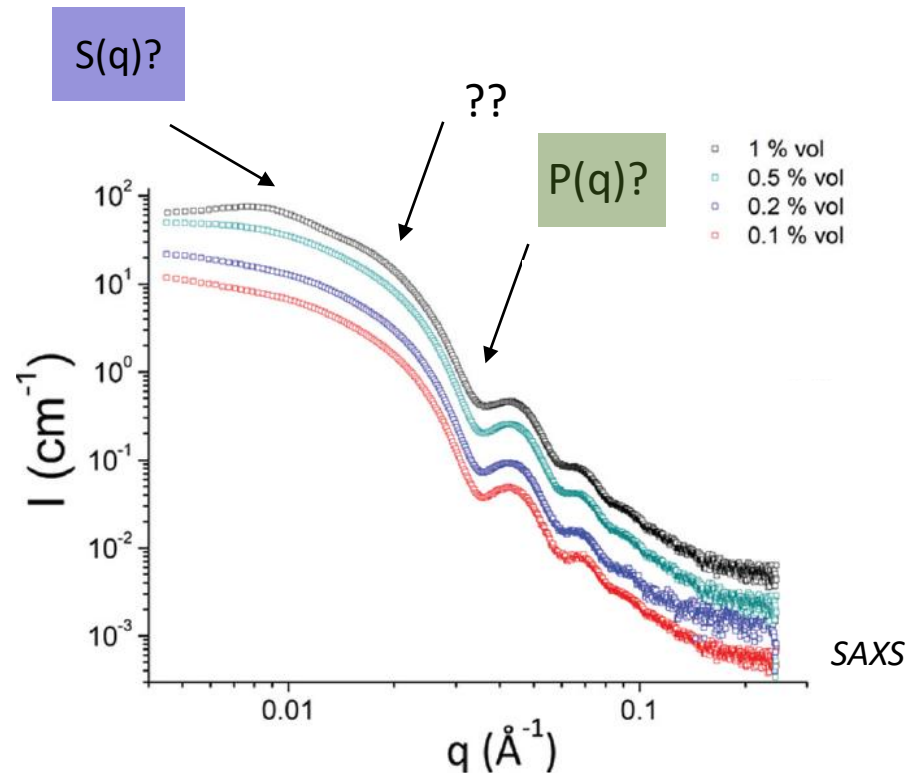
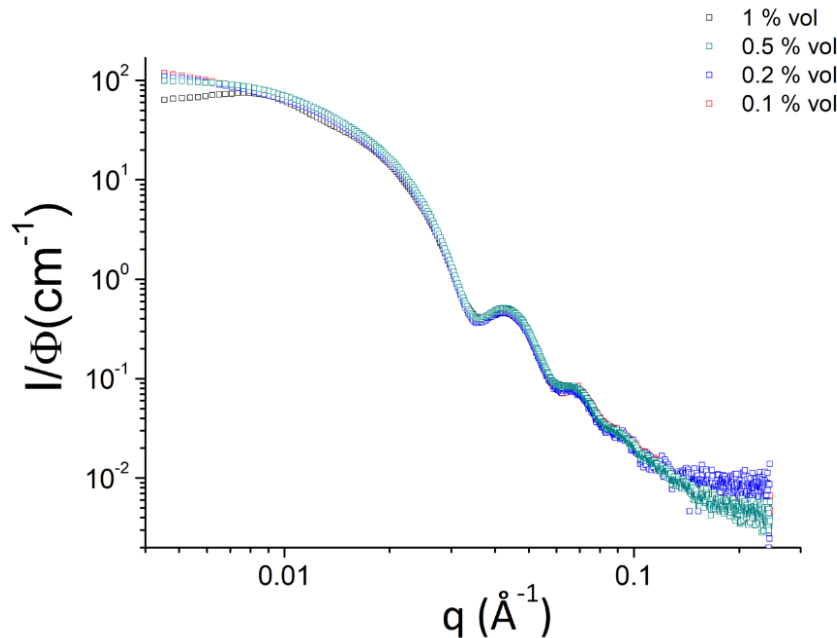
Silica nanospheres grafted by PEG



- Measurement in a system *without interactions*
- Dilution of the system (extrapolation to zero concentration)
- *Kill* the interactions, by adding salt for instance (more risky!)

How to obtain the structure factor ?

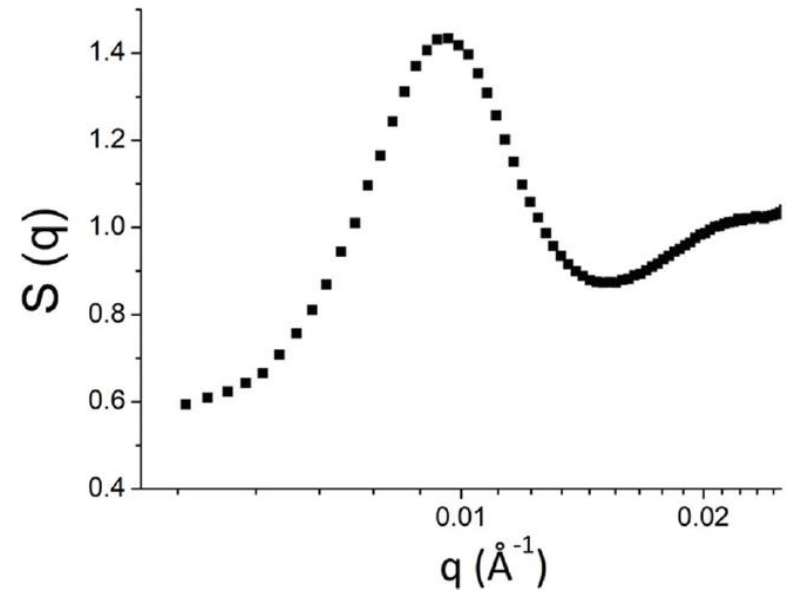
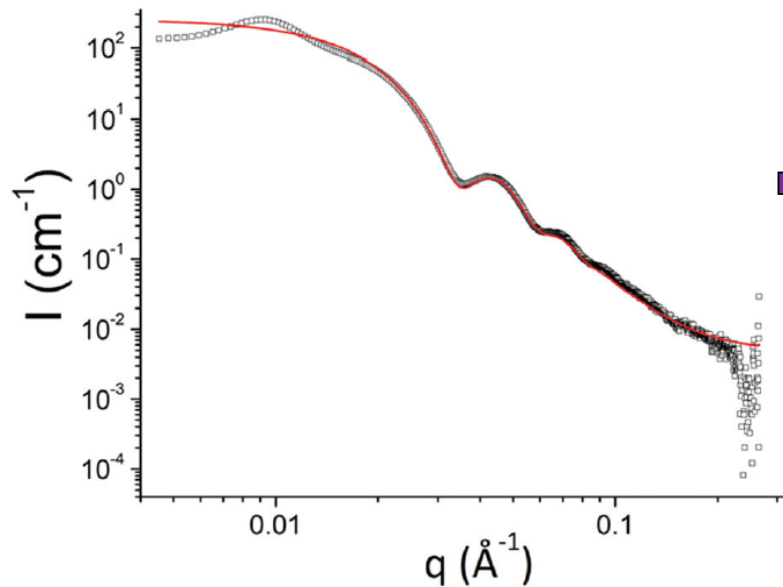
$$I(q) = \Phi \Delta\rho^2 V_{part}^2 P(q) \cdot S(q)$$



- Measurement in a system *without interactions*
- **Dilution of the system (extrapolation to zero concentration)**
- *Kill* the interactions, by adding salt for instance (more risky!)

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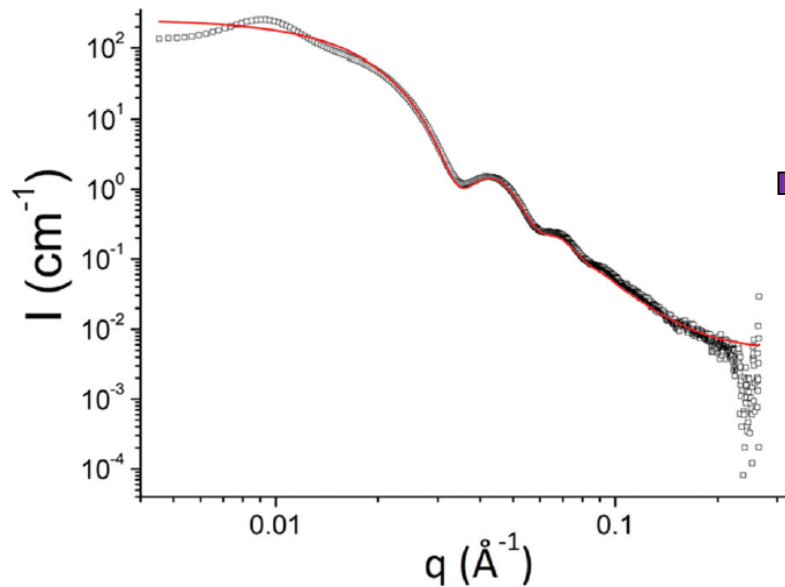
$$I(q) = \Phi \Delta\rho^2 V_{part}^2 P(q) \cdot S(q)$$



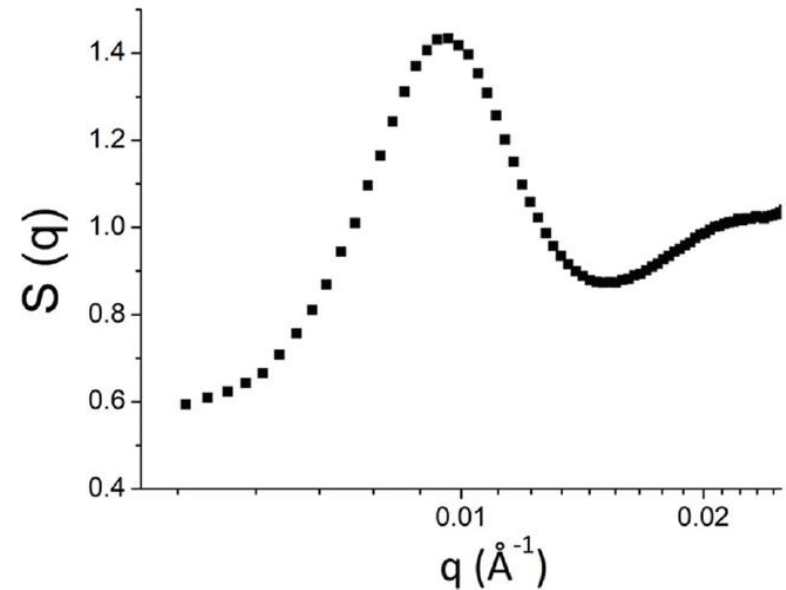
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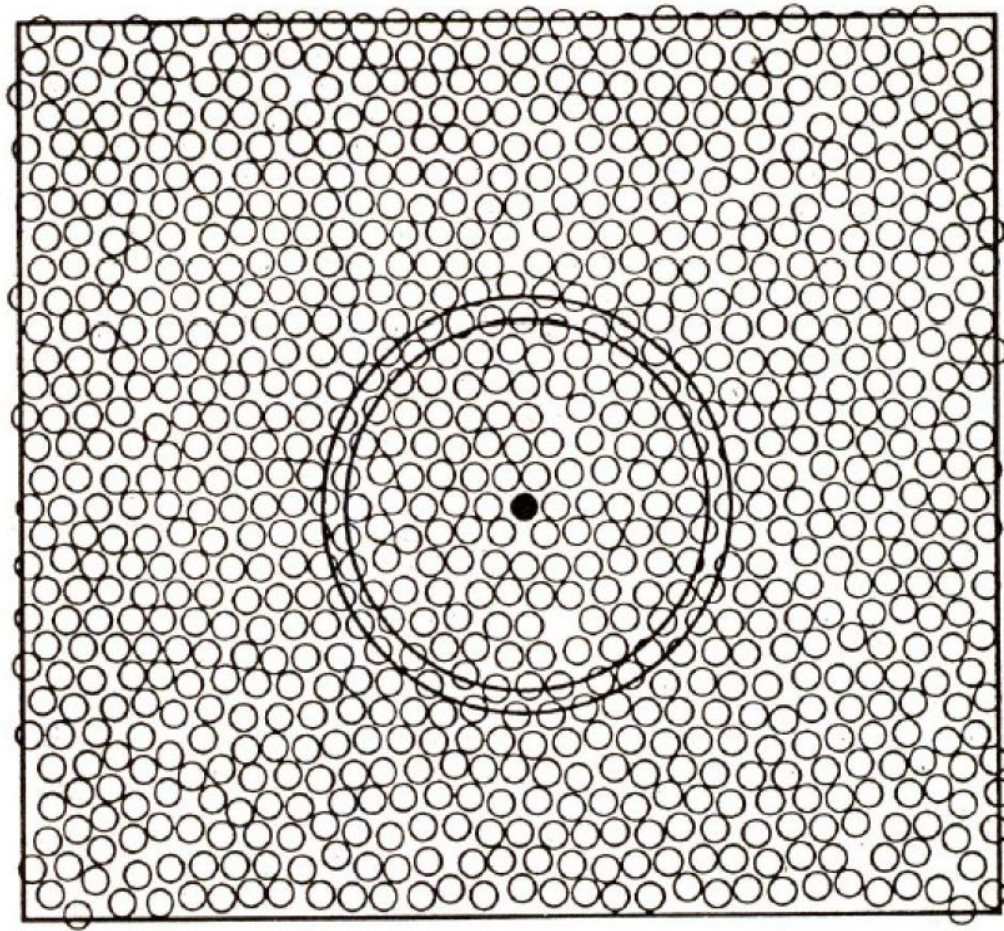


$P(q)$: usually plotted in log-log



$S(q)$: usually plotted in lin-lin

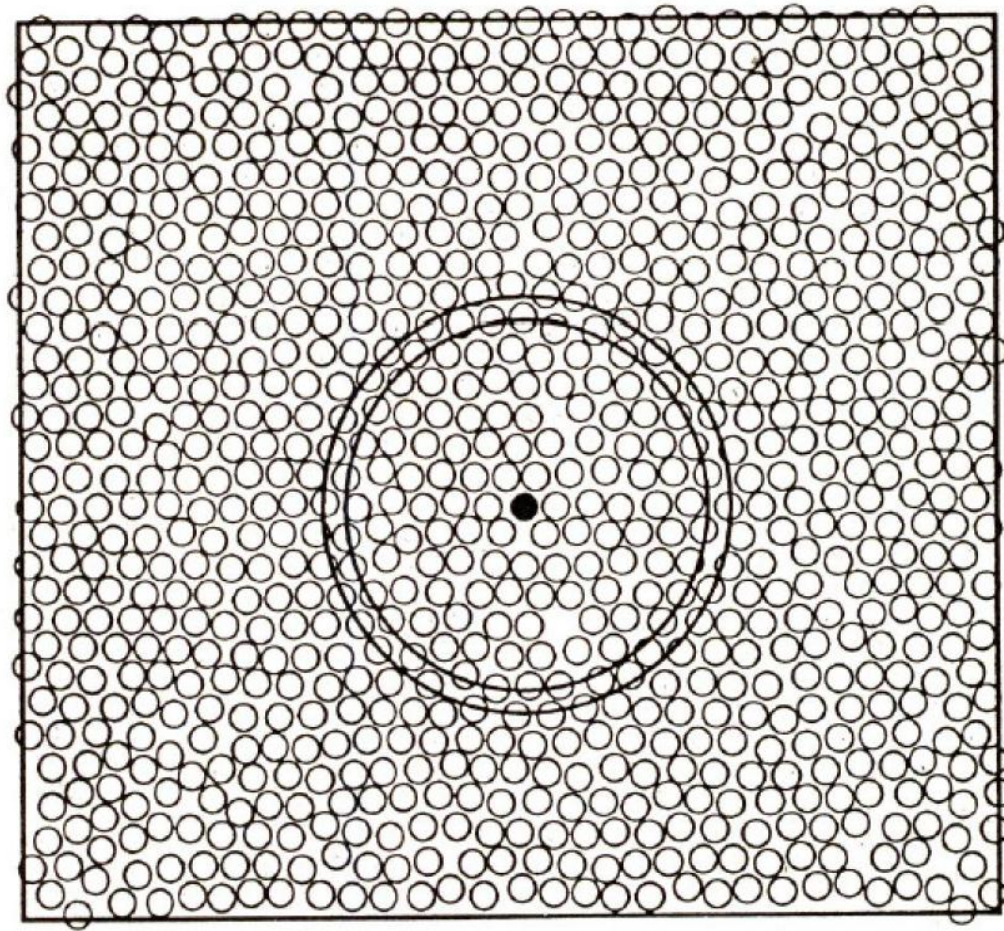
Link between $S(q)$ and correlation function $g(r)$



(courtesy of a lecture by J.S. Pedersen)

$g(r)$: Average of the normalized density of objects in a shell $[r, r+dr]$ from the center of a particle

Link between $S(q)$ and correlation function $g(r)$

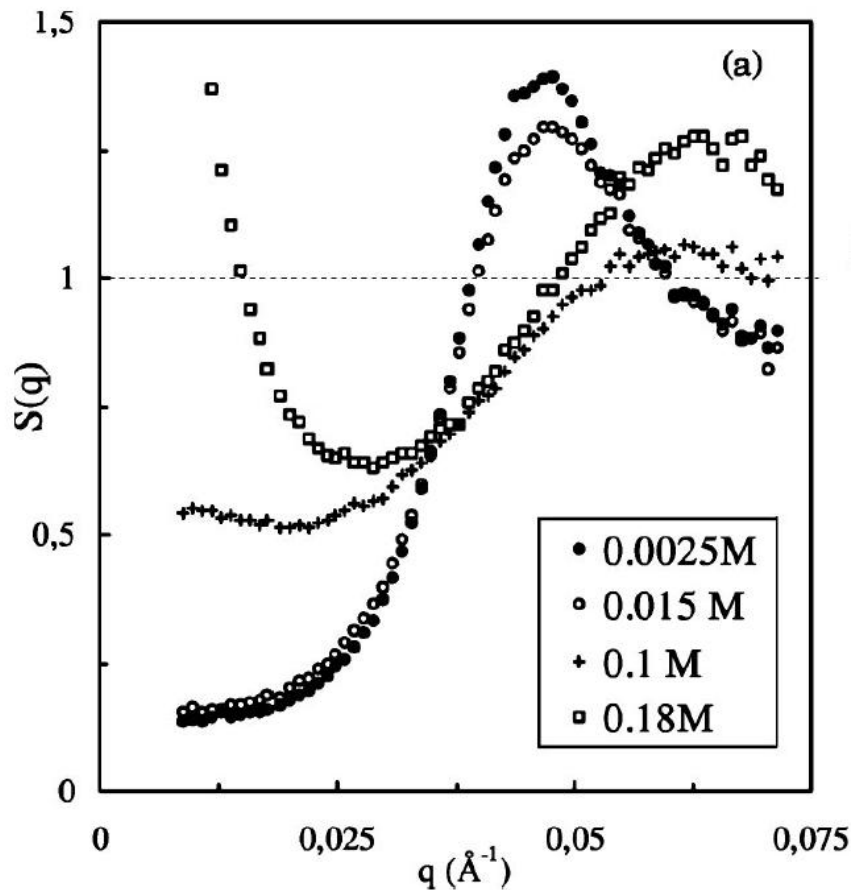


(courtesy of a lecture by J.S. Pedersen)

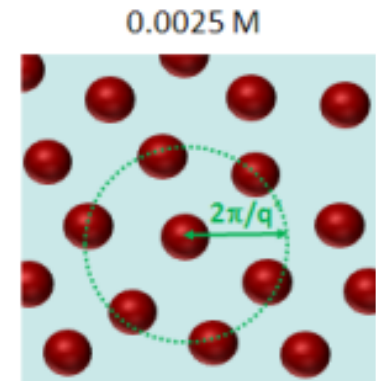
$$S(q) = 1 + n \int_0^\infty 4\pi r^2 (g(r) - 1) \frac{\sin(qr)}{qr} dr$$

$S(q)$ with hands : from repulsions to attractions...

Progressive addition of salt on an electrostatically stabilized colloidal suspension

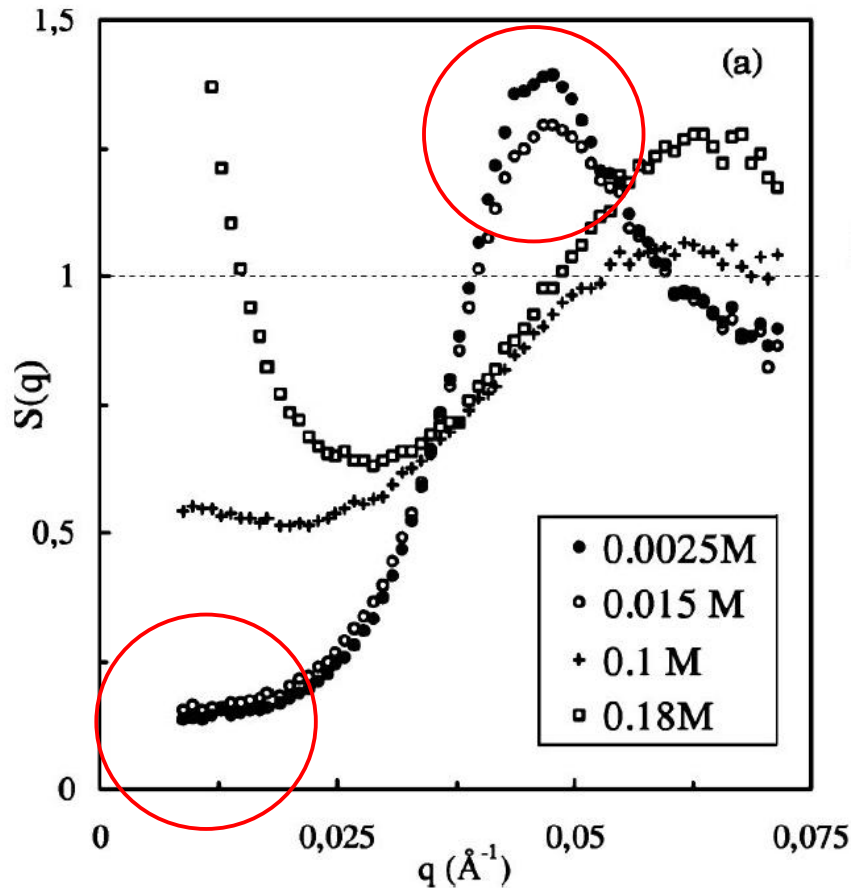


Low salinity : electrostatic repulsions

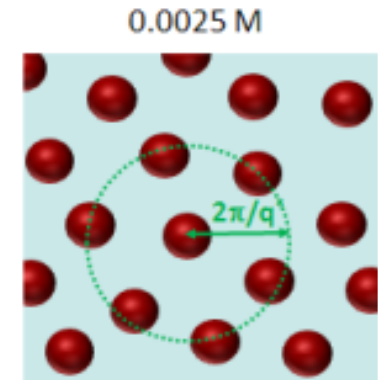


$S(q)$ with hands : from repulsions to attractions...

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Low salinity : electrostatic repulsions

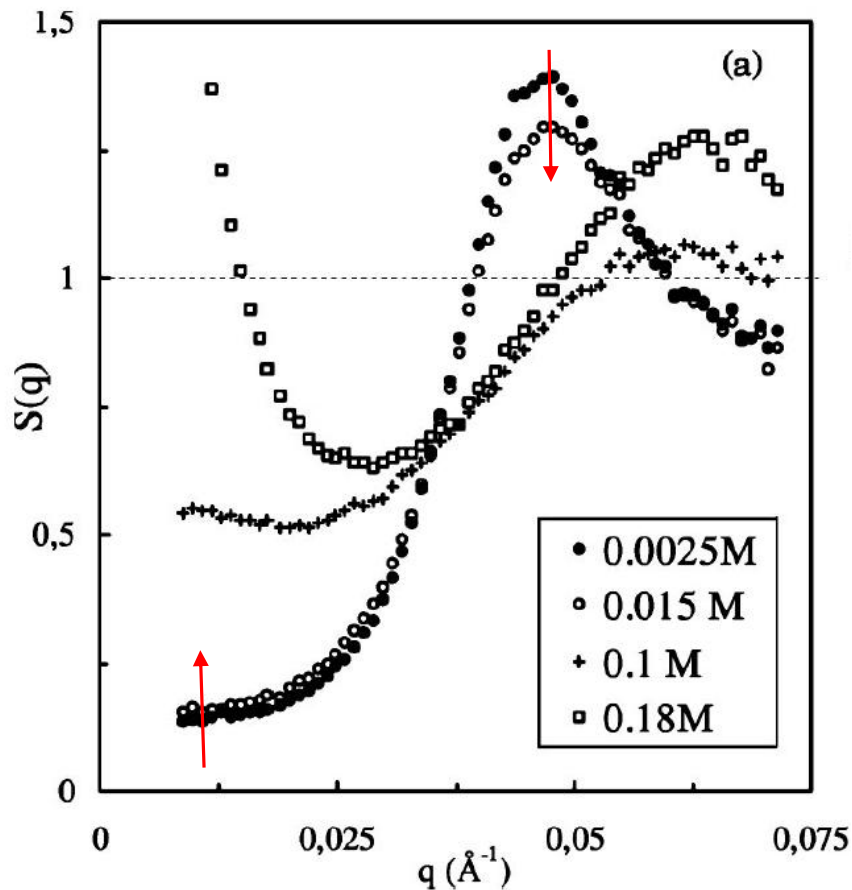


→ Strong correlation peak

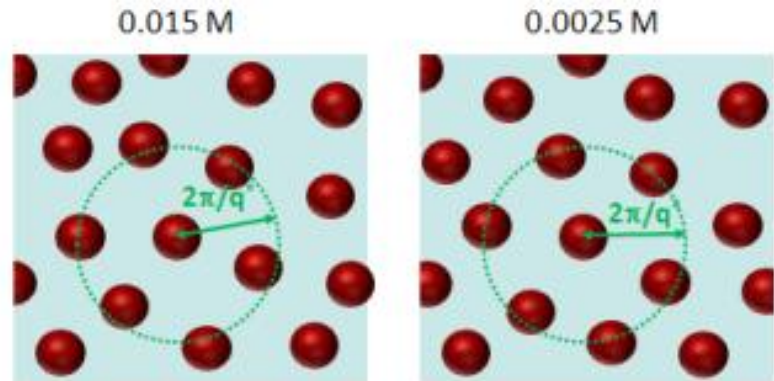
→ Low intensity at low q

$S(q)$ with hands : from repulsions to attractions...

Progressive addition of salt on an electrostatically stabilized colloidal suspension



Low salinity : electrostatic repulsions

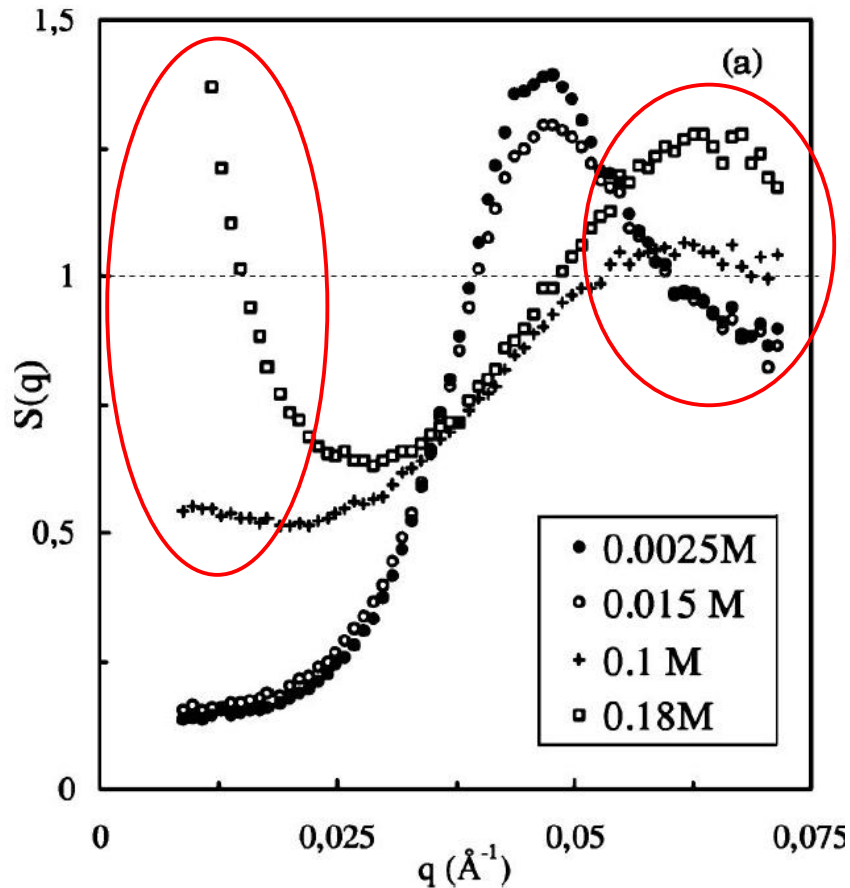


→ Strong correlation peak

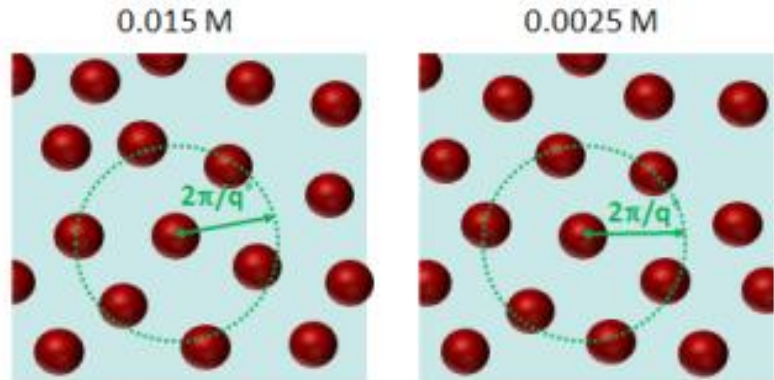
→ Low intensity at low q

$S(q)$ with hands : from repulsions to attractions...

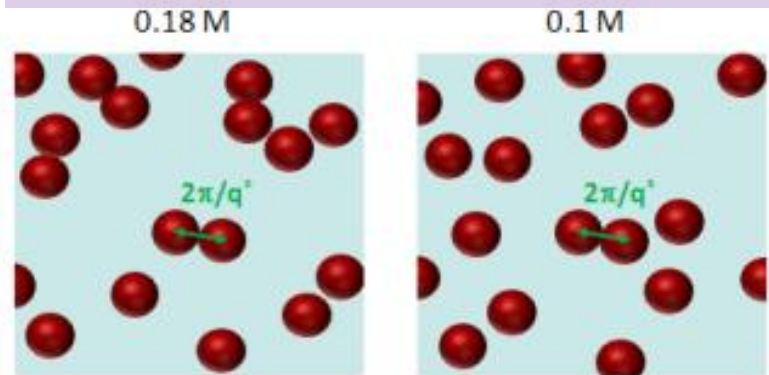
Progressive addition of salt on an electrostatically stabilized colloidal suspension



Low salinity : electrostatic repulsions



Addition of salt : screening repulsions

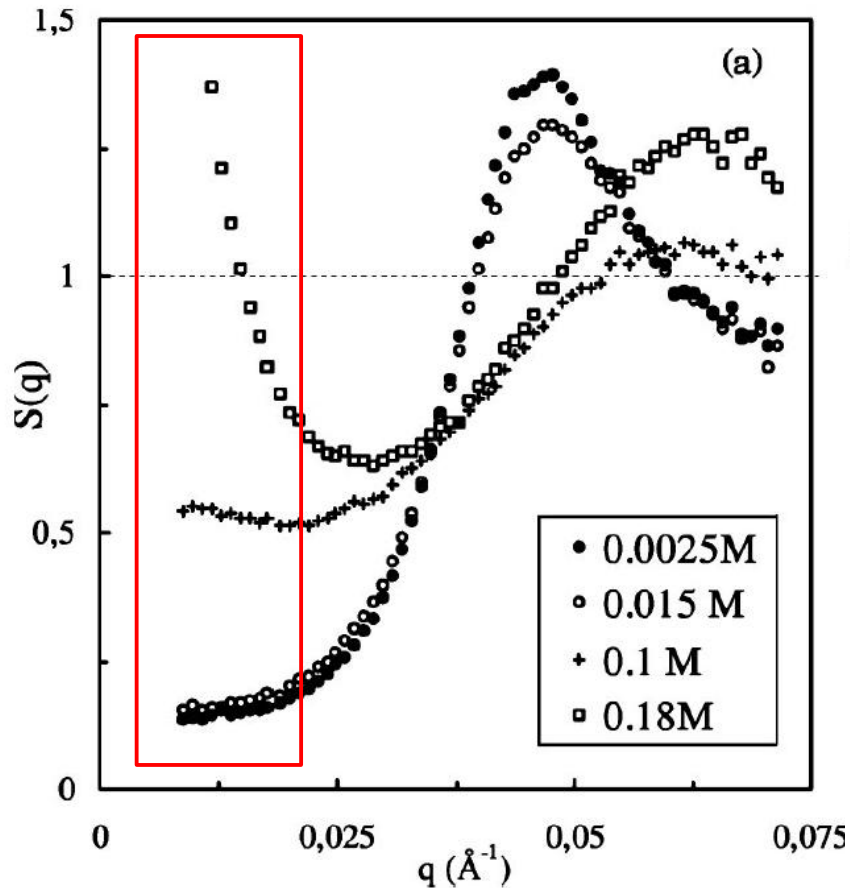


→ Progressive increase of intensity at low q

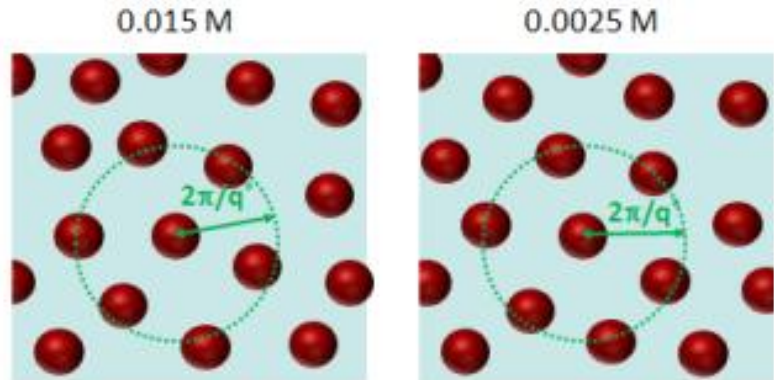
→ « contact peak »

$S(q)$ with hands : from repulsions to attractions...

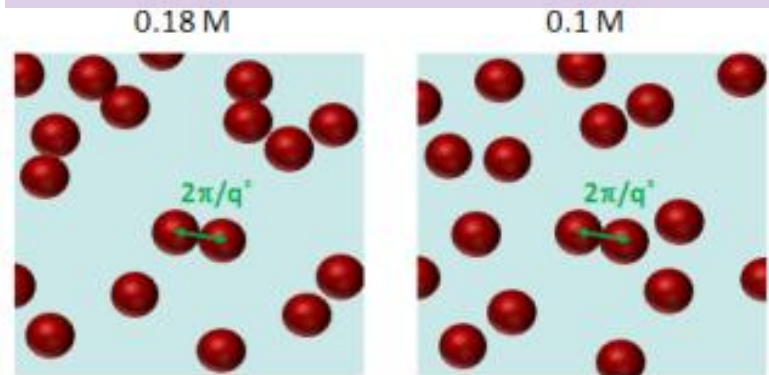
Progressive addition of salt on an electrostatically stabilized colloidal suspension



Low salinity : electrostatic repulsions



Addition of salt : screening repulsions



➤ Informations at low q ?

Isothermal compressibility χ and second virial coefficient A_2

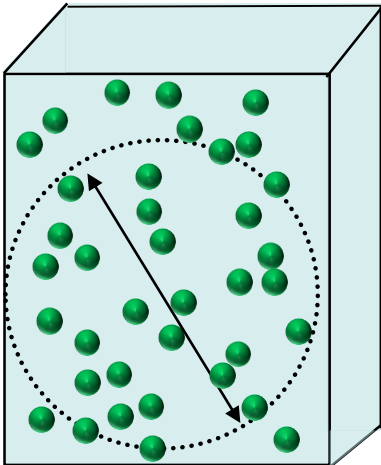
From statistical physics :

isothermal compressibility

$$\chi = kT \left(\frac{\partial \rho}{\partial \Pi} \right)_{\Phi, T} = \frac{\langle N^2 \rangle - \langle N \rangle^2}{\langle N \rangle} = 1 + \rho \int_0^\infty (g(r) - 1) 4\pi r^2 dr$$

Osmotic pressure

Pair correlation function



Density fluctuations at large scale ($q \rightarrow 0$)

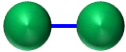
$$\left[\frac{\partial \Pi}{k_B T \partial \rho} \right]_T = \frac{1}{S(0)}$$

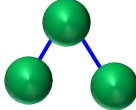
Isothermal compressibility χ and second virial coefficient A_2

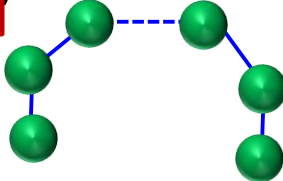
Virial development of osmotic pressure

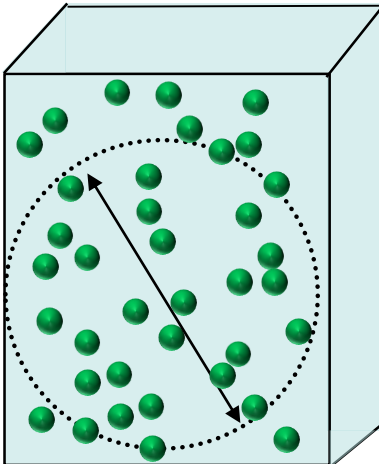
(Kamerlingh Onnes 1902)

$$\frac{\Pi}{kT} = \rho + \boxed{A_2}\rho^2 + \boxed{A_3}\rho^3 + \dots \boxed{A_n}\rho^n$$


2-body correlations


3-body correlations


n-body correlations



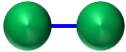
$$\left[\frac{\partial \Pi}{k_B T \partial \rho} \right]_T = \frac{1}{S(0)} = 1 + \rho A_2 + \rho^2 A_3 + \rho^3 A_4 + \dots$$

Isothermal compressibility χ and second virial coefficient A_2

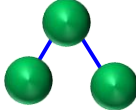
Virial development of osmotic pressure

(Kamerlingh Onnes 1902)

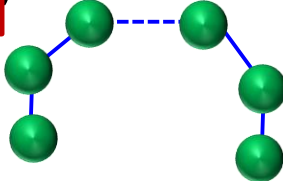
$$\frac{\Pi}{kT} = \rho + A_2 \rho^2 + A_3 \rho^3 + \dots A_n \rho^n$$



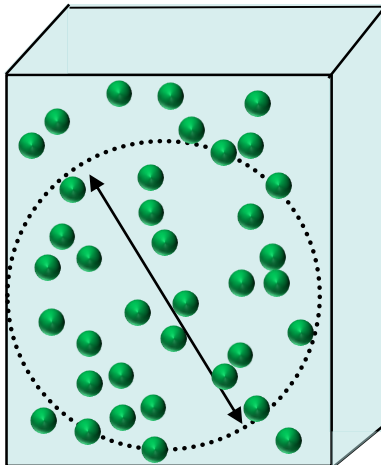
2-body correlations



3-body correlations



n-body correlations



$$\left[\frac{\partial \Pi}{k_B T \partial \rho} \right]_T = \frac{1}{S(0)} = 1 + \rho A_2 + \rho^2 A_3 + \rho^3 A_4 + \dots$$

In weakly and/or dilute systems

If $V(r) > 0$ (repulsive regime), A_2 has a positive value
 If $V(r) < 0$ (attractive regime), A_2 has a negative value

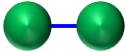
One can show that :

Isothermal compressibility χ and second virial coefficient A_2

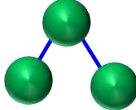
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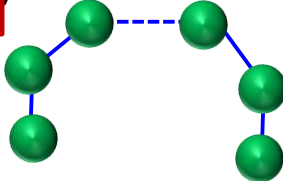
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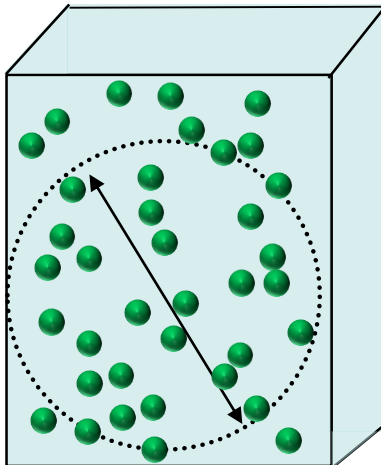
2-body correlations



3-body correlations



n-body correlations



$$\left[\frac{\partial \Pi}{k_B T \partial \rho} \right]_T = \frac{1}{S(0)} = 1 + \rho A_2 + \rho^2 A_3 + \rho^3 A_4 + \dots$$

In weakly and/or dilute systems

One can show that :

$$A_2 = \frac{1}{2} \int_0^\infty \left(1 - e^{-\frac{V(r)}{kT}} \right) 4\pi r^2 dr$$

One can show that :

Isothermal compressibility χ and second virial coefficient A_2

$$I(q) = \Phi \Delta\rho^2 V_{part}^2 P(q) \cdot S(q)$$

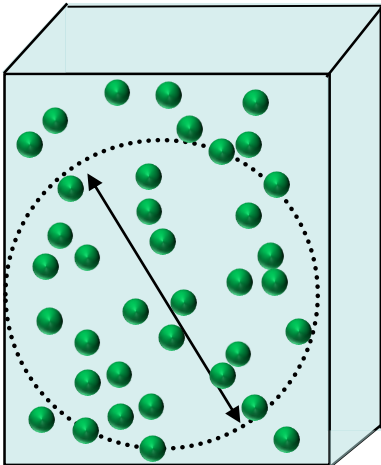
Determination of A_2 : several measurements at concentrations at low q

At low q :

$$P_{Guinier}(q) = 1 - \frac{q^2}{3} \left[\frac{1}{2N^2} \sum_i^N \sum_j^N r_{ij}^2 \right] = 1 - \frac{q^2 R_g^2}{3}$$



Zimm Plot



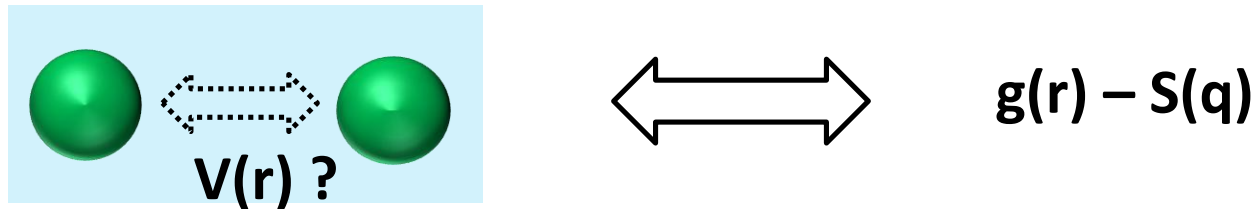
$$\left[\frac{\partial \Pi}{k_B T \partial \rho} \right]_T = \frac{1}{S(0)} = 1 + \rho A_2 + \rho^2 A_3 + \rho^3 A_4 + \dots$$

In weakly and/or dilute systems

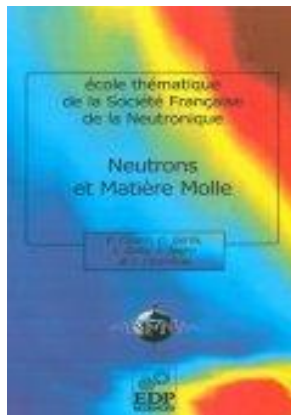
One can show that :

$$A_2 = \frac{1}{2} \int_0^\infty \left(1 - e^{-\frac{V(r)}{kT}} \right) 4\pi r^2 dr$$

How to go further in descriptions of interactions ?



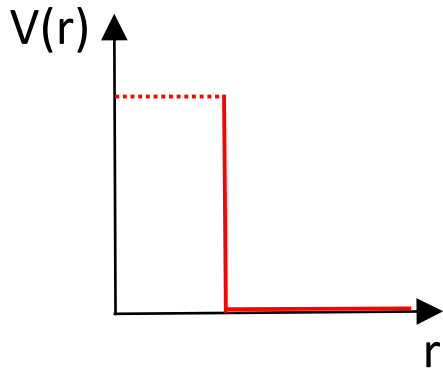
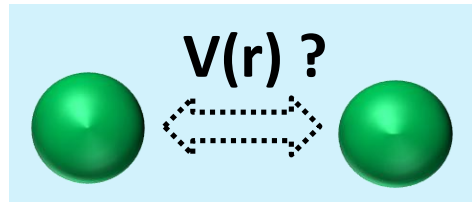
Simulations, integral equations



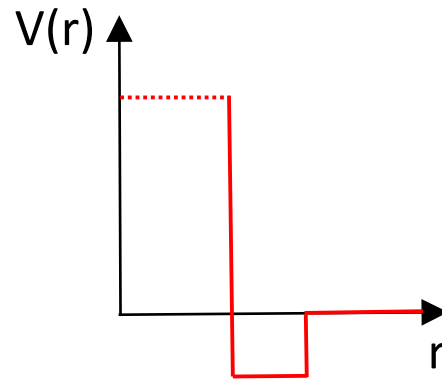
See, for example

Chapter from Luc Belloni (*in french*)

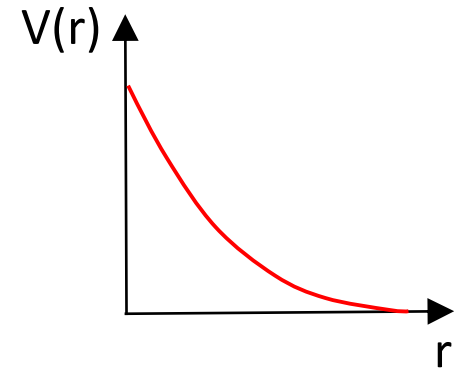
Link between $V(r)$, $g(r)$ and $S(q)$



Hard spheres

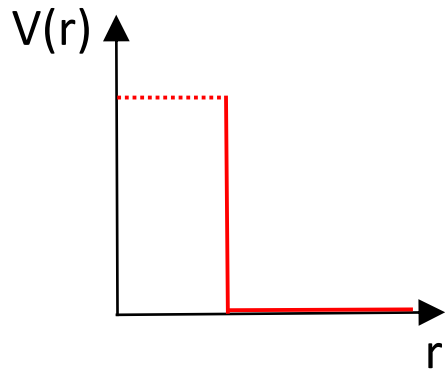
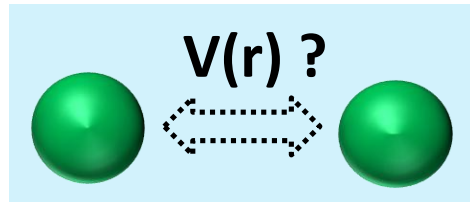


Sticky Hard spheres

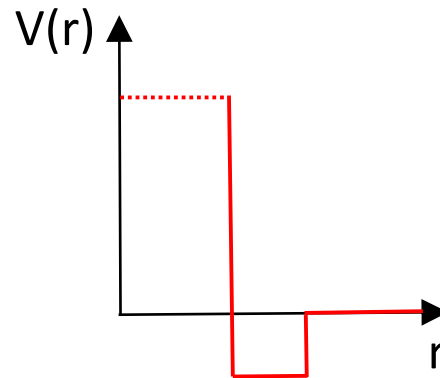


Screened Coulombian Potential
(Debye Hückel)

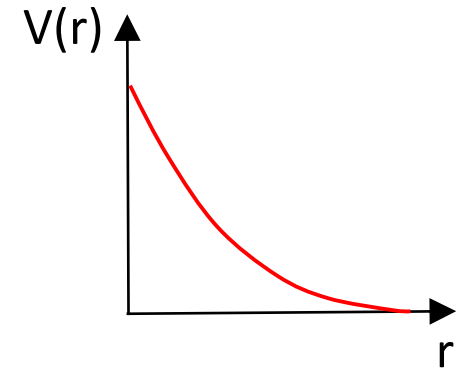
Link between $V(r)$, $g(r)$ and $S(q)$



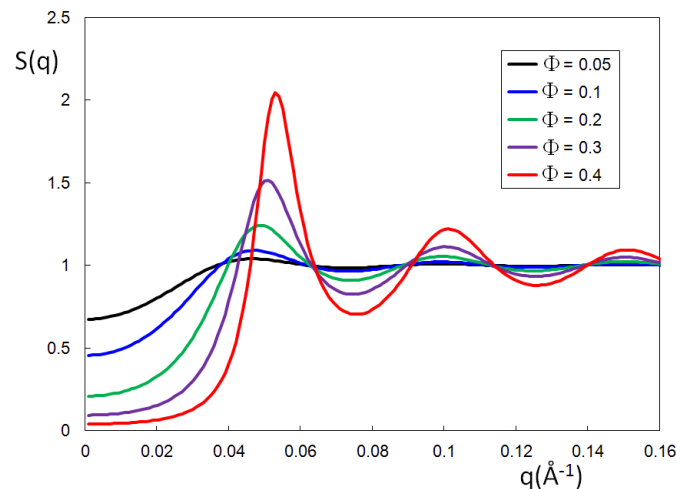
Hard spheres



Sticky Hard spheres



Screened Coulombian Potential
(Debye Hückel)

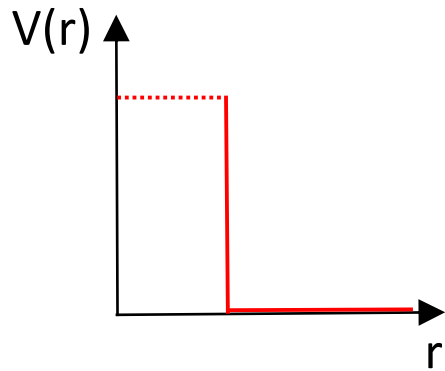
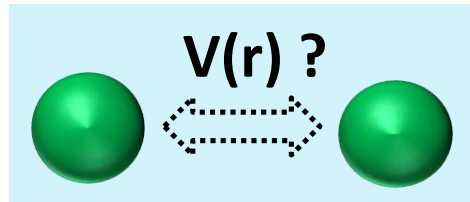


Percus-Yevick : analytical form

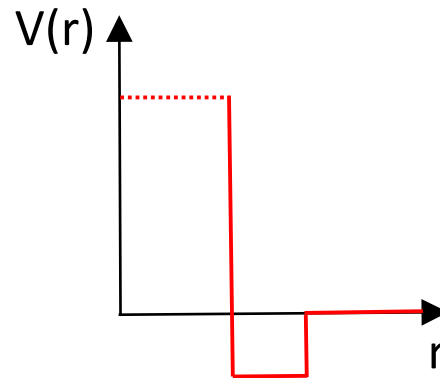
Implemented in

SasView

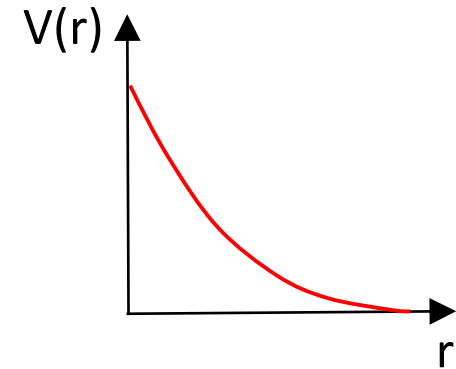
Link between $V(r)$, $g(r)$ and $S(q)$



Hard spheres



Sticky Hard spheres



Screened Coulombian Potential
(Debye Hückel)

$$L_B = \frac{e^2}{4\pi\epsilon_0\epsilon kT} \quad \varphi_i(r) = \frac{z_i L_B}{r} e^{-\kappa r} \quad \kappa^2 = \frac{2e^2 I}{\epsilon\epsilon_0 kT} \quad \text{with} \quad I = \frac{1}{2} \sum_i c_i z_i^2$$

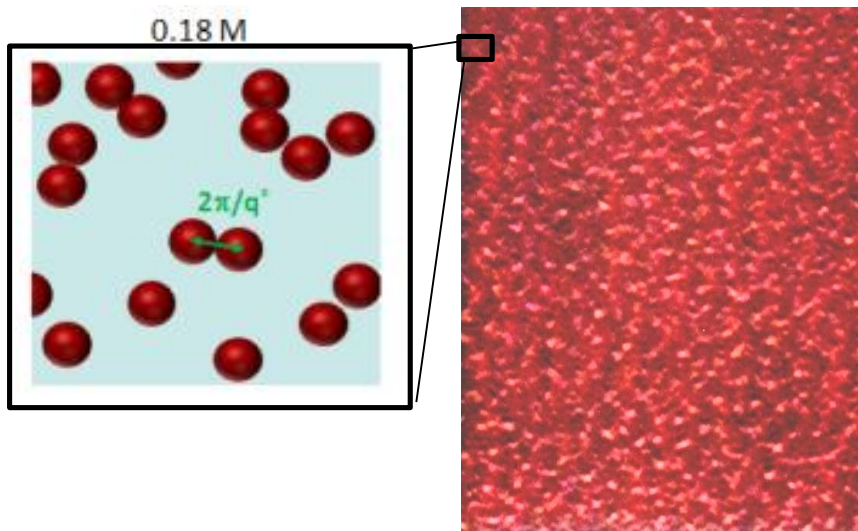
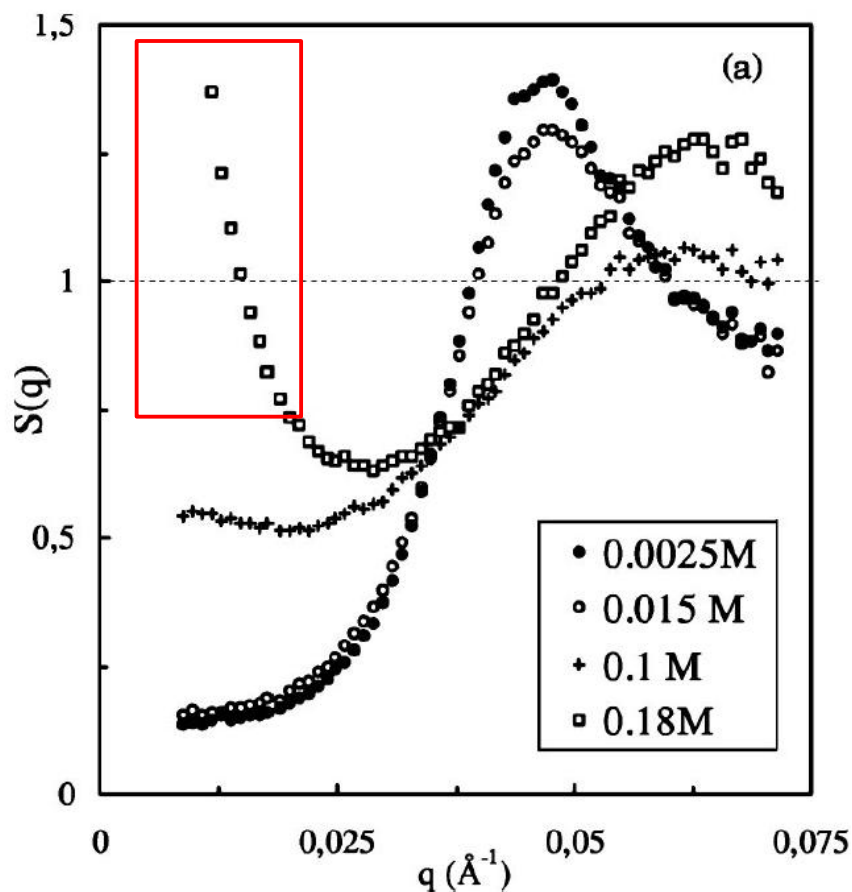
Hayter-Penfold : many parameters!

Implemented in

SasView

Correlation length ξ in attractive systems

Progressive addition of salt on an electrostatically stabilized colloidal suspension

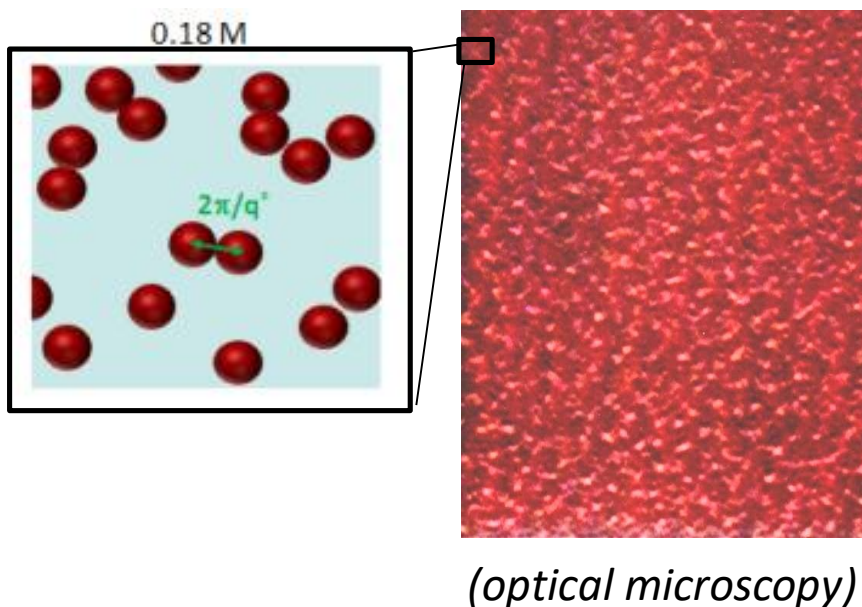
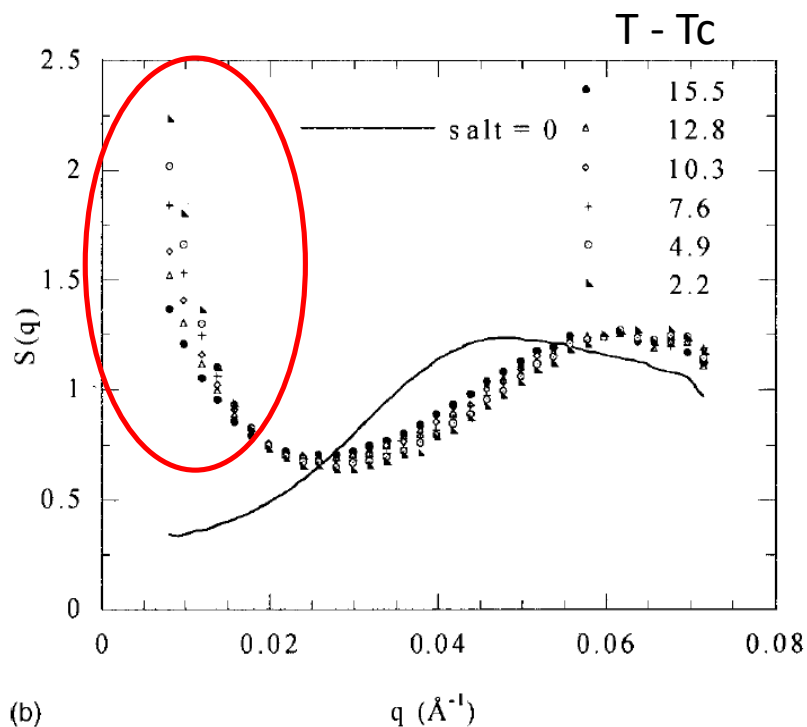


(optical microscopy)

Approach of critical point by
temperature at fixed salinity

Correlation length ξ in attractive systems

Progressive addition of salt on an electrostatically stabilized colloidal suspension

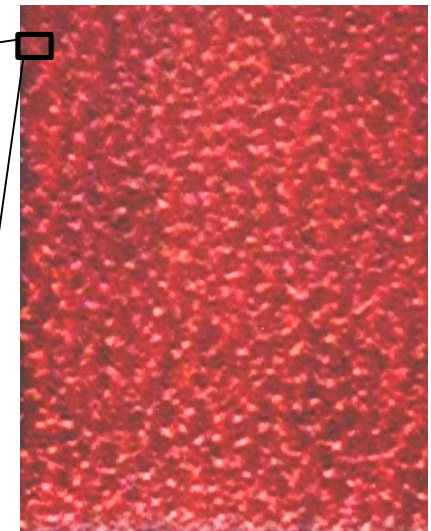
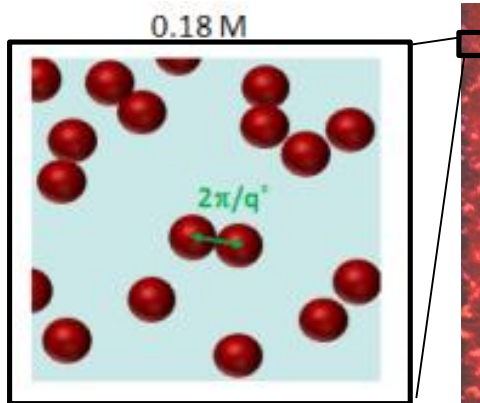
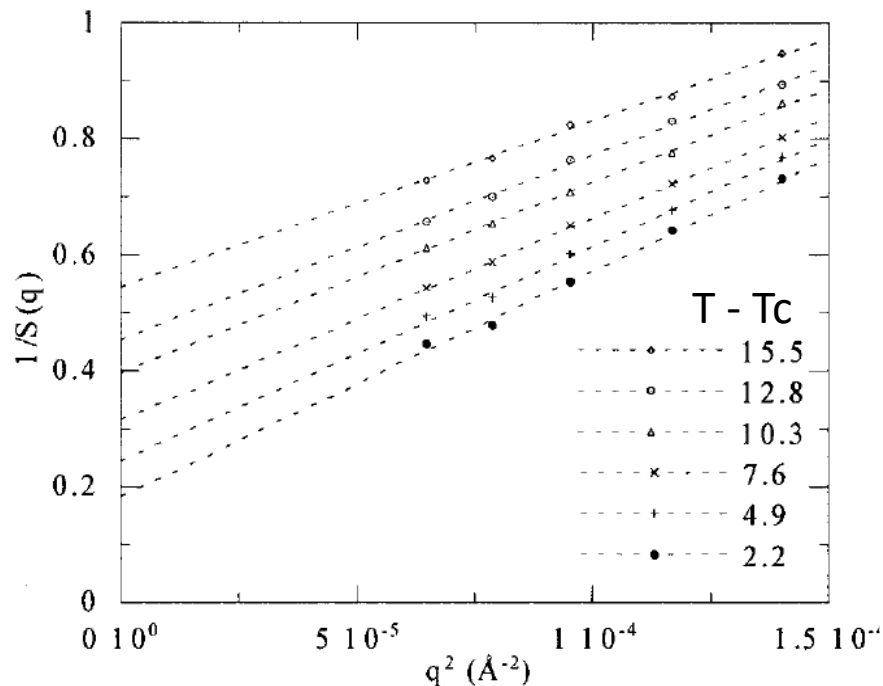


Approach of critical point by
temperature at fixed salinity

→ Divergence of fluctuations

Correlation length ξ in attractive systems

Progressive addition of salt on an electrostatically stabilized colloidal suspension

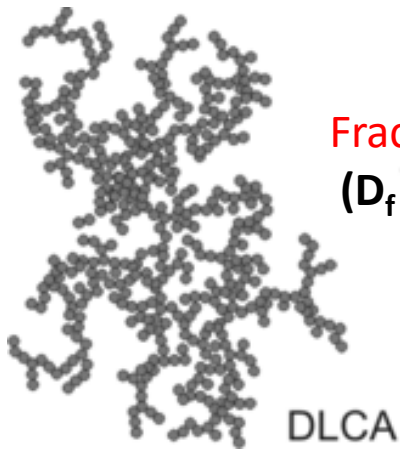


(optical microscopy)

Approach of critical point by temperature at fixed salinity

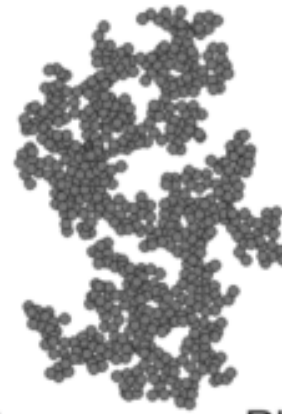
$$g(r) \propto \frac{e^{-r/\xi}}{r} \quad \rightarrow \quad S(q) \propto \frac{1}{q^2 + \xi^{-2}}$$

Attractions in colloid : Fractal aggregates



Fractal final structure
($D_f = 1.78$)

Diffusion Limited Cluster Aggregation

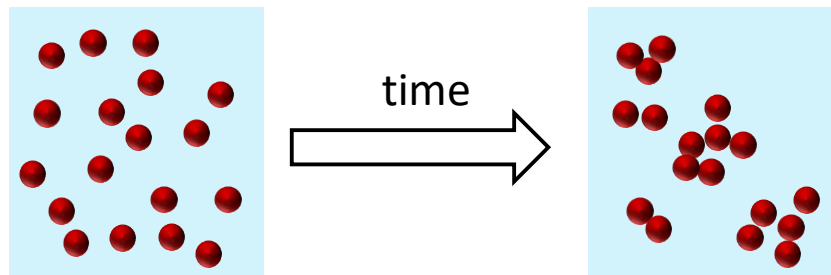


Fractal final structure
($D_f = 2.1$)

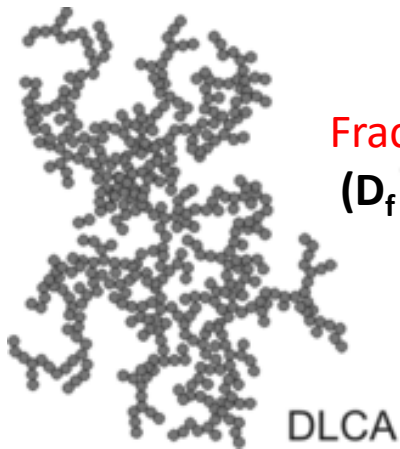
A RLCA

Reaction Limited Cluster Aggregation

2 limit cases of aggregation processes :
(without strong attractions)

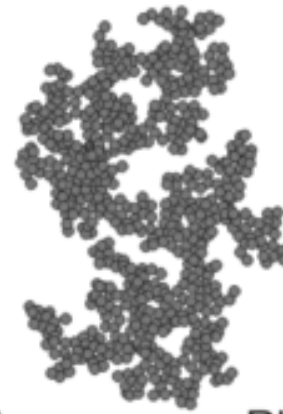


Attractions in colloid : Fractal aggregates



Fractal final structure
($D_f = 1.78$)

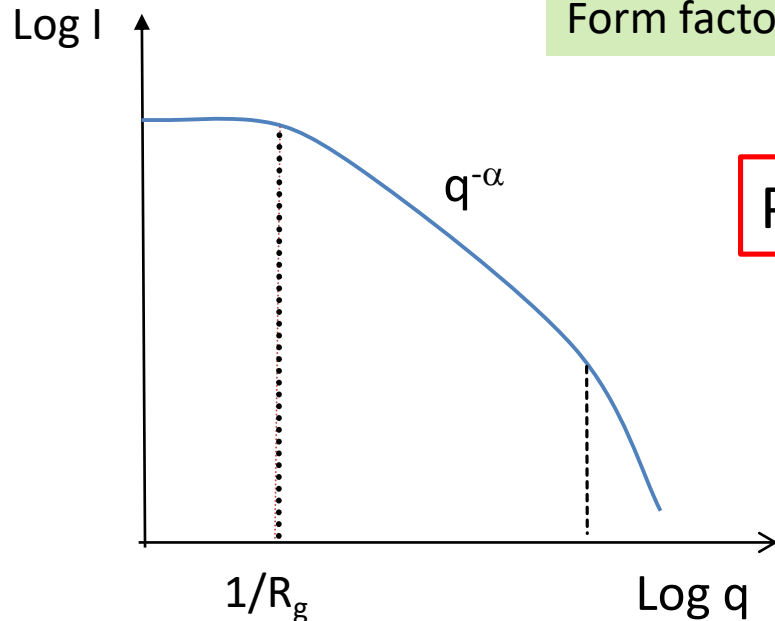
Diffusion Limited Cluster Aggregation



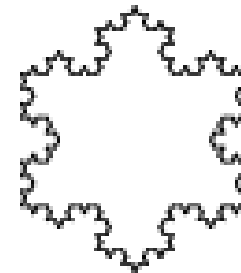
Fractal final structure
($D_f = 2.1$)

Reaction Limited Cluster Aggregation

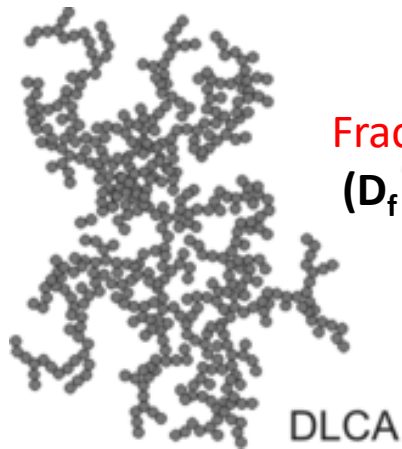
Form factor of a fractal object



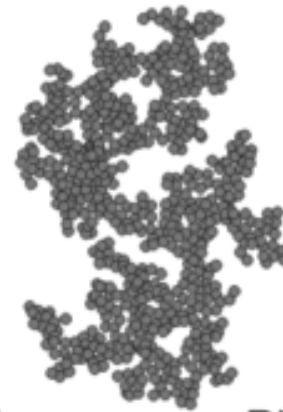
$$P(q) \sim q^{-D_f}$$



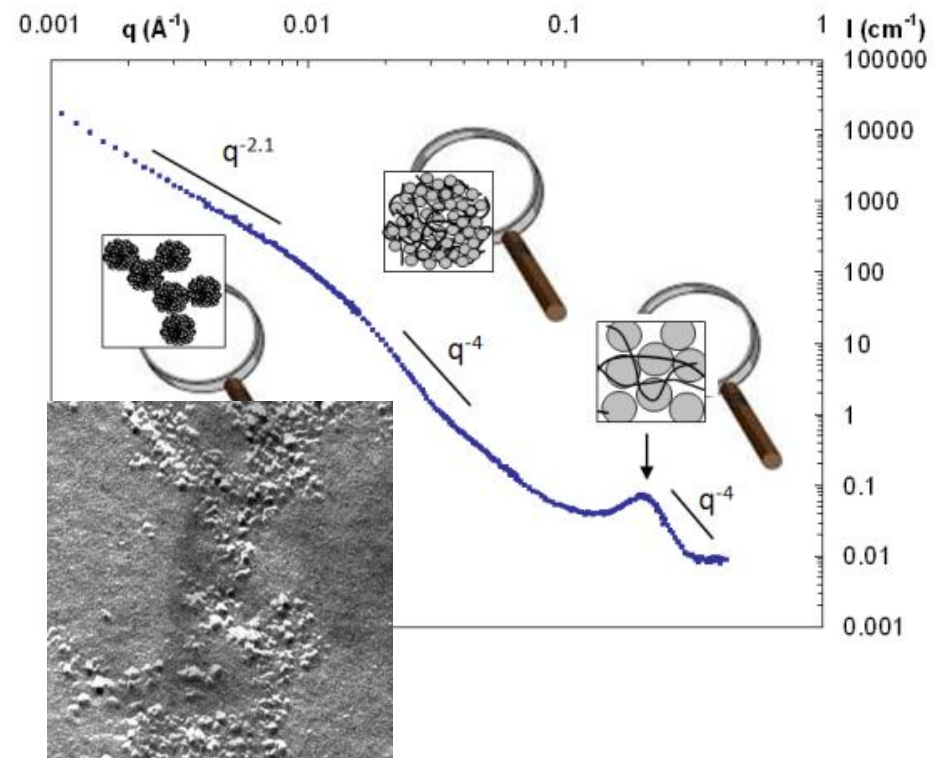
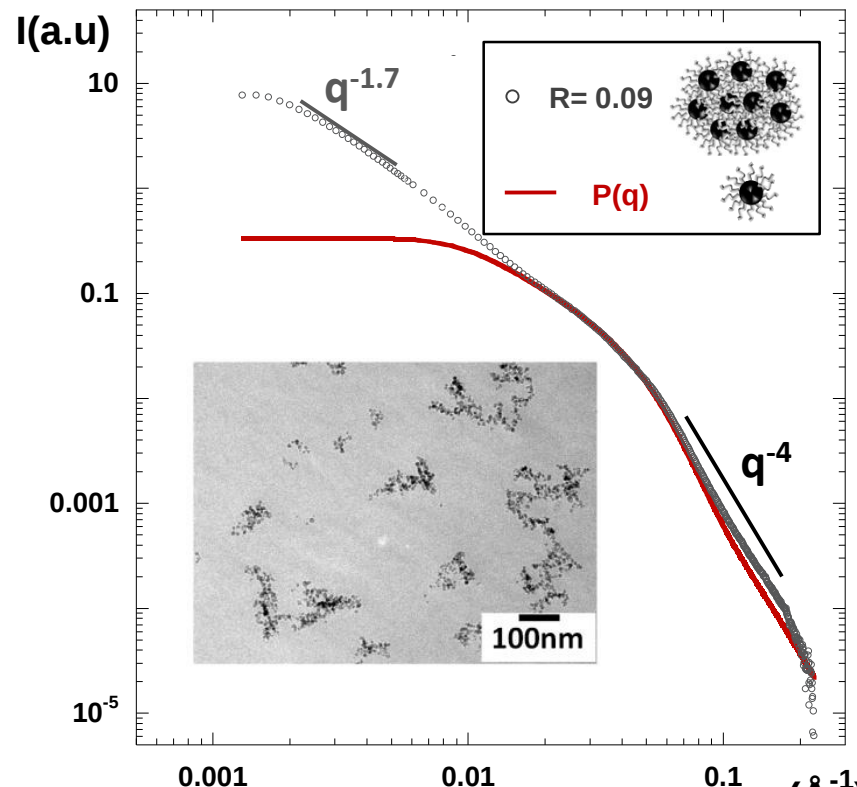
Attractions in colloid : Fractal aggregates



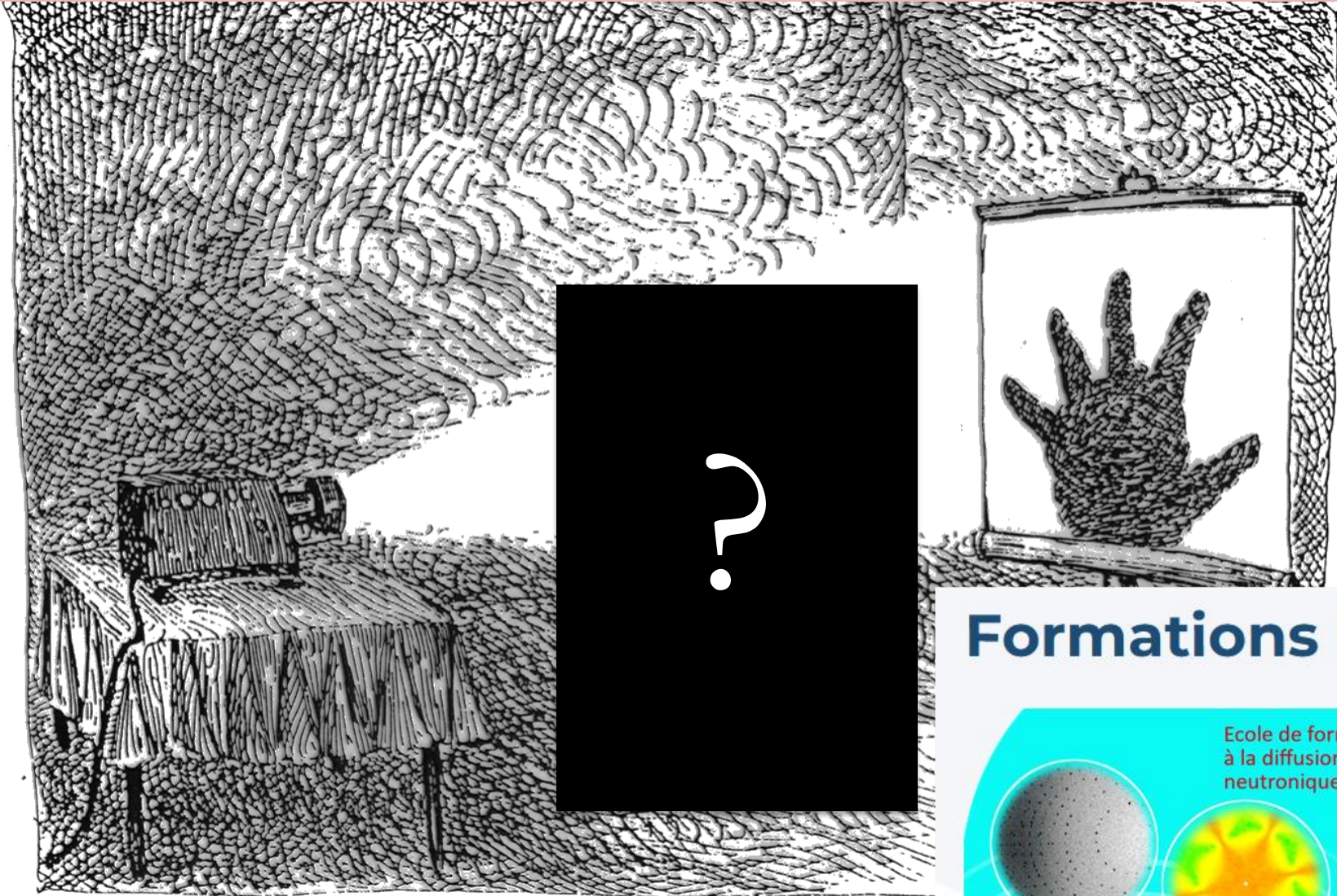
Fractal final structure
($D_f = 1.78$)



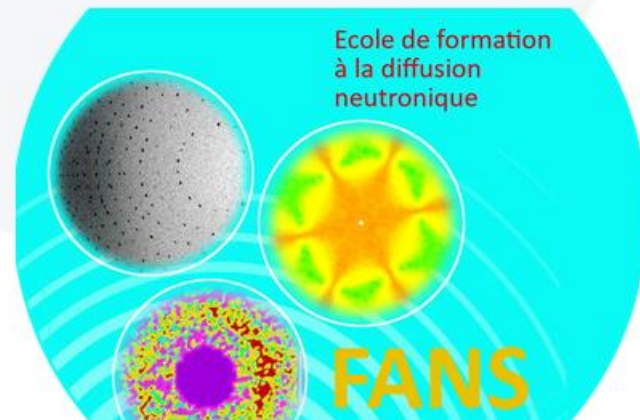
Fractal final structure
($D_f = 2.1$)



Scattering: from the signal to structure (inversion)

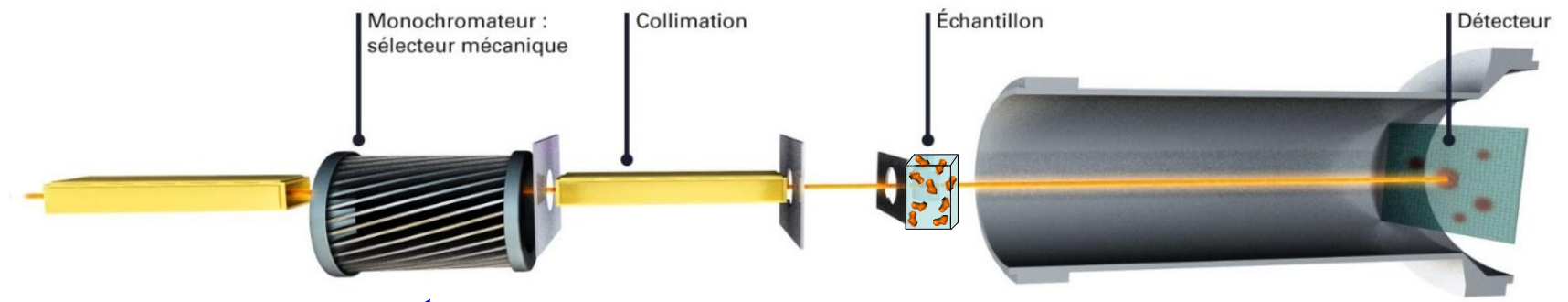


Formations FAN



- **Neutron scattering : Principles**
- **Scattering Length Density /Contrast variation**
- **Form Factor/Structure factor**
- **Systems of non-interacting objects : Form factor**
- **Interactions between objects : Structure factor**
- **SANS diffractometer**

SANS diffractometer



Velocity selector



Detector PAXY
64cm*64cm*5mm

SANS diffractometer



SAM (CRG ILL)



SANS-LLB (PSI)



D22 (ILL)

Thanks for your attention